

Diagonal update; pseudocode implementation

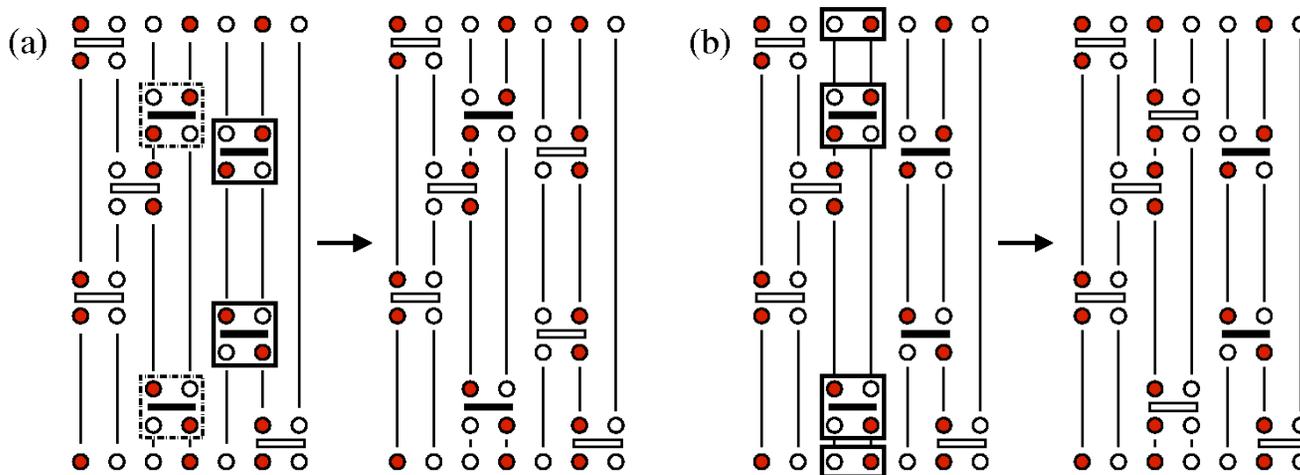
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do  $p = 0$  to  $L - 1$ 
  if ( $s(p) = 0$ ) then
     $b = \text{random}[1, \dots, N_b]$ ; if  $\sigma(i(b)) = \sigma(j(b))$  cycle
    if ( $\text{random}[0 - 1] < P_{\text{insert}}(n)$ ) then  $s(p) = 2b$ ;  $n = n + 1$  endif
  elseif ( $\text{mod}[s(p), 2] = 0$ ) then
    if ( $\text{random}[0 - 1] < P_{\text{remove}}(n)$ ) then  $s(p) = 0$ ;  $n = n - 1$  endif
  else
     $b = s(p)/2$ ;  $\sigma(i(b)) = -\sigma(i(b))$ ;  $\sigma(j(b)) = -\sigma(j(b))$ 
  endif
enddo

```

$i(b), j(b)$
sites on
bond b

Local off-diagonal update

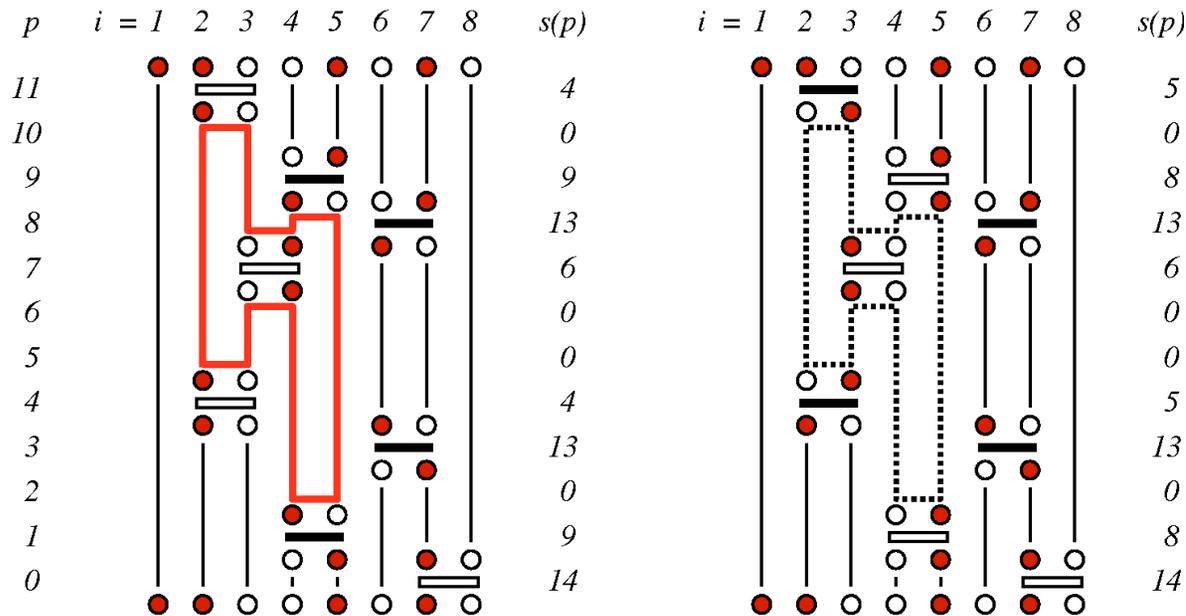


Switch the type ($a=1 \leftrightarrow a=2$) of two operators on the same spins

- constraints have to be satisfied
- inefficient, cannot change the winding number

Operator-loop update

Many spins and operators can be changed simultaneously



Pseudocode

- moving horizontally in the list corresponds to changing v even \leftrightarrow odd
- **flipbit**($v, 0$) flips bit 0 of v
