

Tracking Detectors

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Basic Tracking Concepts



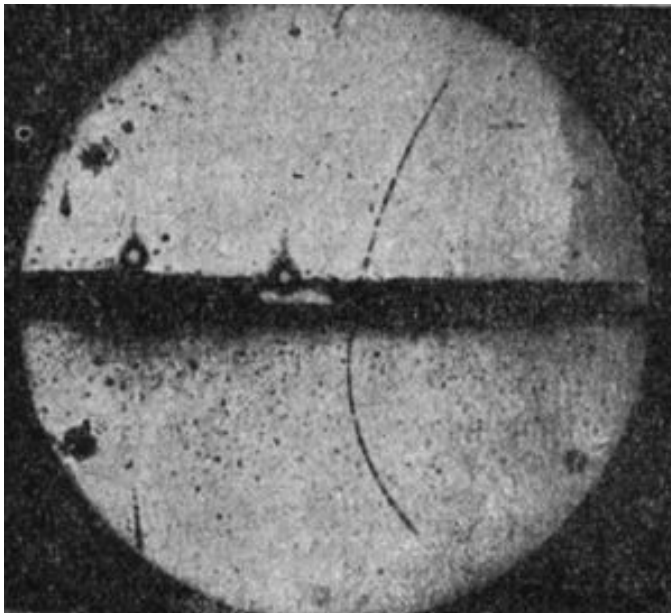
- Moving object (animal) disturbs the material

→ A track ←

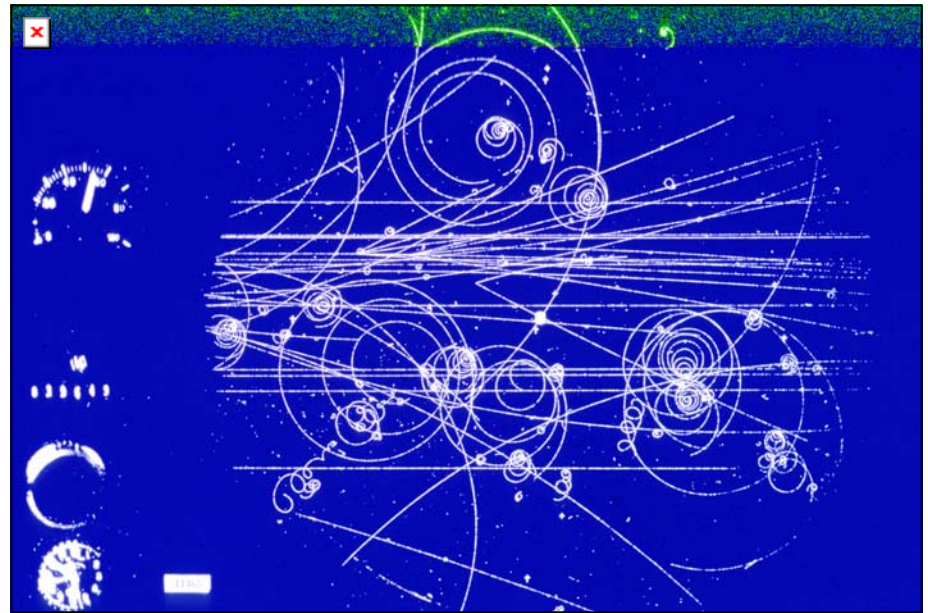
- Keen observers can learn
 - Identity
 - What made the track?
 - Position
 - Where did it go through?
 - Direction
 - Which way did it go?
 - Velocity
 - How fast was it moving?

