

Ground State Projector QMC in the valence-bond basis

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Outline:

- **The valence-bond basis**
- **Projector QMC with valence bonds**
- **Amplitude-product states**
- **J-Q chain: 1D valence-bond solid**

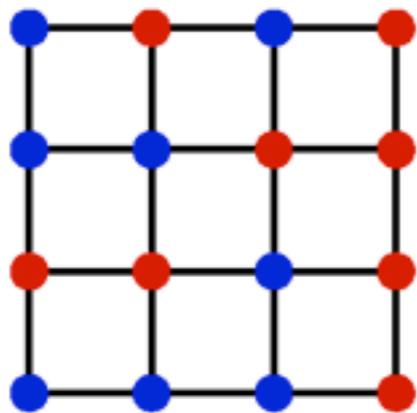


Common bases for quantum spin systems

Lattice of $S=1/2$ spins, e.g., Heisenberg antiferromagnet

$$H = J \sum_{\langle i,j \rangle} \vec{S}_i \cdot \vec{S}_j = J \sum_{\langle i,j \rangle} [S_i^z S_j^z + (S_i^+ S_j^- + S_i^- S_j^+)/2]$$

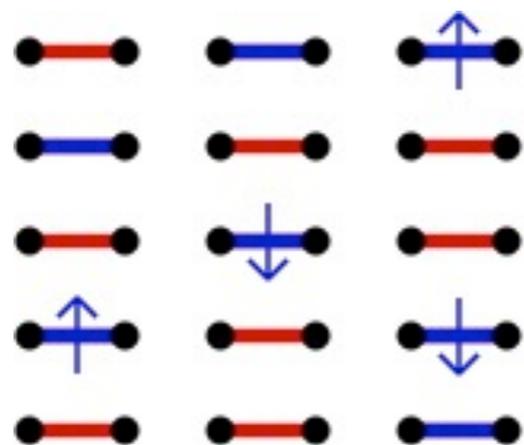
The most common basis is that of 'up' and 'down' spins



$$\begin{aligned} \bullet &= |\uparrow\rangle = |S^z = +1/2\rangle \\ \bullet &= |\downarrow\rangle = |S^z = -1/2\rangle \end{aligned}$$

One can also use eigenstates of two or more spins

- dimer singlet-triplet basis



$$\begin{aligned} \bullet\text{---}\bullet &= (|\uparrow\downarrow\rangle - |\downarrow\uparrow\rangle)/\sqrt{2} \\ \bullet\text{---}\uparrow &= |\uparrow\uparrow\rangle \\ \bullet\text{---}\downarrow &= (|\uparrow\downarrow\rangle + |\downarrow\uparrow\rangle)/\sqrt{2} \\ \bullet\text{---}\downarrow &= |\downarrow\downarrow\rangle \end{aligned}$$

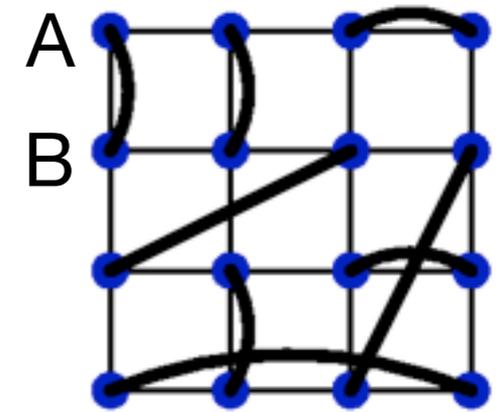
The hamiltonian is more complicated in this basis

The valence bond basis for $S=1/2$ spins

Valence-bonds between sublattice A, B sites $(i, j) = (|\uparrow_i \downarrow_j\rangle - |\downarrow_i \uparrow_j\rangle) / \sqrt{2}$

Basis states; singlet products

$$|V_r\rangle = \prod_{b=1}^{N/2} (i_{rb}, j_{rb}), \quad r = 1, \dots, (N/2)!$$



The valence bond basis is overcomplete and non-orthogonal

- expansion of arbitrary singlet state is not unique

$$|\Psi\rangle = \sum_r f_r |V_r\rangle \quad (\text{all } f_r \text{ positive for non-frustrated system})$$

All valence bond states overlap with each other

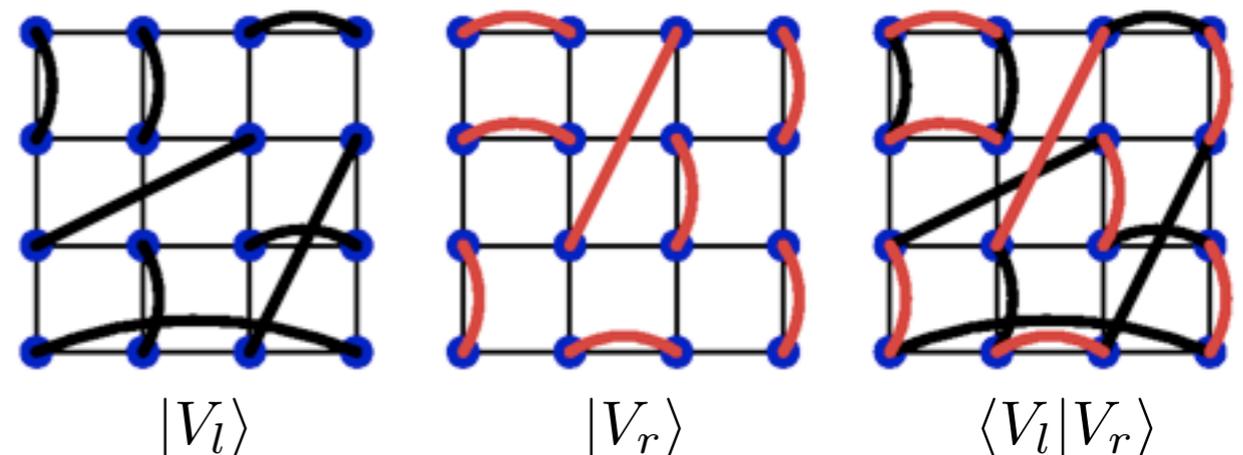
$$\langle V_l | V_r \rangle = 2^{N_o - N/2} \quad N_o = \text{number of loops in overlap graph}$$

Spin correlations from loop structure

$$\frac{\langle V_l | \vec{S}_i \cdot \vec{S}_j | V_r \rangle}{\langle V_l | V_r \rangle} = \begin{cases} \frac{3}{4} (-1)^{x_i - x_j + y_i - y_j} & (i, j \text{ in same loop}) \\ 0 & (i, j \text{ in different loops}) \end{cases}$$

More complicated matrix elements (e.g., dimer correlations) are also related to the loop structure

K.S.D. Beach and A.W.S.,
Nucl. Phys. B 750, 142 (2006)



Projector Monte Carlo in the valence-bond basis

Liang, 1991; Sorella et al. (1998); AWS, Phys. Rev. Lett 95, 207203 (2005)

$(-H)^n$ projects out the ground state from an arbitrary state

$$(-H)^n |\Psi\rangle = (-H)^n \sum_i c_i |i\rangle \rightarrow c_0 (-E_0)^n |0\rangle$$

S=1/2 Heisenberg model

$$H = \sum_{\langle i,j \rangle} \vec{S}_i \cdot \vec{S}_j = - \sum_{\langle i,j \rangle} H_{ij}, \quad H_{ij} = \left(\frac{1}{4} - \vec{S}_i \cdot \vec{S}_j \right)$$

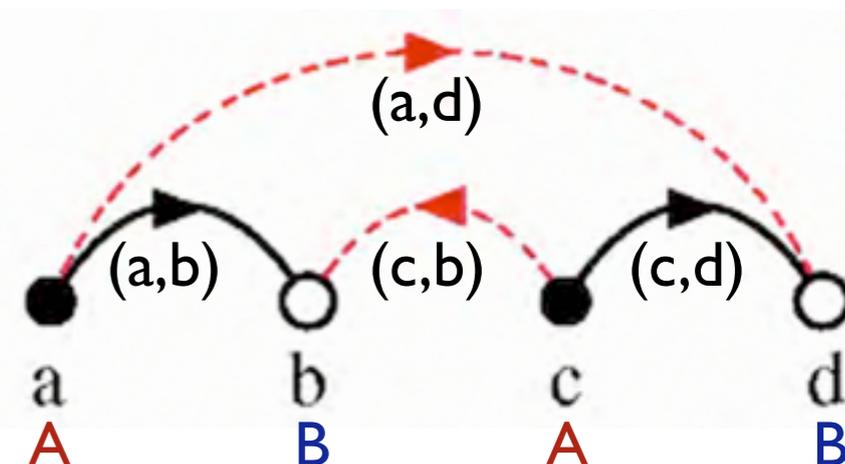
Project with string of bond operators

$$\sum_{\{H_{ij}\}} \prod_{p=1}^n H_{i(p)j(p)} |\Psi\rangle \rightarrow r |0\rangle \quad (r = \text{irrelevant})$$

Action of bond operators

$$H_{ab} |\dots(a,b)\dots(c,d)\dots\rangle = |\dots(a,b)\dots(c,d)\dots\rangle$$

$$H_{bc} |\dots(a,b)\dots(c,d)\dots\rangle = \frac{1}{2} |\dots(c,b)\dots(a,d)\dots\rangle$$



$$(i,j) = (|\uparrow_i \downarrow_j\rangle - |\downarrow_i \uparrow_j\rangle) / \sqrt{2}$$

Simple reconfiguration of bonds (or no change; diagonal)

- no minus signs for A→B bond 'direction' convention
- sign problem does appear for frustrated systems

Sampling the wave function

Simplified notation for operator strings

$$\sum_{\{H_{ij}\}} \prod_{p=1}^n H_{i(p)j(p)} = \sum_k P_k, \quad k = 1, \dots, N_b^n$$

Simplest trial wave function: a basis state $|V_r\rangle$

$$P_k |V_r\rangle = W_{kr} |V_r(k)\rangle$$

The weight W_{kr} of a path is given by the number of off-diagonal operations ('bond flips') n_{flip}

$$W_{kr} = \left(\frac{1}{2}\right)^{n_{\text{flip}}} \quad n = n_{\text{dia}} + n_{\text{flip}}$$

$$H_{ab} |\dots(a, b)\dots(c, d)\dots\rangle = |\dots(a, b)\dots(c, d)\dots\rangle$$

$$H_{bc} |\dots(a, b)\dots(c, d)\dots\rangle = \frac{1}{2} |\dots(c, b)\dots(a, d)\dots\rangle$$