- a given loop is only constructed once
- **vertices can be erased**
- $X(v) < 0$ = erased
- $X(v) = -1$ not flipped loop
- $X(v) = -2$ flipped loop

constructing all loops, flip probability 1/2

```

do  $v_0 = 0$  to  $4L - 1$  step 2
  if ( $X(v_0) < 0$ ) cycle
     $v = v_0$ 
    if (random[0 - 1] <  $\frac{1}{2}$ ) then
      traverse the loop; for all  $v$  in loop, set  $X(v) = -1$ 
    else
      traverse the loop; for all  $v$  in loop, set  $X(v) = -2$ 
      flip the operators in the loop
    endif
  enddo

```

construct and flip a loop

```

 $v = v_0$ 
do
   $X(v) = -2$ 
   $p = v/4$ ;  $s(p) = \text{flipbit}(s(p), 0)$ 
   $v' = \text{flipbit}(v, 0)$ 
   $v = X(v')$ ;  $X(v') = -2$ 
  if ( $v = v_0$ ) exit
enddo

```

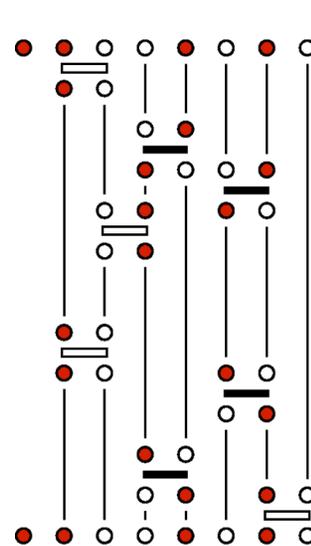
Constructing the linked vertex list

Traverse operator list $s(p)$, $p=0, \dots, L-1$

- vertex legs $v=4p, 4p+1, 4p+2, 4p+3$

Use arrays to keep track of the first and last (previous) vertex leg on a given spin

- $V_{\text{first}}(i)$ = location v of first leg on site i
- $V_{\text{last}}(i)$ = location v of last (currently) leg