Charged Particles

- Charged particles leave tracks as they penetrate material



Discovery of the positron
Anderson, 1932

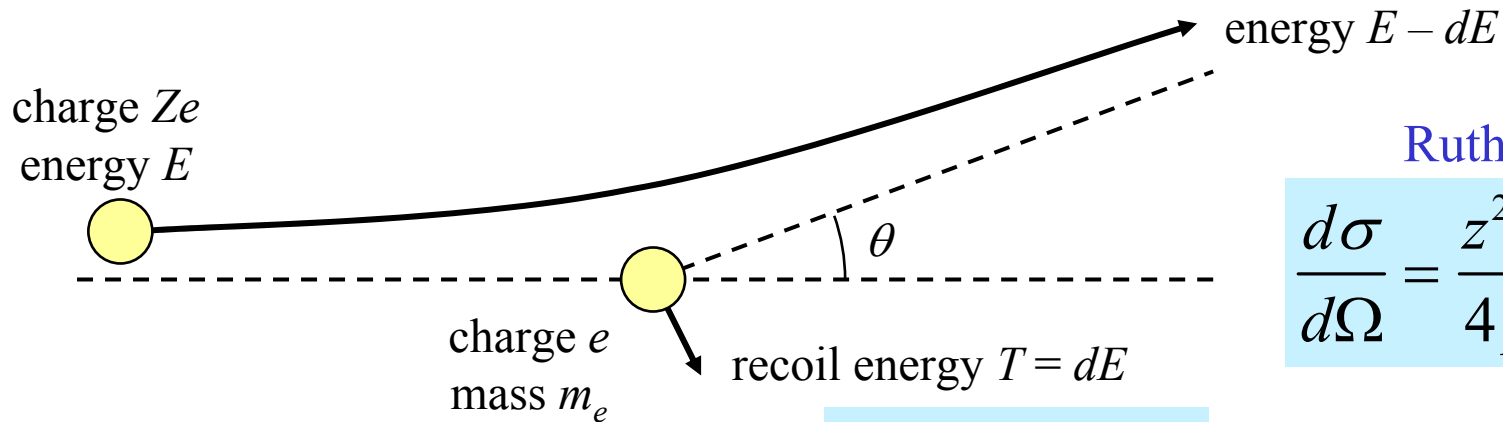


16 GeV π^- beam entering a liquid- H_2 bubble chamber at CERN, circa 1970

- “Footprint” in this case is excitation/ionization of the detector material by the incoming particle’s electric charge

Coulomb Scattering

- Incoming particle scatters off an electron in the detector



Rutherford

$$\frac{d\sigma}{d\Omega} = \frac{z^2 e^4}{4pv} \csc^4 \frac{\theta}{2}$$

- Transform variable to $T \rightarrow \frac{d\sigma}{dT} = \frac{2\pi z^2 e^4}{mc^2 \beta T^2}$

- Integrate above minimum energy (for ionization/excitation) and multiply by the electron density
 - See P. Fisher's lecture from NEPPSR'03

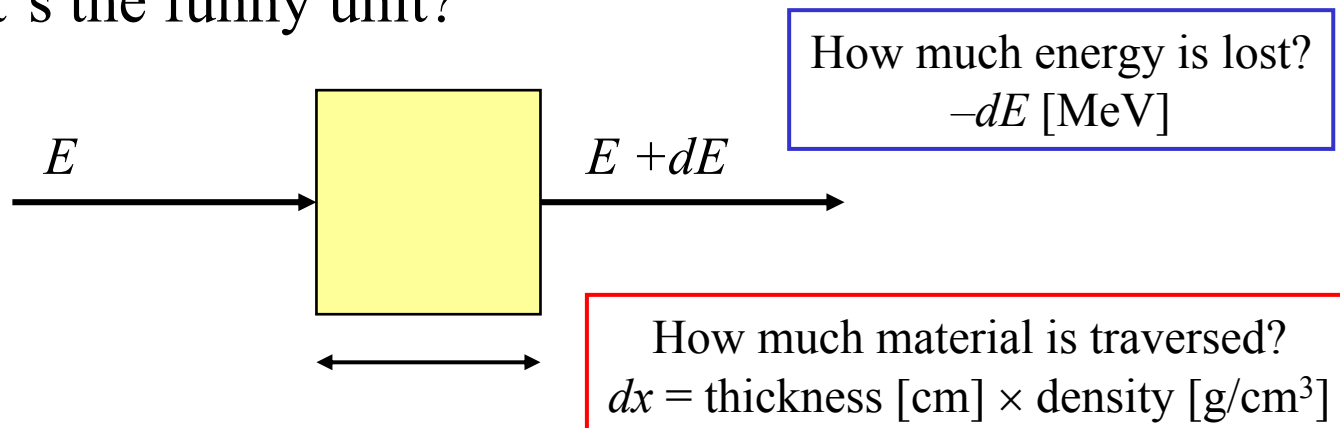
Bethe-Bloch Formula

- Average rate of energy loss [in MeV g⁻¹cm²]

