

...only 1 analog week left: next week you get your Arduino; start drafting your project

Required prep: you “must” skim H&H 163-206,

FOCUSSING ON Labs 8-1 to 5, 9-1a, -2, -3, & either -5 or -6, & -7.

Op Amps & their Golden Rules:

hi-gain diff amp; use w/negative feedback.

an active 3-terminal IC device, in an 8 pin DIP package, beware of hidden terminals!
typical op amp voltage gain $> 10,000$ + all biasing already done for you!

= an impedance matcher, values & gains determined only by external resistors.

dc operating “sweet” spot already set for you!

$\pm 15\text{v}$ rails, op amp sitting “virtually” at ground; feedback fights furiously maintaining it
no C_{input} or C_{output} blocking needed to maintain DC bias!

Constant gain up to HF...megaHz...temperature independent, highly linear.

Dynamic output voltage range (compliance) =symmetric saturation at the 2 rails.

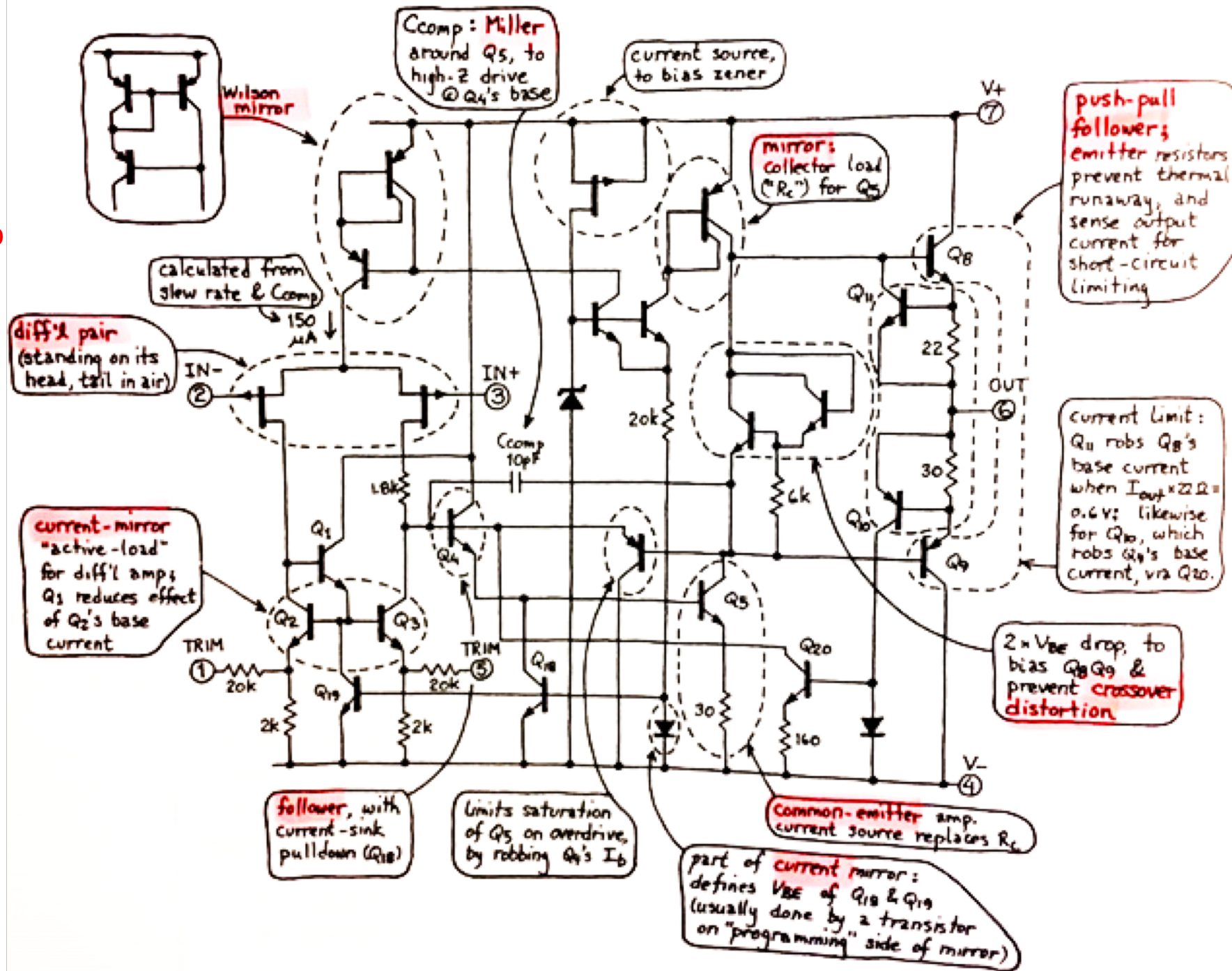
Linear, no distortion, up to slew rate $\sim 5 \text{ v}/\mu\text{sec}$, *i.e.* works up to MHz, not just audio.