- these are used to create the links
- initialize all elements to -1



p	v $X(v)$	v $X(v)$	v $X(v)$	v $X(v)$
11	44 18	45 30	46 16	47 17
10	40 -	41 -	42 -	43 -
9	36 31	37 7	38 4	39 5
8	32 14	31 15	34 12	35 0
7	28 19	29 6	30 45	31 36
6	24 -	25 -	26 -	27 -
5	20 -	21 -	22 -	23 -
4	16 46	17 47	18 44	19 28
3	12 34	13 2	14 32	15 33
2	8 -	9 -	10 -	11 -
1	4 38	5 39	6 29	7 37
0	0 35	1 3	2 13	3 1
	$l=0$	$l=1$	$l=2$	$l=3$

$V_{\text{first}}(:) = -1; V_{\text{last}}(:) = -1$

do $p = 0$ **to** $L - 1$

if $(s(p) = 0)$ **cycle**

$v_0 = 4p; b = s(p)/2; s_1 = i(b); s_2 = j(b)$

$v_1 = V_{\text{last}}(s_1); v_2 = V_{\text{last}}(s_2)$

if $(v_1 \neq -1)$ **then** $X(v_1) = v_0; X(v_0) = v_1$ **else** $V_{\text{first}}(s_1) = v_0$ **endif**

if $(v_2 \neq -1)$ **then** $X(v_2) = v_0; X(v_0) = v_2$ **else** $V_{\text{first}}(s_2) = v_0 + 1$ **endif**

$V_{\text{last}}(s_1) = v_0 + 2; V_{\text{last}}(s_2) = v_0 + 3$

enddo

creating the last links across the “time” boundary

do $i = 1$ **to** N

$f = V_{\text{first}}(i)$

if $(f \neq -1)$ **then** $l = V_{\text{last}}(i); X(f) = l; X(l) = f$ **endif**