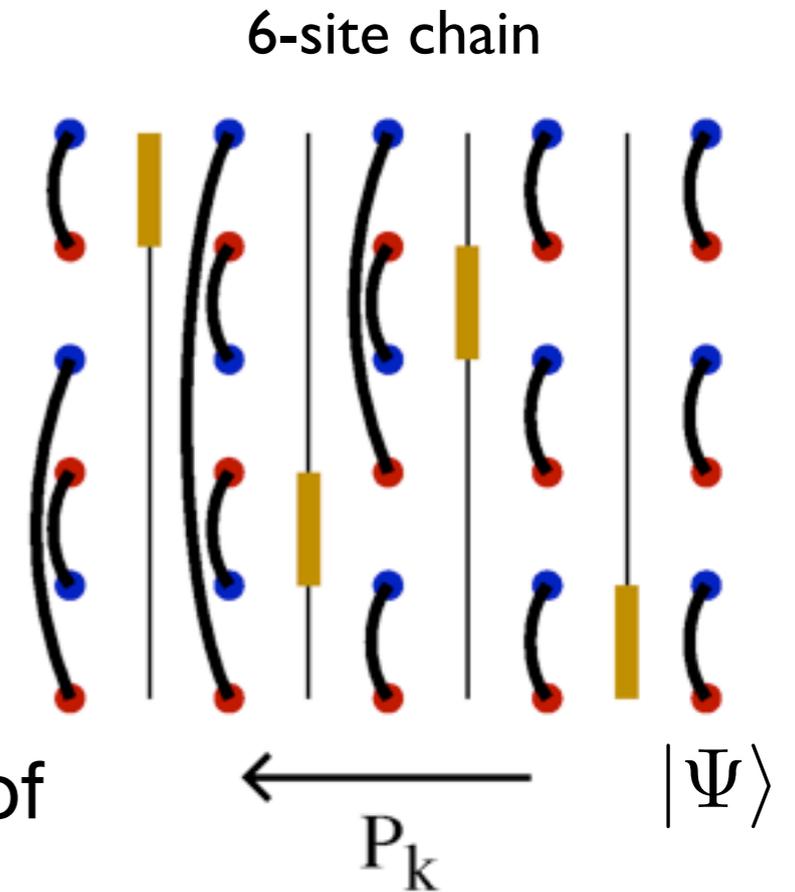
Note: all paths contribute - no 'dead' ($W=0$) paths

Sampling: Trivial way: Replace m ($m \approx 2-4$) operators at random

$$P_{\text{accept}} = \left(\frac{1}{2}\right)^{n_{\text{flip}}^{\text{new}} - n_{\text{flip}}^{\text{old}}}$$

The state has to be re-propagated with the full operator string

- More efficient updating scheme exists (later....)



Calculating the energy

Using a state which has equal overlap with all VB basis states

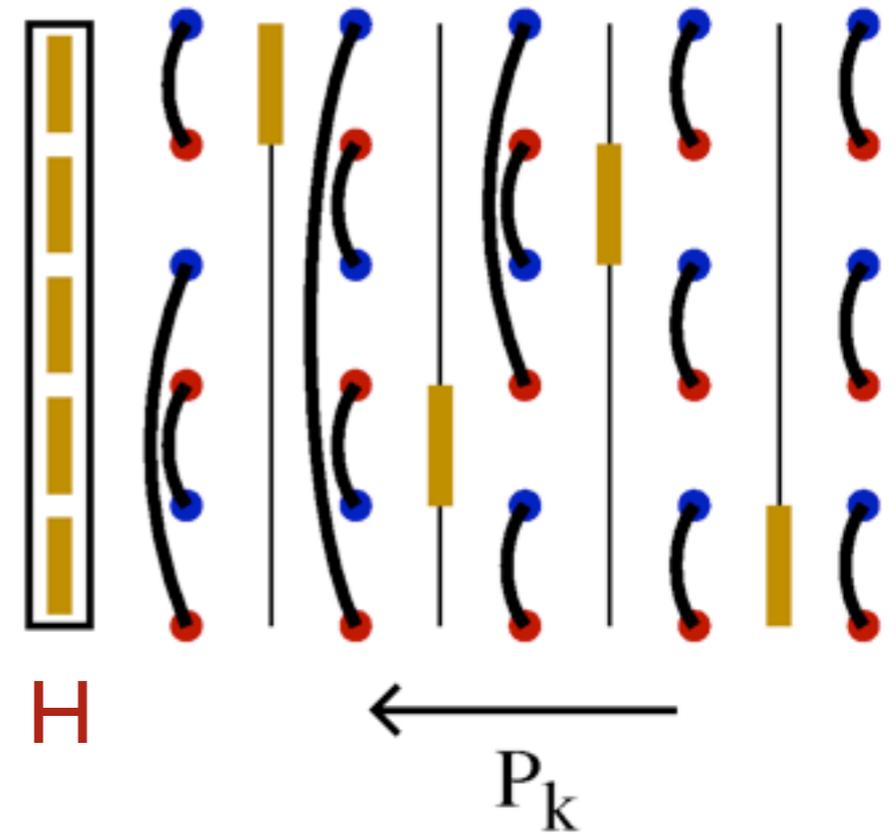
- e.g., the Neel state $|N\rangle$ $\langle N|V_r\rangle = (\sqrt{2})^{-N/2}$

$$E_0 = \frac{\langle N|H|0\rangle}{\langle N|0\rangle} = \frac{\sum_k \langle N|HP_k|V_r\rangle}{\sum_k \langle N|P_k|V_r\rangle}$$

H acts on the projected state

- n_f = number of bond flips
- n_d = number of diagonal operations

$$E_0 = -\langle n_d + n_f/2 \rangle$$



General expectation values: $\langle A \rangle = \langle 0|A|0 \rangle$

Strings of singlet projectors

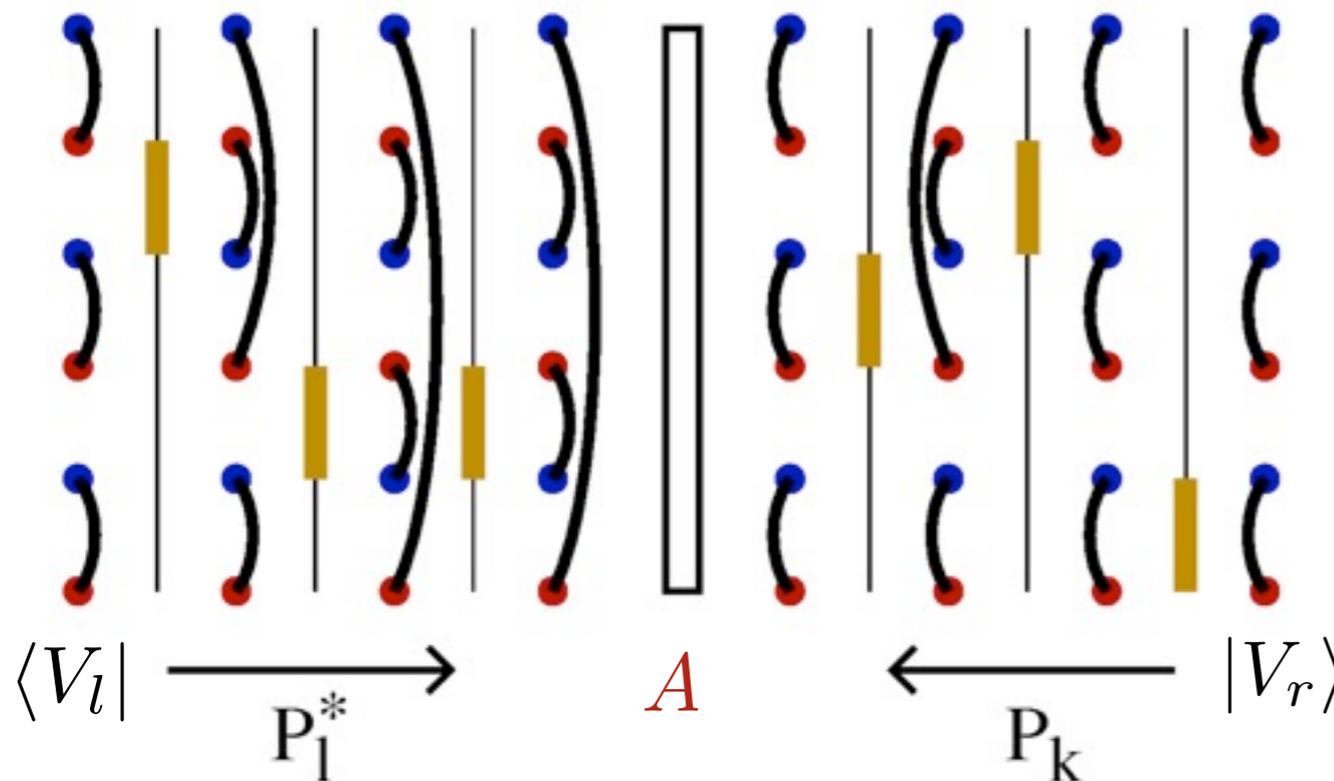
$$P_k = \prod_{p=1}^n H_{i_k(p)j_k(p)}, \quad k = 1, \dots, N_b^n \quad (N_b = \text{number of interaction bonds})$$

We have to project bra and ket states

$$\sum_k P_k |V_r\rangle = \sum_k W_{kr} |V_r(k)\rangle \rightarrow (-E_0)^n c_0 |0\rangle$$

$$\sum_g \langle V_l | P_g^* = \sum_g \langle V_l(g) | W_{gl} \rightarrow \langle 0 | c_0 (-E_0)^n$$

6-spin chain example:



$$\begin{aligned} \langle A \rangle &= \frac{\sum_{g,k} \langle V_l | P_g^* A P_k | V_r \rangle}{\sum_{g,k} \langle V_l | P_g^* P_k | V_r \rangle} \\ &= \frac{\sum_{g,k} W_{gl} W_{kr} \langle V_l(g) | A | V_r(k) \rangle}{\sum_{g,k} W_{gl} W_{kr} \langle V_l(g) | V_r(k) \rangle} \end{aligned}$$