Input dynamic range limited by hi gain. Peak inside: p. 232 op-Amp innards.

Extra pinouts: leave floating (manufacturer’s testing, trimming, sorting; don’t reverse!

...you’re graduating from audio to hi-speed engineer (not yet ultra hi- (nano or giga))

LF411
OpAmp



Op amps work, if & only if you have **negative** feedback.

2 Golden “ideal” Rules (each with important limitations):

1) input voltage diff = 0 v,

2) input current +/- to either + or – input = 0 ma

2 classic configurations: inverting & non-inverting,

Modified in innumerable ways with
non-linear “hair” around them.

2 resistor (linear, non-active) ratio determines gain

Hi input Z, low output Z, gain > 10,000

Next Monday, Mar 2, “must” skimming H&H 207-231,
Last analog lab: Schmidt trigger; FET switches

DVM vs VOM vs x10 Scopeprobe

DVM...10 M Ω input impedance...a FET input stage (hi-Z, followed by an op amp).

do not use VOM...much too low impedance, 20 k Ω /v...& variable

Beware of body resistance, ~1M Ω , e.g. don't short out a 10 M Ω component by touch

Scopespersonship: "Thou shalt compensate thy probe!"

Scope input impedance = 1 M Ω , too low for ultra-hi input impedance op amps.

With x10 probe, R & C impedance = 10M Ω & 10pf...can work up to MHz,

but must **select on scope** "probe x10",

...probe/scope an RC circuit, must trim probe C to present same Z at all frequencies.

...use scope "compensator" output, a 5v, 1 kHz square wave, special Fourier xform:

Edge of square wave edge = "theta" function, has equally all frequencies (like a δ -function)

Vary probe C with non-conducting screwdriver (in your wire box) until waveform is square,
no extra C, no extra inductance L

Impedances of an Op Amp...how to measure

Treat Op Amp as a Thevenin black box: a V_{th} in series with R_{th}

R_{in} : looking into the input terminal

R_{out} : looking into output terminal

Measure open circuit $V_o = V_{th}$.

Add variable R in series (substitution box most convenient)

Change R until V across it is = $\frac{1}{2} V_{th}$

$R_{th} = R$

Mon, Mar 16, 1st after break:

DIGITAL ELECTRONICS: gates, binary logic, NANDs, Flip Flops, logic probes...

During Spring Break...

Skim H&H 281-341, focus on L13 & 14, and

Prepare for Labs 13-1, 2, 4, 5, but not TTL (Transistor-Transistor Logic +5v/0v)

Labs 14-1, 2, 5-b. vs. ECL (Emitter-Coupled Logic, push-pull)

Play with your Arduino microprocessor & cable at home; MUST bring laptop to lab.

Read Eric Hazen's page for the minimal C you must know:

<https://docs.google.com/document/d/1dNcLgDqVa4kXvEaW8MCvMPSsF3m3jEKtGxN8k60e8-o/edit>

Follow Dan Gastler's "Crash Course in C" lecture slides:

<https://docs.google.com/presentation/d/18sV6cQqeDFwiH5KBWFixevLTHqkzHcVgzM-WMMHFghs/edit?usp=sharing>

Download Arduino software to your laptop; do the "blink" tutorial at

<http://arduino.cc/en/Tutorial/Foundations>

REVIEW FOR WRITTEN MIDTERM ON ANALOG ELECTRONICS:

- 1) your log books
- 2) circuits you've constructed
- 3) session summaries...on eLab webpage