enddo

We also have to modify the stored spin state after the loop update

- we can use the information in $V_{\text{first}}()$ and $X()$ to determine spins to be flipped
- spins with no operators, $V_{\text{first}}(i)=-1$, flipped with probability 1/2

```
do  $i = 1$  to  $N$ 
   $v = V_{\text{first}}(i)$ 
  if ( $v = -1$ ) then
    if ( $\text{random}[0-1] < 1/2$ )  $\sigma(i) = -\sigma(i)$ 
  else
    if ( $X(v) = -2$ )  $\sigma(i) = -\sigma(i)$ 
  endif
enddo
```

v is the location of the first vertex leg on spin i

- flip it if $X(v)=-2$
- (do not flip it if $X(v)=-1$)
- no operation on i if $v_{\text{first}}(i)=-1$

Determination of the cut-off L

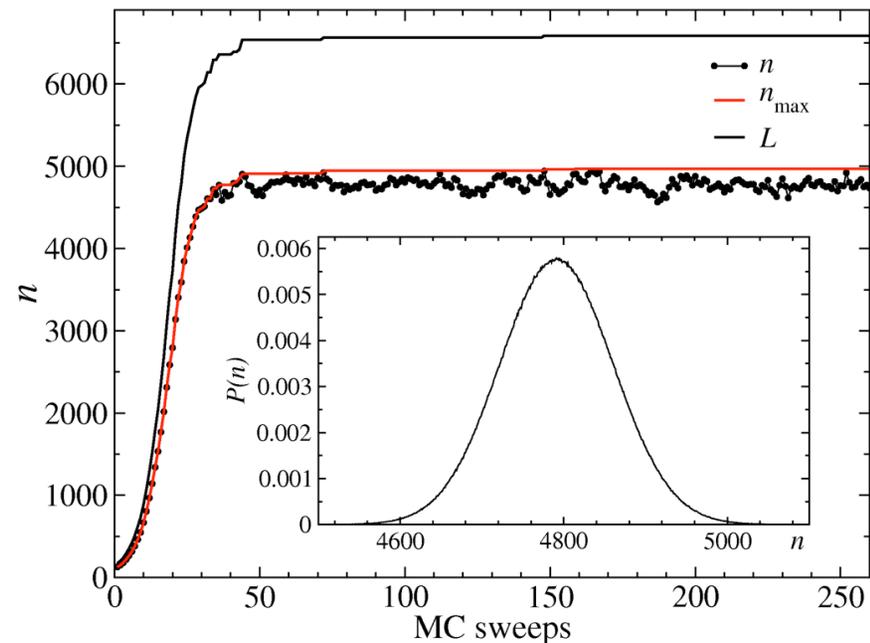
- adjust during equilibration
- start with arbitrary (small) n

Keep track of number of operators n

- increase L if n is close to current L
- e.g., $L=n+n/3$

Example; 16×16 system, $\beta=16 \Rightarrow$

- evolution of L
- n distribution after equilibration
- truncation is no approximation



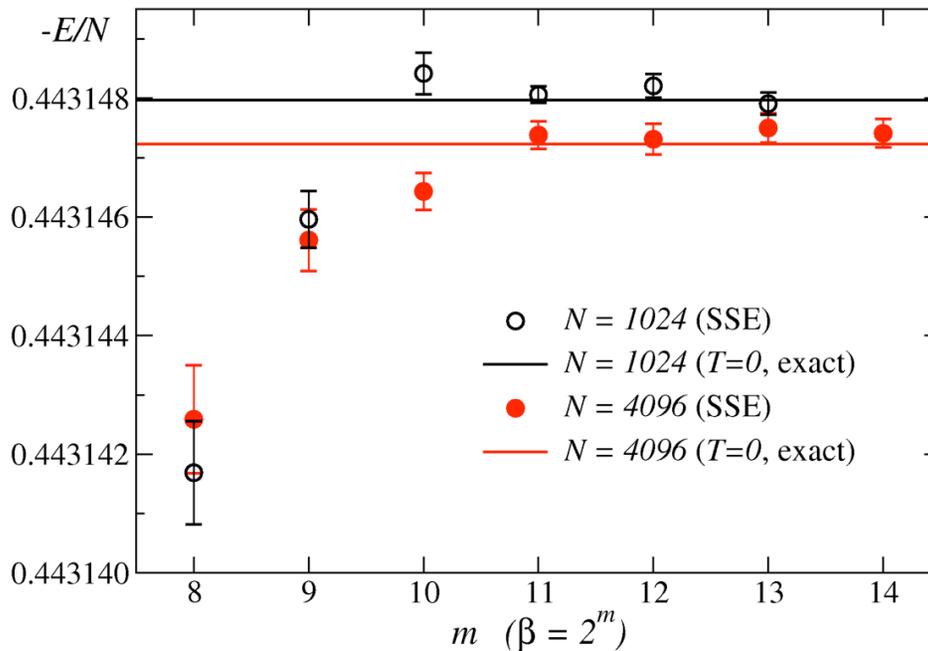
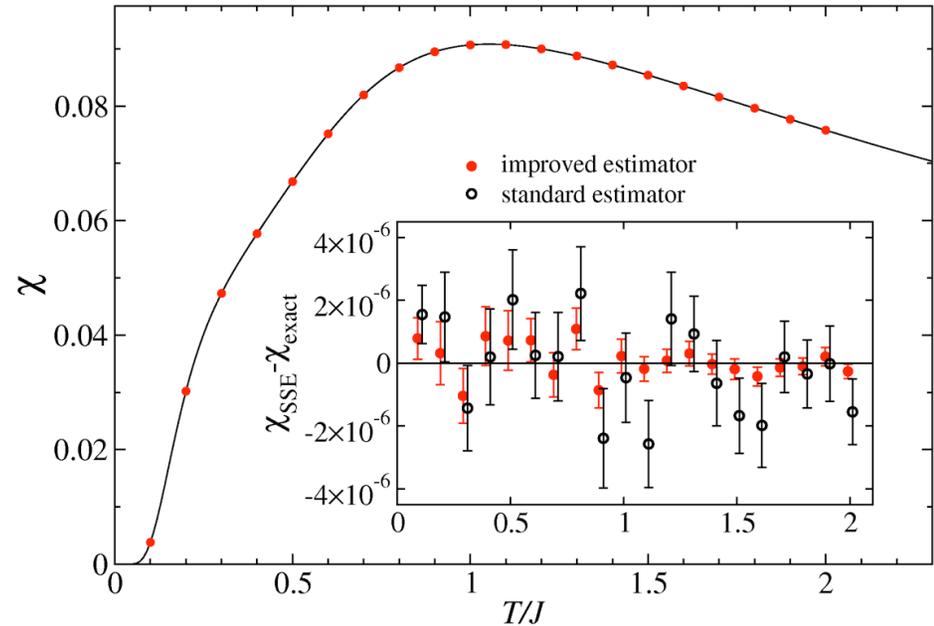
Does it work?