Monte Carlo sampling
of operator strings

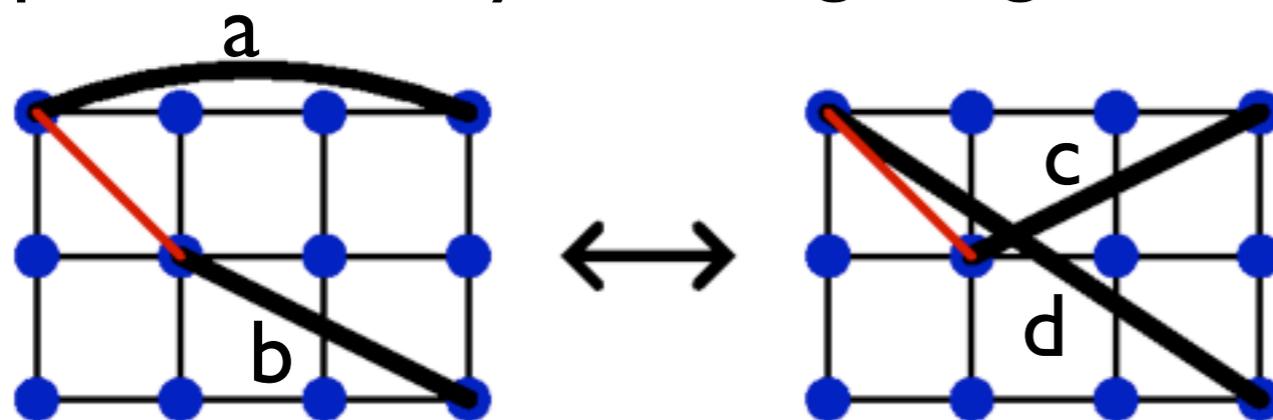
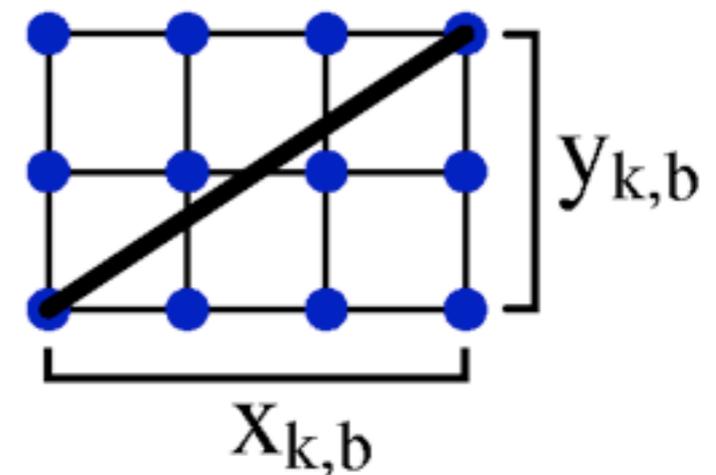
Sampling an amplitude-product state

A better trial state leads to faster convergence

- bond-amplitude product state [Liang, Doucot, Anderson, 1990]

$$|\Psi_0\rangle = \sum_k \prod_{b=1}^{N/2} h(x_{rb}, y_{rb}) |V_k\rangle$$

Update state by reconfiguring two bonds



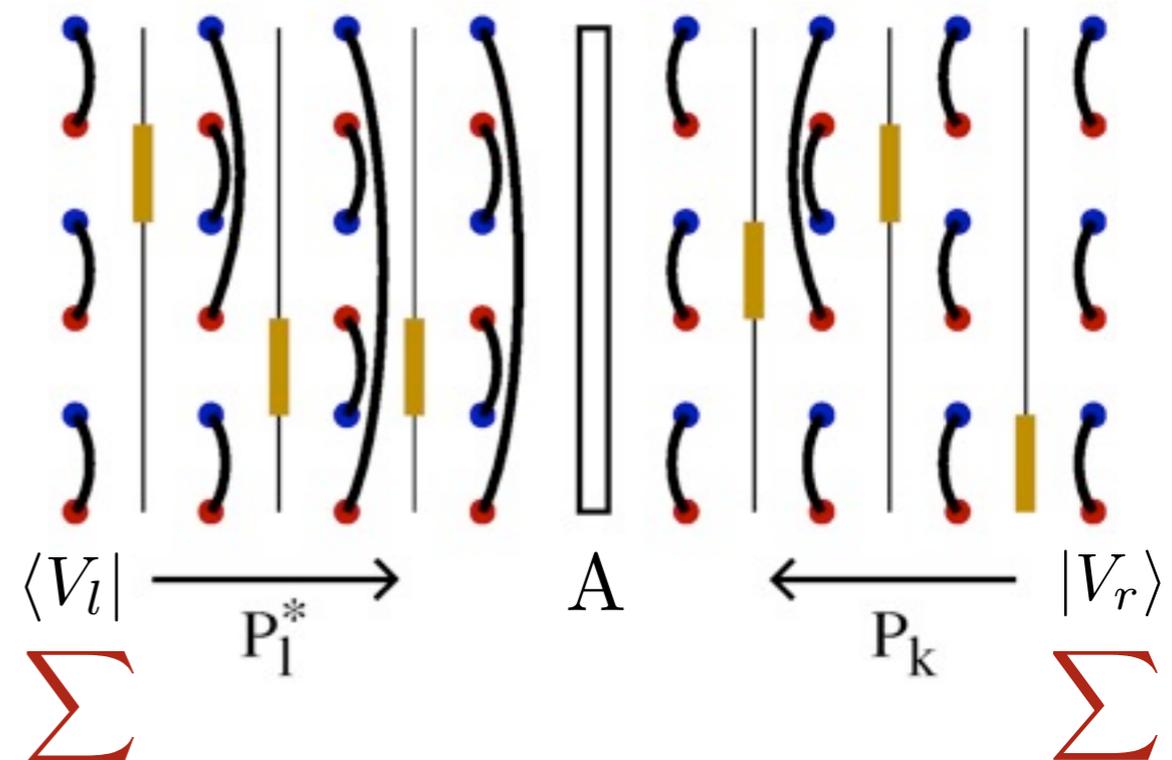
$$P_{\text{accept}} = \frac{h(x_c, y_c)h(x_d, y_d)}{h(x_a, y_a)h(x_b, y_b)}$$

If reconfiguration accepted

- calculate change in projection weight
- used for final accept/reject prob.

S. Liang [PRB 42, 6555 (1990)]

- used parametrized state amplitudes
- determined parameters variationally
- improved state by projection

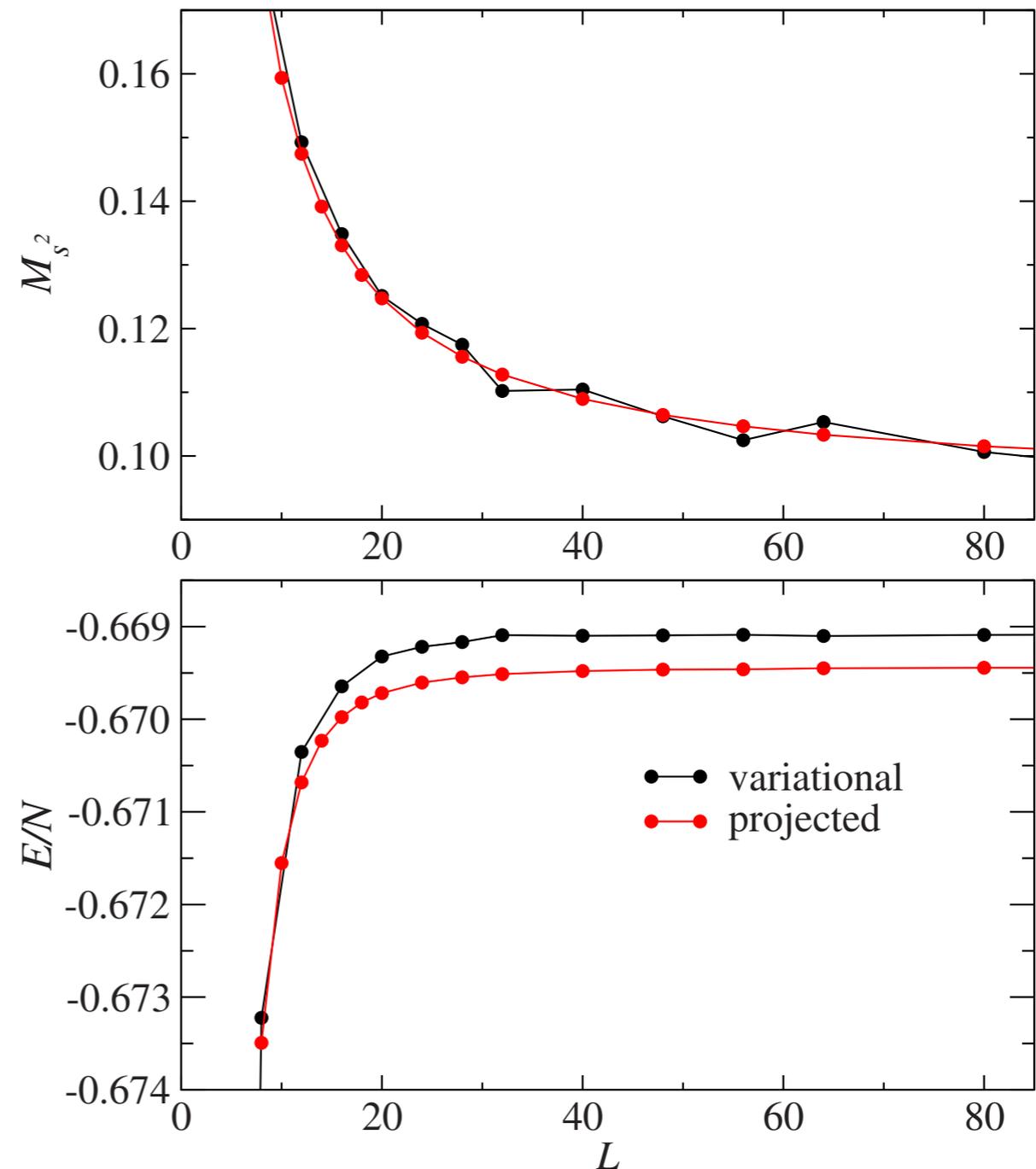
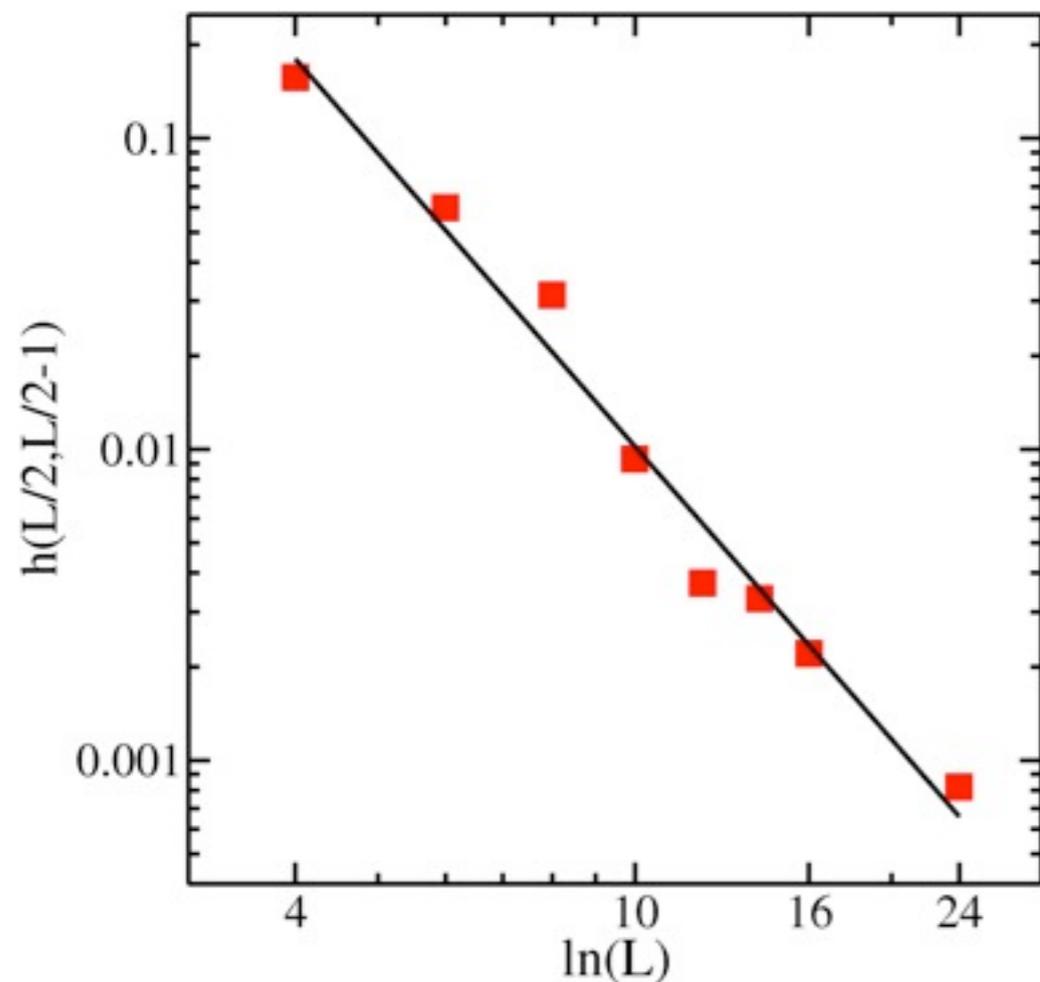