Compare with exact results

- 4×4 exact diagonalization
- Bethe Ansatz; long chains

Susceptibility of the 4×4 lattice ⇒ χ

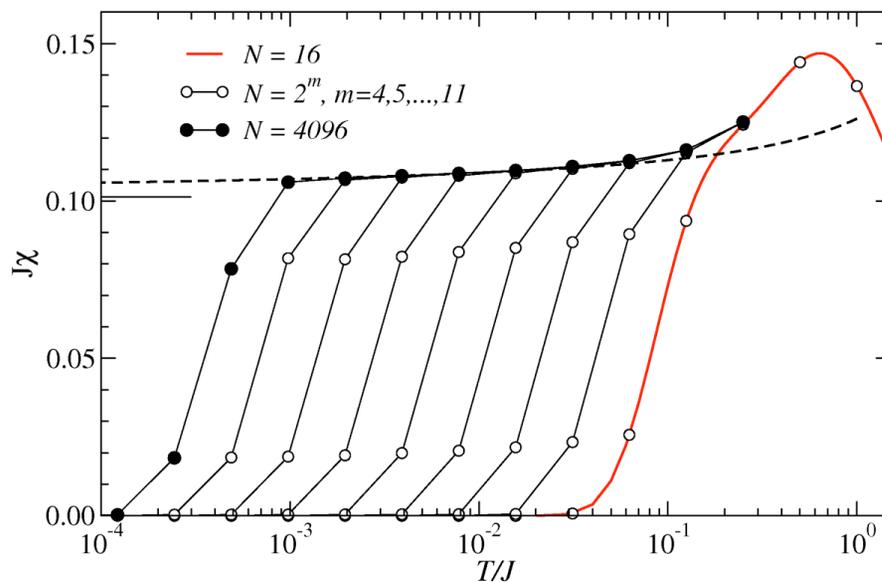
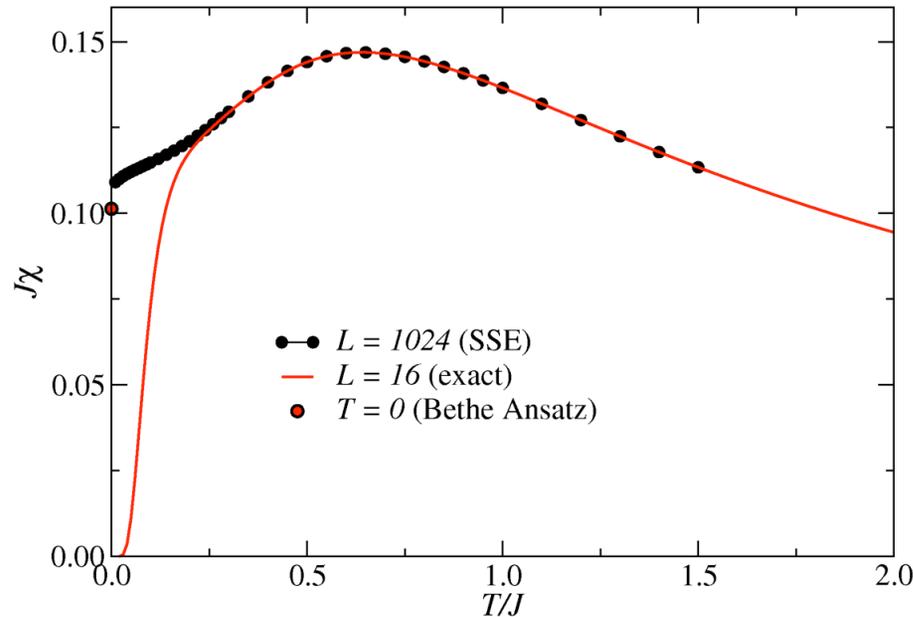
- SSE results from 10^{10} sweeps
- improved estimator gives smaller error bars at high T (where the number of loops is larger)



⇐ Energy for long 1D chains

- SSE results for 10^6 sweeps
- Bethe Ansatz ground state E/N
- SSE can achieve the ground state limit ($T \rightarrow 0$)

Properties of the Heisenberg chain; large-scale SSE results



Magnetic susceptibility

anomalous behavior as $T \rightarrow 0$

- low-T results seem to disagree with known $T=0$ value obtained using the Bethe Ansatz method
- Reason: logarithmic correction at low $T > 0$

Eggert, Affleck, Takahashi,
PRL 73, 332 (1994)