Variational wave function (2D Heisenberg)

All amplitudes $h(x,y)$ can be optimized

[J. Lou and A.W.S., PRB 2007, AWS and H.-G. Evertz, PRB 2010]

- variational energy error 50% smaller than previously best ($<0.1\%$)
- spin correlations deviate by less than 1% from exact values
- amplitudes decay as $\sim 1/r^3$



More efficient ground state QMC algorithm → larger lattices

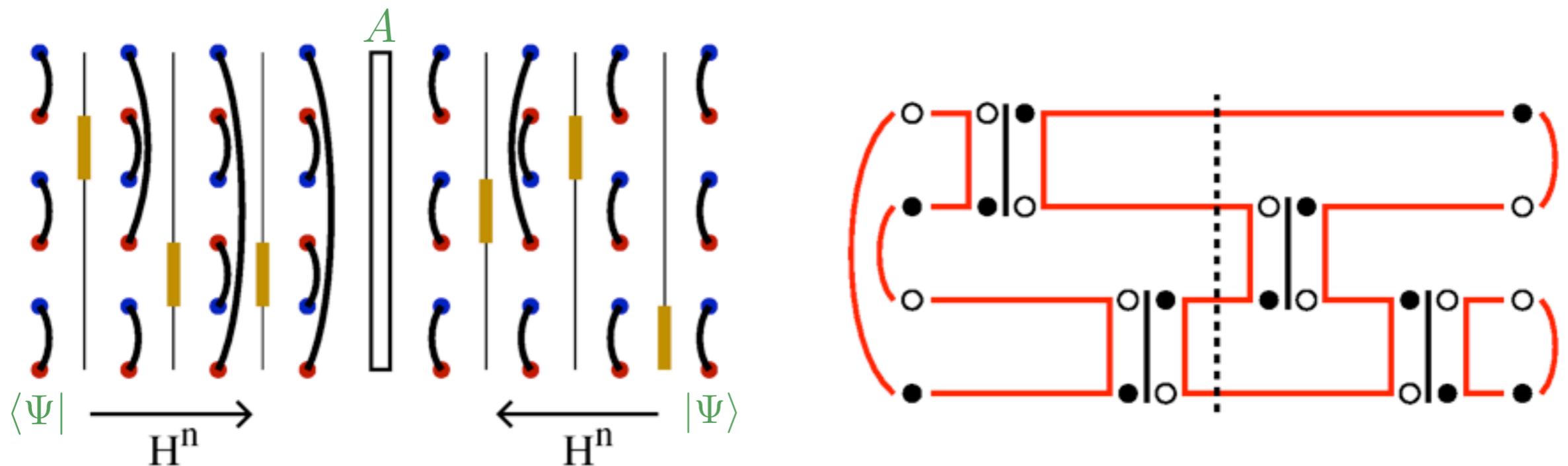
Loop updates in the valence-bond basis

AWS and H. G. Evertz, PRB 2010

Put the spins back in a way compatible with the valence bonds

$$(a_i, b_i) = (\uparrow_i \downarrow_j - \downarrow_i \uparrow_j) / \sqrt{2}$$

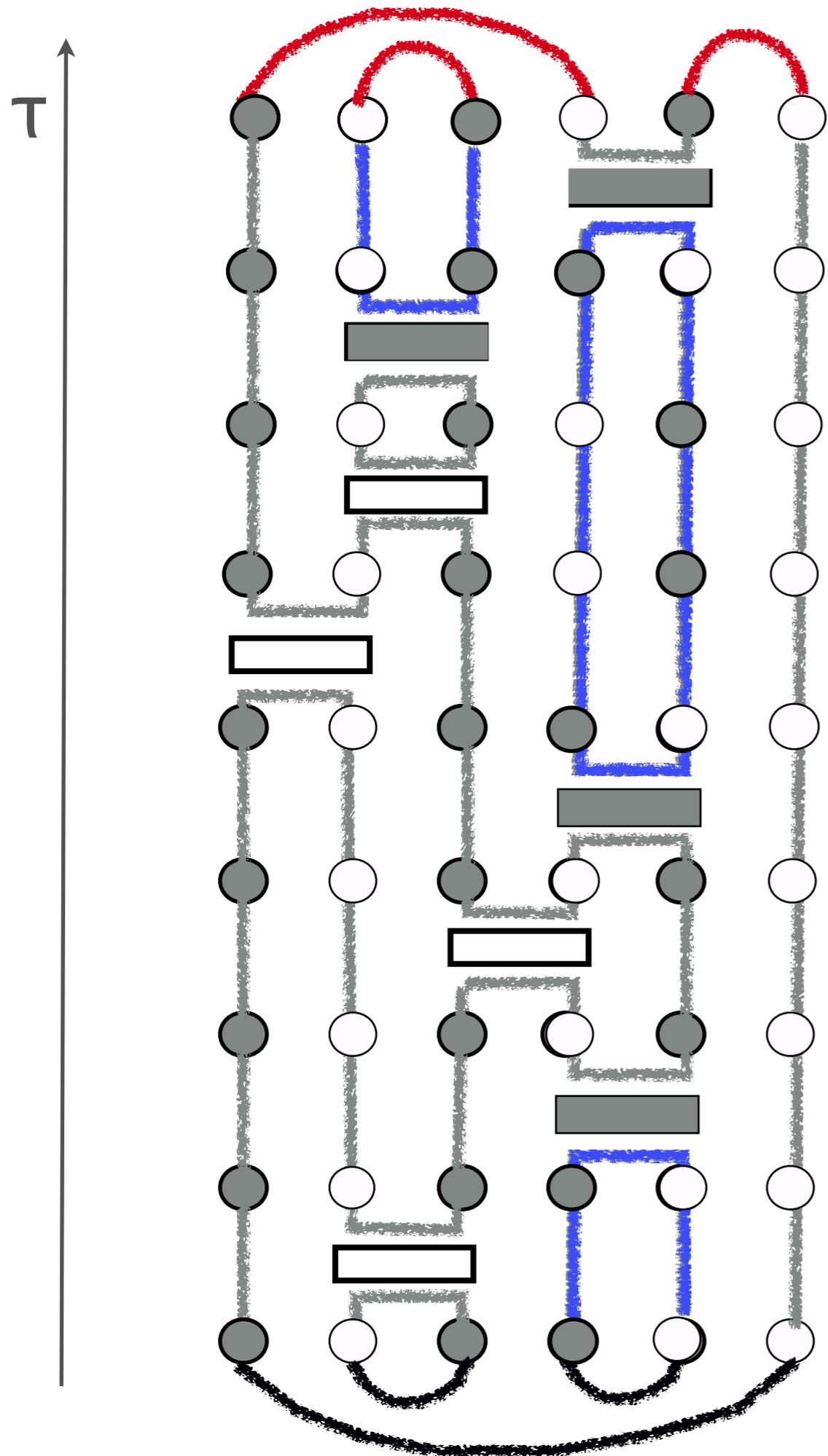
and sample in a combined space of spins and bonds



Loop updates similar to those in finite-T methods

(world-line and stochastic series expansion methods)

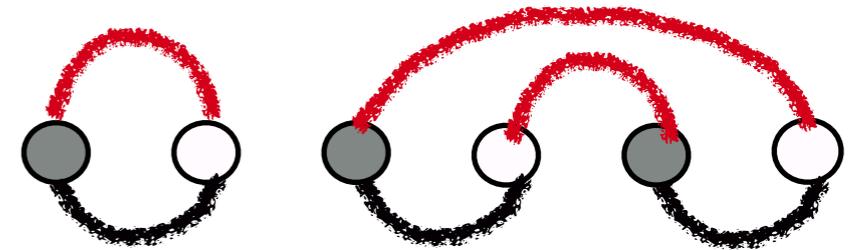
- good valence-bond trial wave functions can be used
- larger systems accessible
- sample spins, but measure using valence bonds (as before)