$$\chi(T) = \frac{1}{2\pi c} + \frac{1}{4\pi c \ln(T_0/T)}$$

- Low-T form expected based on low-energy field theory
- For the standard chain
 $c = \pi J/2$, $T_0 \approx 7.7$
- Other interactions \rightarrow same form, different parameters

Long chains needed for studying low-T behavior ($T < \text{finite-size gap}$)

T=0 spin correlations

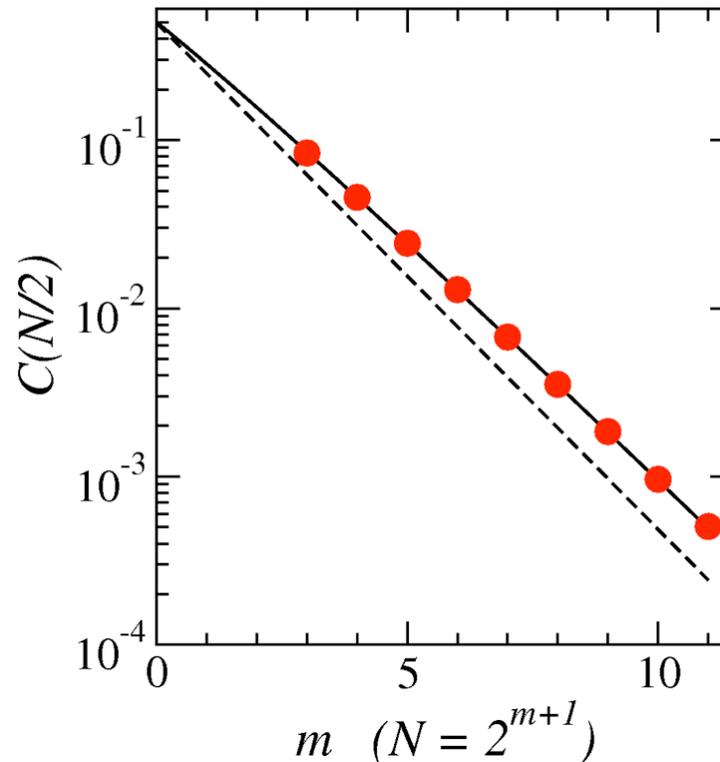
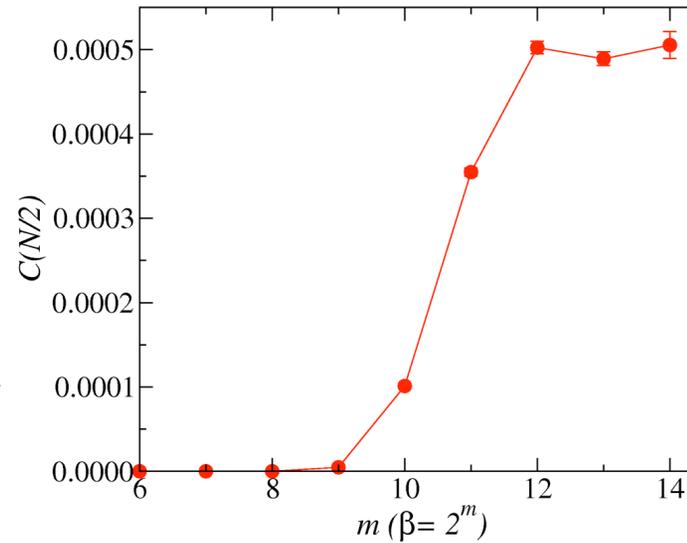
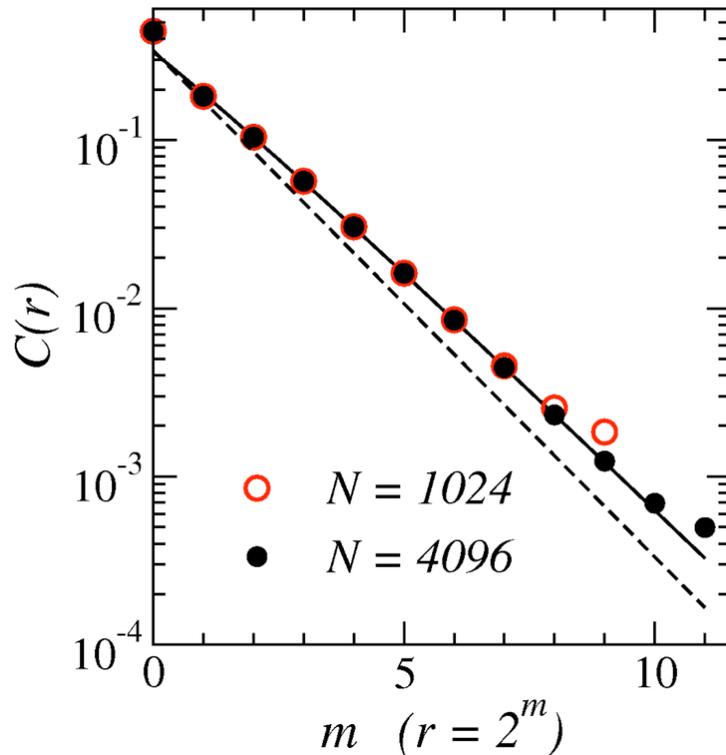
Low-energy field theory prediction

$$C(r) = A \frac{(-1)^r}{r} \ln \left(\frac{r}{r_0} \right)^{1/2}$$

SSE: converge to T=0 limit

- β dependence of $C(N/2)$, $N = 4096 \Rightarrow$
- $C(r)$ vs r and $r=N/2 \downarrow$

$A=0.21, r_0=0.08$



Ladder systems

E. Dagotto and T. M. Rice, Science 271, 618 (1996)

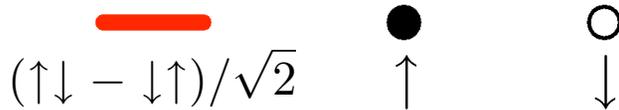
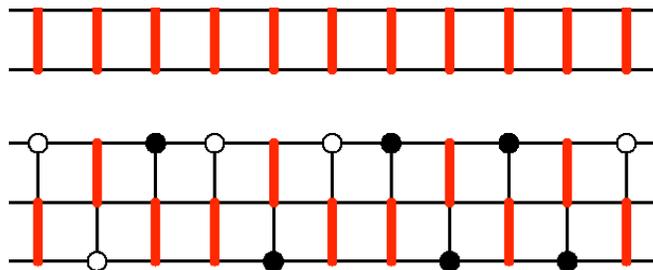
Coupled Heisenberg chains; $L_x \times L_y$ spins, $L_y \rightarrow \infty$, L_x finite

- systems with even and odd L_y have qualitatively different properties
 - spin gap $\Delta > 0$ for L_y even, $\Delta \rightarrow 0$ when $L_x \rightarrow \infty$
 - critical state, similar to single chain, for odd L_y
 - the 2D limit is approached in different ways

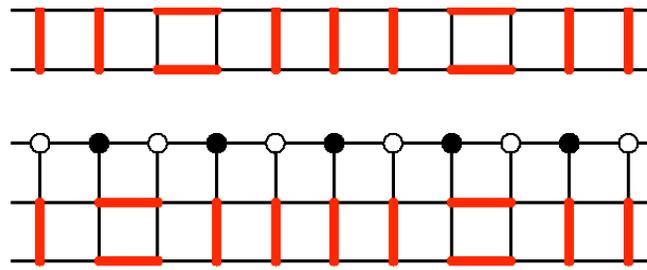
Consider anisotropic couplings; J_x and J_y

- the correct physics for all J_y/J_x can be understood based on large J_y/J_x
- short-range valence bond states

$$J_y = 1, J_x = 0$$



$$0 < J_x/J_y \ll 1$$



- $L_y = 2, 4, \dots$: $\Delta = J_y$ for $J_x = 0$
 - gap persists for $J_x > 0$
- $L_y = 3, 5, \dots$: $\Delta = 0$ for $J_x = 0$
 - critical state for $J_x > 0$