$|V_\beta\rangle$

(graphs by Ying Tang)

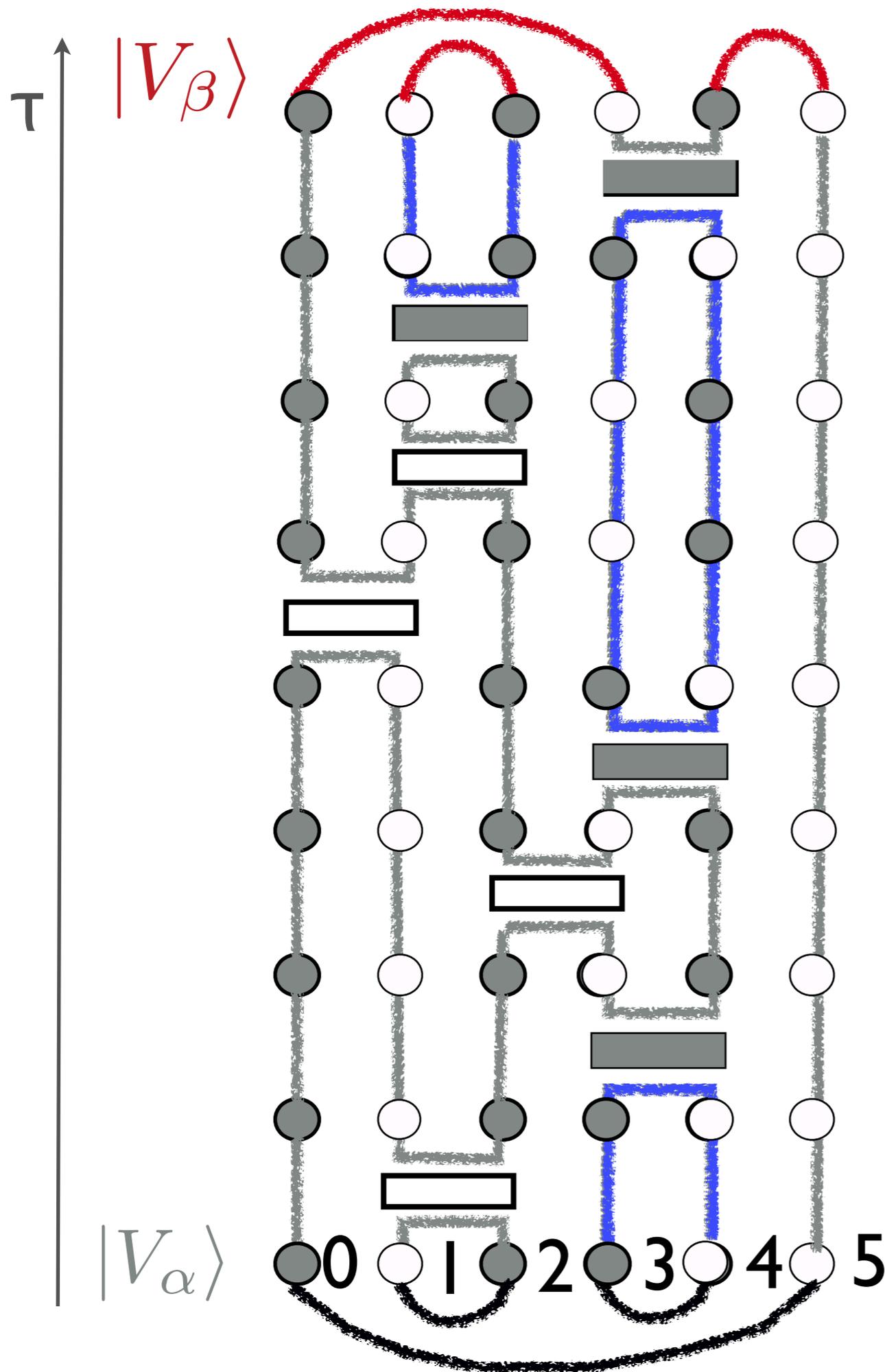
$$\langle A \rangle = \frac{\langle \psi_1 | (-H)^m A (-H)^m | \psi_2 \rangle}{\langle \psi_1 | (-H)^{2m} | \psi_2 \rangle}$$



$\langle V'_\beta | V'_\alpha \rangle$

power m should be large enough to obtain ground state

$|V_\alpha\rangle$



n	oper(n)				
7					7
6					3
5				0	2
4				0	0
3					7
2			0	0	4
1					7
0				0	2

use bit operation to "flip" operators

Convergence

Trial state expanded in H-eigenstates

$$|\psi_0\rangle = \sum_n c_n |n\rangle$$

Projected state after m-th power

$$|\psi_m\rangle = H^m |\psi_0\rangle = \sum_n c_n E_n^m |n\rangle$$

Expectation value

$$\langle A \rangle_m = \langle 0|A|0\rangle + 2\langle 1|A|0\rangle \frac{c_1}{c_0} \left(\frac{E_1}{E_0}\right)^m + \dots$$

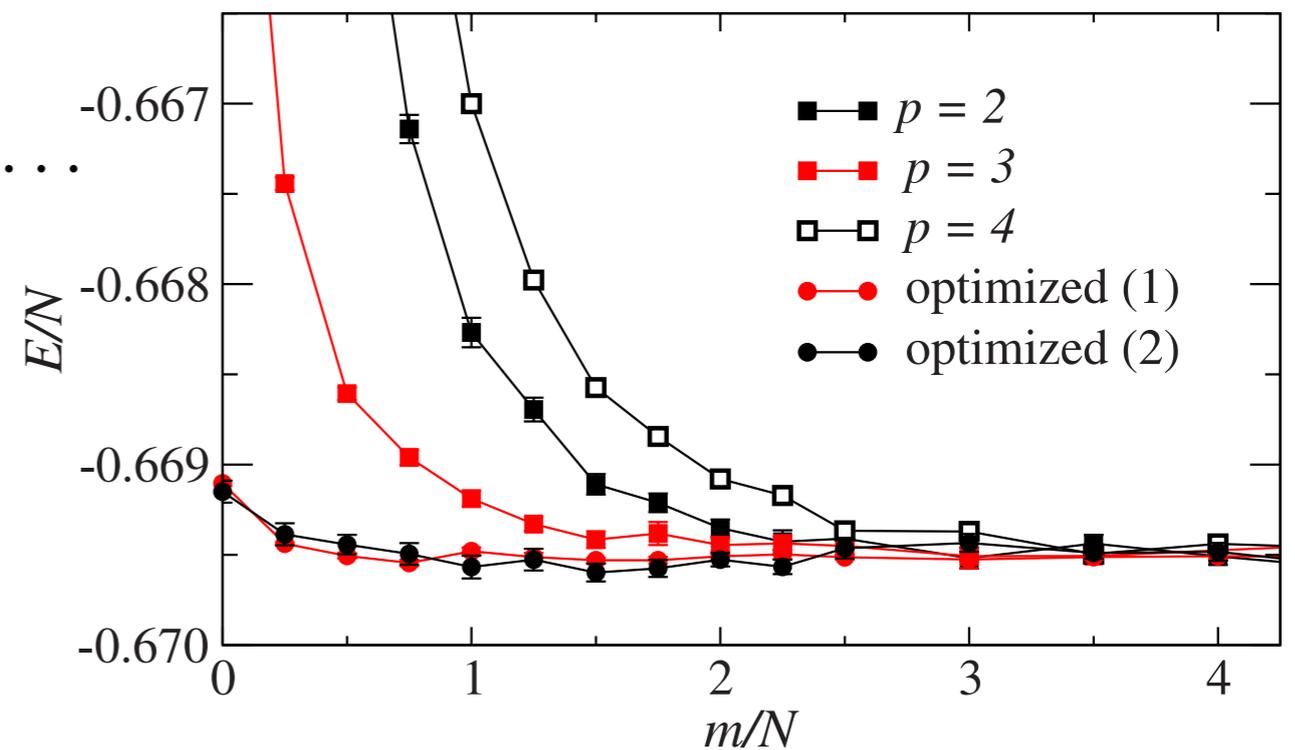
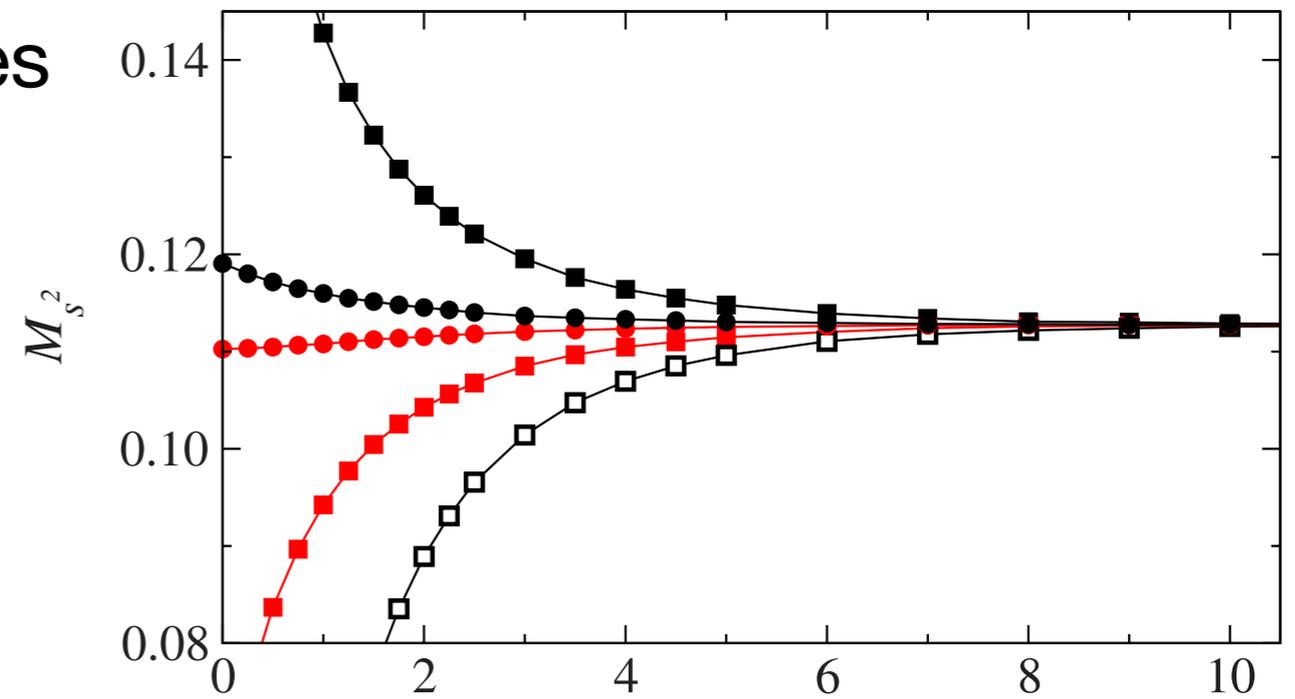
$$\langle A \rangle_m = \langle 0|A|0\rangle + c \times \exp\left(-\frac{m}{N} \frac{\Delta}{|e_0|}\right)$$

$$e_0 = E_0/M, \quad \Delta = E_1 - E_0$$

Conclusion:

- $m/N \gg e_0/\Delta$
- in valence-bond basis Δ is the singlet-singlet gap
- trial state also can have fixed momentum $k=0$ (e.g., ampl. product state)
 - only $k=0$ excited states (gap)

32 × 32 Heisenberg



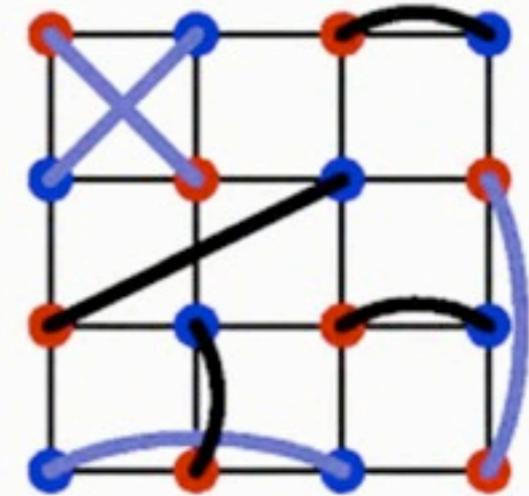
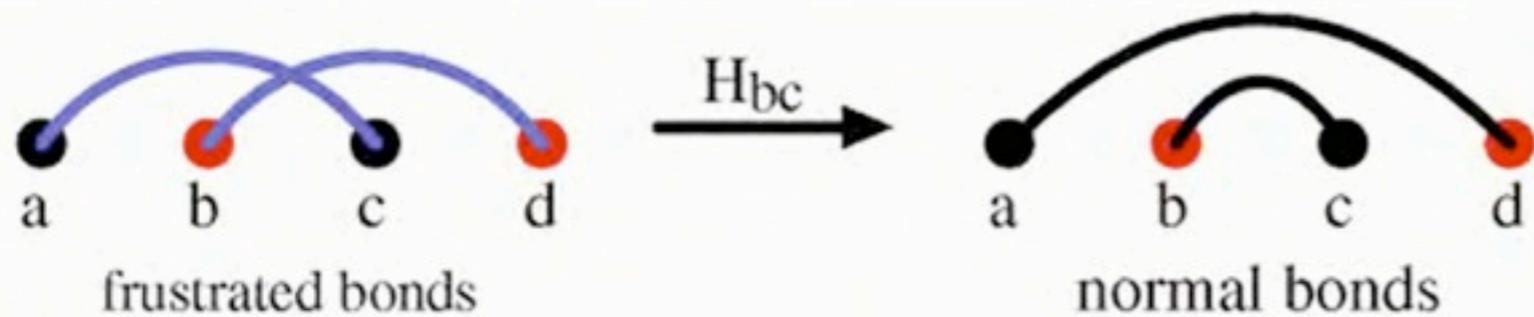
Frustrated systems

Consider the full valence-bond basis, including

- **normal bonds**, connecting A,B spins (sublattices)
- **frustrated bonds**, connecting A,A or B,B

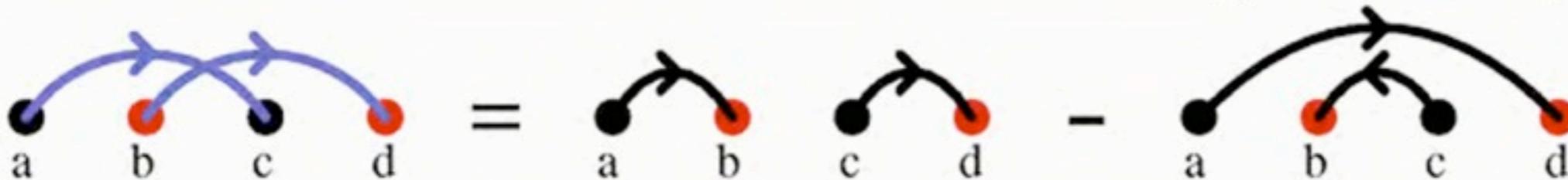
For a non-frustrated system

- projection eliminates frustrated bonds



For a frustrated system

- frustrated bonds remain and cause a sign problem
- frustrated bonds can be eliminated using over-completeness



In a simulation, one of the branches can be randomly chosen

- but there is a sign problem

VBS states from multi-spin interactions

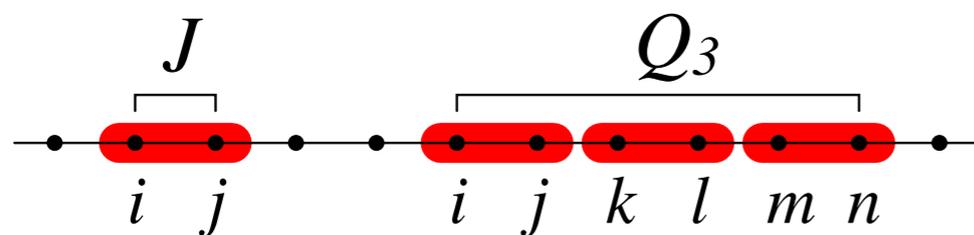
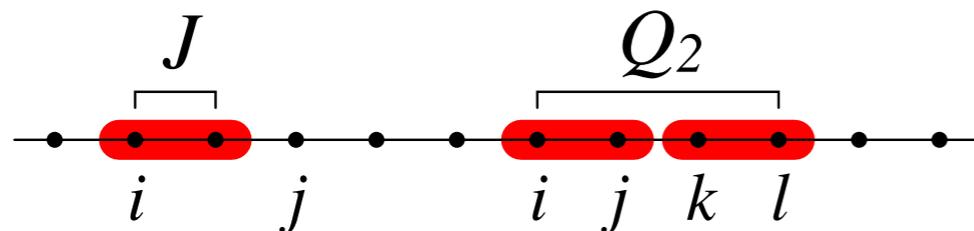
Sandvik, Phys. Rev. Lett. 98, 227202 (2007)

The Heisenberg interaction is equivalent to a singlet-projector

$$C_{ij} = \frac{1}{4} - \vec{S}_i \cdot \vec{S}_j$$

$$C_{ij} |\phi_{ij}^s\rangle = |\phi_{ij}^s\rangle, \quad C_{ij} |\phi_{ij}^{tm}\rangle = 0 \quad (m = -1, 0, 1)$$

- we can construct models with products of singlet projectors
- no frustration in the conventional sense (QMC can be used)
- correlated singlet projection reduces antiferromagnetic order/correlations



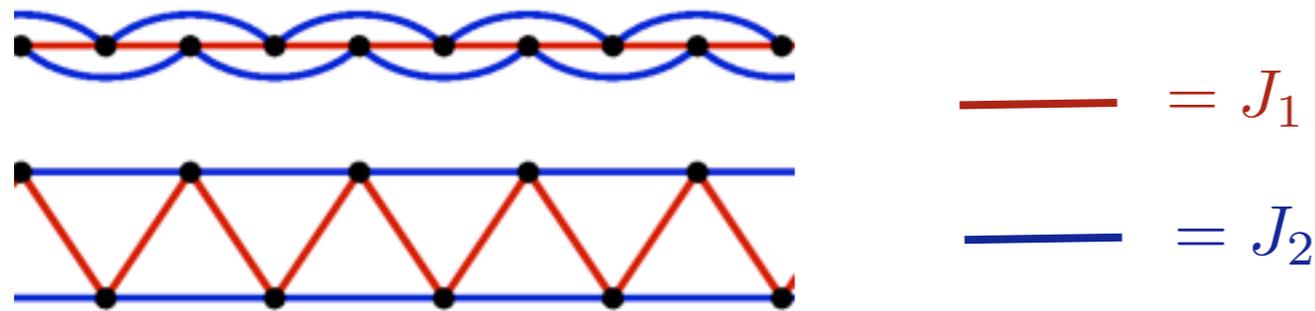
including all translations
- H is translationally invariant

$$H = -J \sum_{\langle ij \rangle} C_{ij} - Q_2 \sum_{\langle ijkl \rangle} C_{ij} C_{kl}$$

The J-Q chains have the same critical-VBS transition as the J_1 - J_2 Heisenberg chain!

- Heisenberg SSE and projector codes can be easily adapted to Q-terms

S=1/2 Heisenberg chain with frustrated interactions (J₁-J₂ chain)



Different types of ground states, depending on the ratio $g=J_2/J_1$ (both >0)

- **Antiferromagnetic “quasi order” (critical state) for $g < 0.2411\dots$**

- exact solution - Bethe Ansatz - for $J_2=0$
- bosonization (continuum field theory) approach gives further insights
- spin-spin correlations decay as $1/r$

$$C(r) = \langle \vec{S}_i \cdot \vec{S}_{i+r} \rangle \sim (-1)^r \frac{\ln^{1/2}(r/r_0)}{r}$$

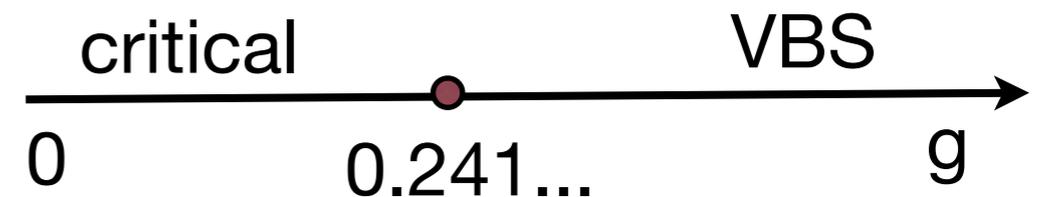
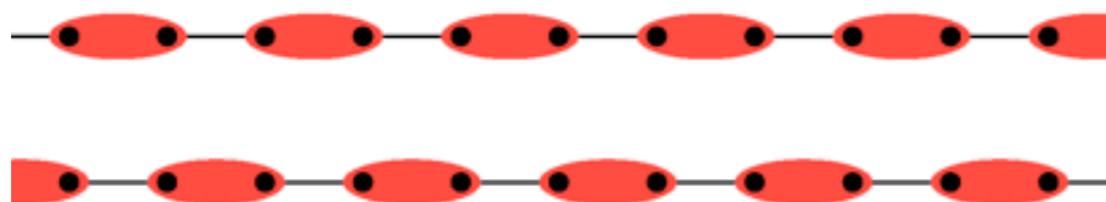
- gapless spin excitations (“spinons”, not spin waves!)

- **VBS order for $g > 0.2411\dots$ the ground state is doubly-degenerate state**

- gap to spin excitations; exponentially decaying spin correlations

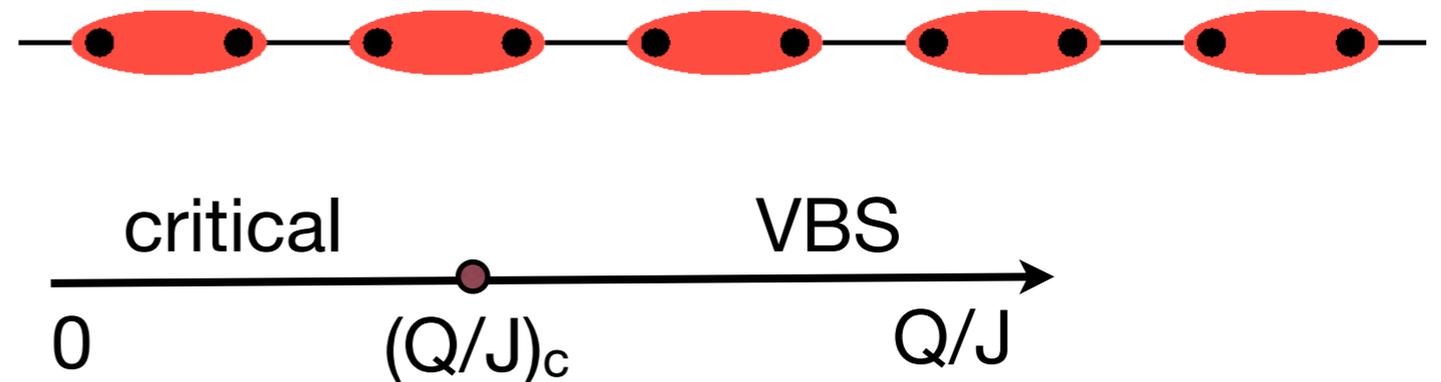
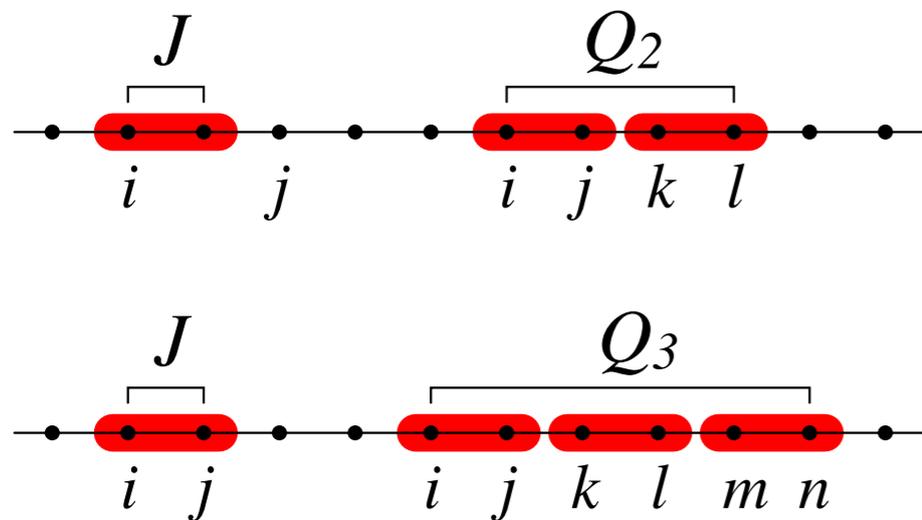
$$C(r) = \langle \vec{S}_i \cdot \vec{S}_{i+r} \rangle \sim (-1)^r e^{-r/\xi}$$

- singlet-product state is exact for $g=1/2$ (Majumdar-Gosh point)



VBS state in J-Q chains (more in tutorial)

Y. Tang and AWS, Phys. Rev. Lett. 107, 157201 (2011)
S. Sanyal, A. Banerjee, and K. Damle, arXiv:1107.1493



“dimer” operator: $B_i = \vec{S}_i \cdot \vec{S}_{i+1}$

In a symmetry-broken VBS: $\langle B_i \rangle = a + \delta(-1)^i$

In a finite system in which the symmetry is not broken: $\langle B_i \rangle = 0$

- detect VBS with dimer correlation function

$$D(r) = \frac{1}{N} \sum_{i=1}^N \langle B_i B_{i+r} \rangle$$

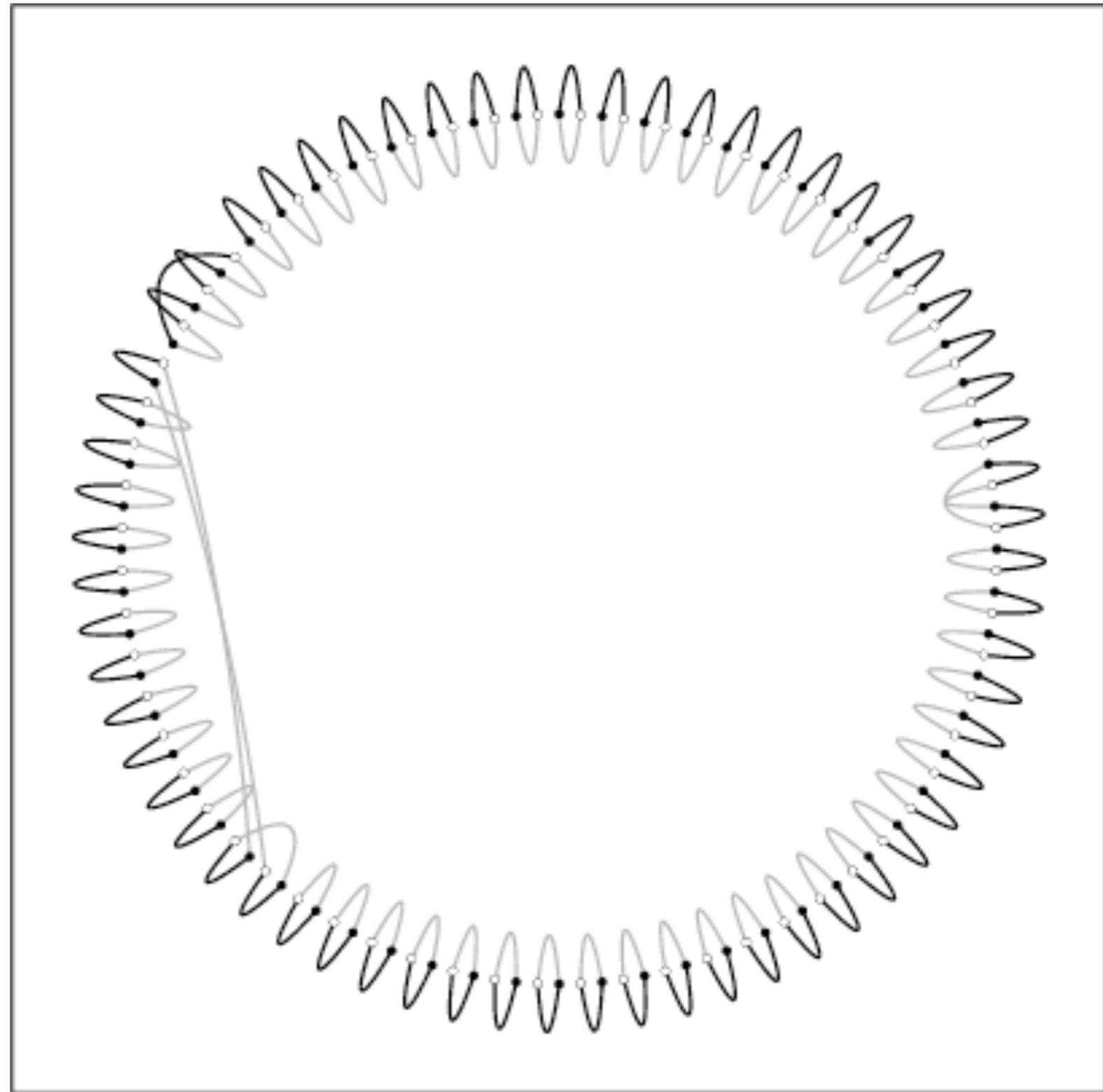
This is a 4-spin correlation function

- can be evaluated using the transition graphs (1- and 2-loop contributions)
- expression in the afternoon tutorial

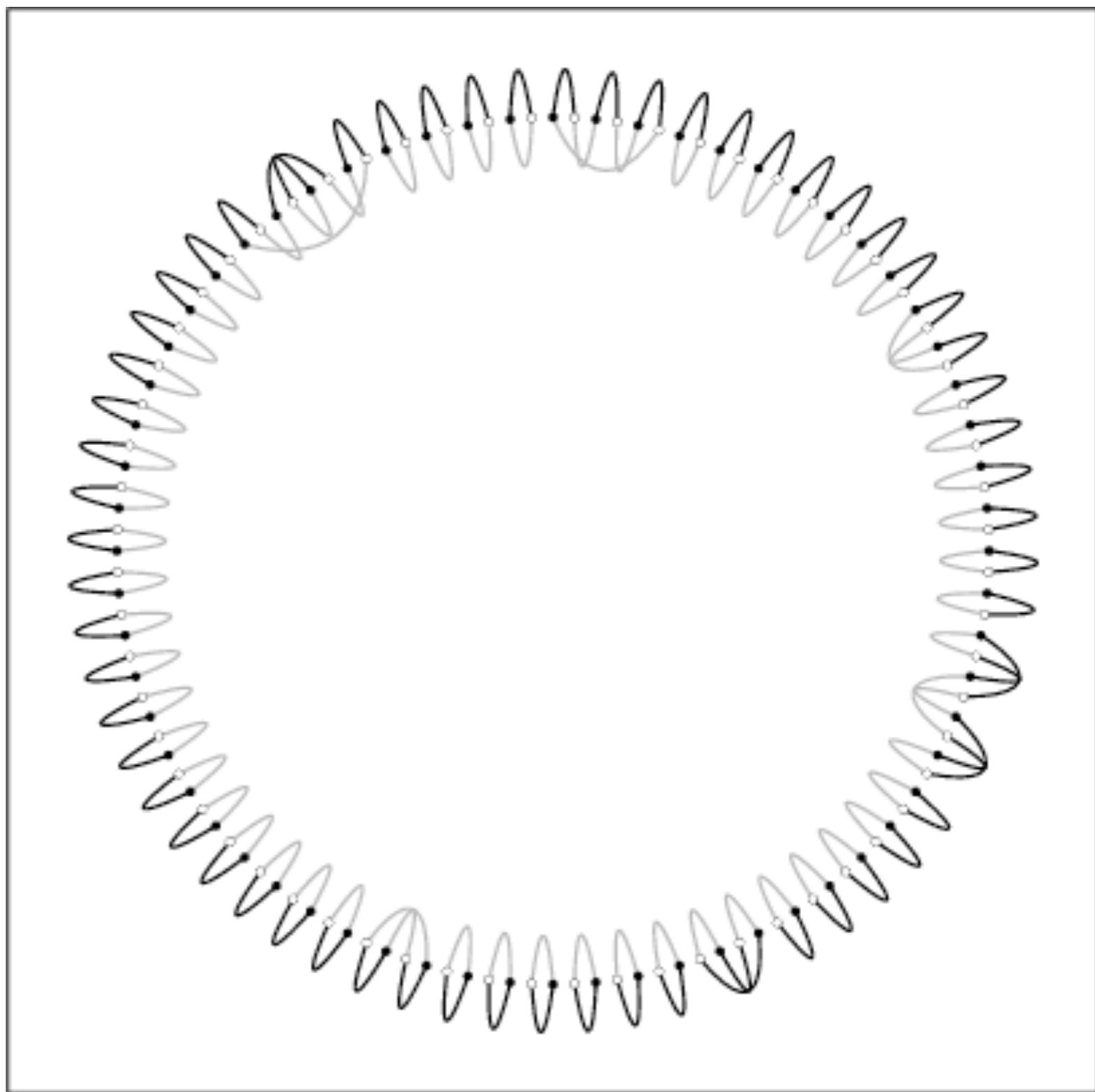
Animation of the projected states - transition graph

Animations by Ying Tang

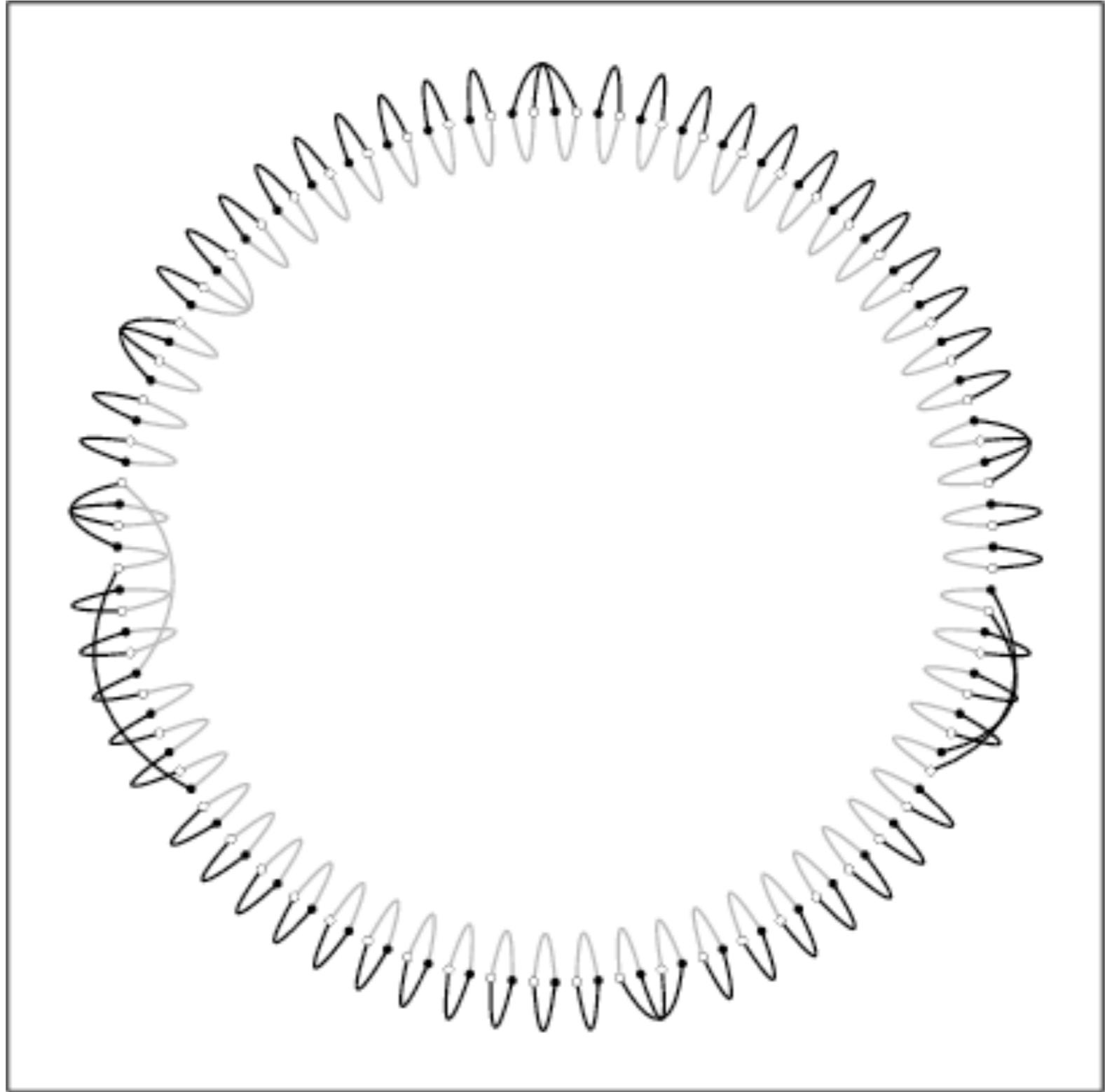
$$J = 0$$



$$J/Q = 0.5$$



$$J/Q = (J/Q)_c \approx 6$$



Estimator for the singlet-triplet gap

The original VB basis spans the singlet space

- with one triplet bond, one can obtain the lowest triplet state

$$(i, j) = (|\uparrow_i \downarrow_j\rangle - |\downarrow_i \uparrow_j\rangle) / \sqrt{2}$$

$$[i, j] = (|\uparrow_i \downarrow_j\rangle + |\downarrow_i \uparrow_j\rangle) / \sqrt{2}$$

Under propagation, the triplet flips like a singlet

- but a diagonal operation on a triplet kills it

$$H_{bc} |\dots [a, b] \dots (c, d) \dots\rangle = \frac{1}{2} |\dots (c, b) \dots [a, d] \dots\rangle$$

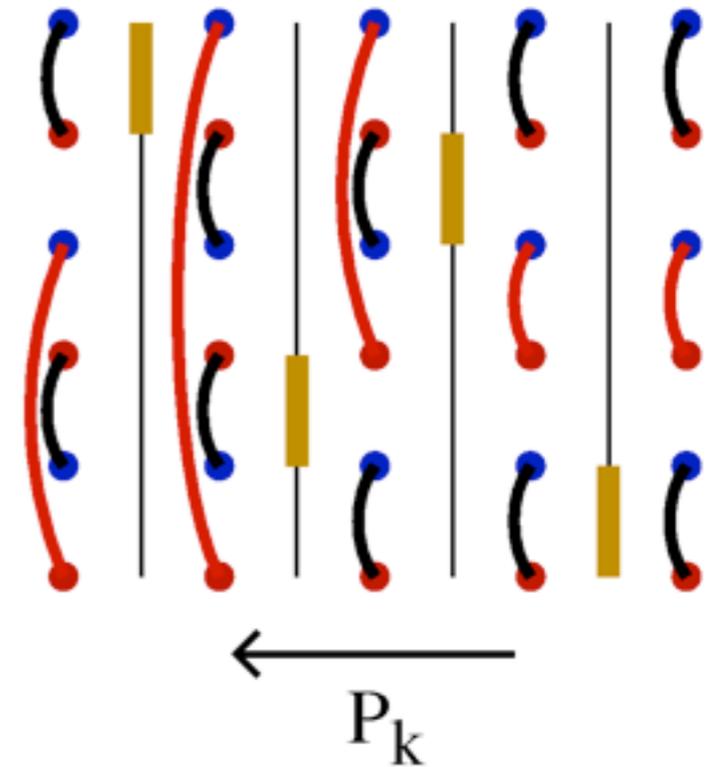
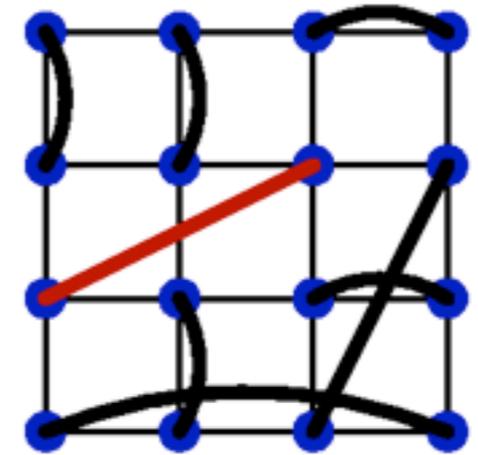
$$H_{ab} |\dots [a, b] \dots (c, d) \dots\rangle = 0$$

The initial triplet can be placed anywhere

- N/2 different triplet propagations
- Those that survive contribute to E_1
- Partial error cancellations in the gap

$$\Delta = E_1 - E_0$$

The ability to generate singlet and triplet states in the same run is a unique feature of VB projector Monte Carlo



Singlet-triplet matrix elements

It is also possible to project one singlet and one triplet

- matrix elements between the lowest singlet and triplet states
- e.g., magnon weight in dynamic structure factor $\langle T(q) | S_q^z | S(0) \rangle$