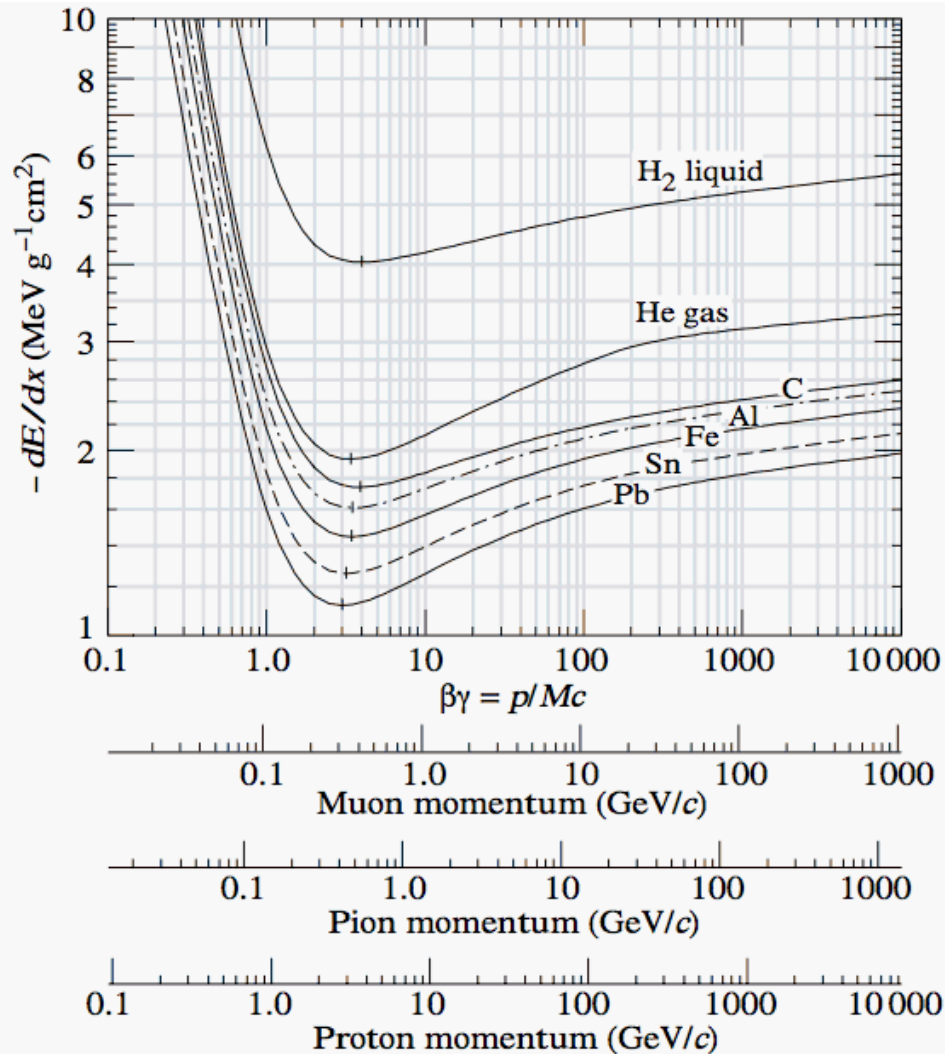
$$\frac{dE}{dx} = -Kz^2 \frac{Z}{A} \frac{1}{\beta^2} \left[\frac{1}{2} \ln \frac{2m_e c^2 \gamma^2 \beta^2 T_{\max}}{I^2} - \beta^2 - \frac{\delta}{2} \right]$$

$$K = 4\pi N_A r_e^2 m_e c^2 = 0.307 \text{ MeV g}^{-1} \text{ cm}^2$$

- I = mean ionization/excitation energy [MeV]
- δ = density effect correction (material dependent)
- What's the funny unit?



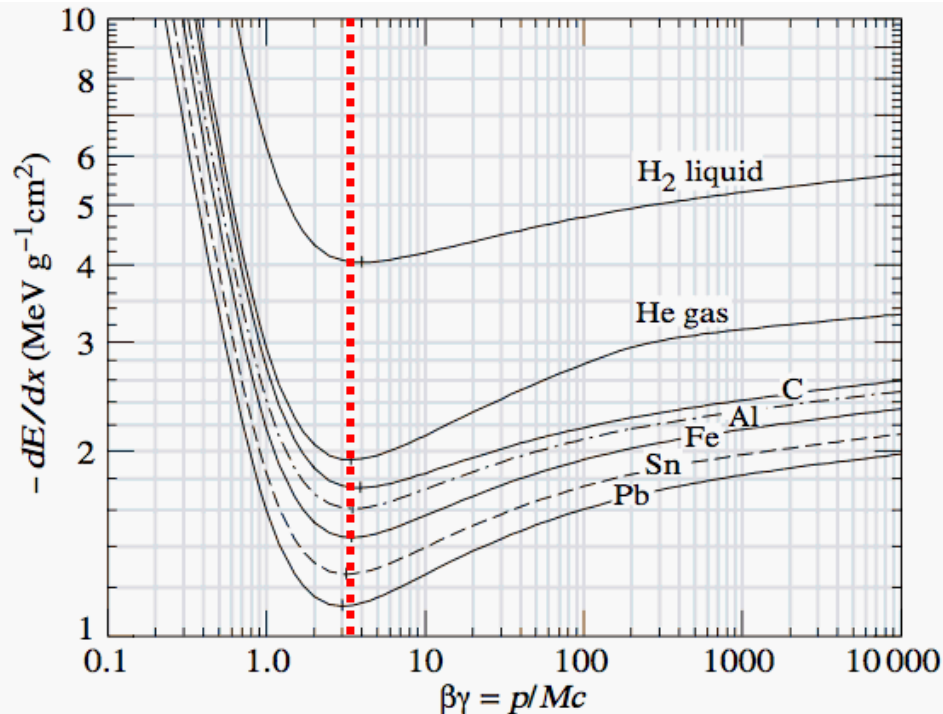
Bethe-Bloch Formula



$$\frac{dE}{dx} = -Kz^2 \frac{Z}{A} \frac{1}{\beta^2} \left[\frac{1}{2} \ln \frac{2m_e c^2 \gamma^2 \beta^2 T_{\max}}{I^2} - \beta^2 - \frac{\delta}{2} \right]$$

- dE/dx depends only on β (and z) of the particle
- At low β , $dE/dx \propto 1/\beta^2$
 - Just kinematics
- Minimum at $\beta\gamma \sim 4$
- At high β , dE/dx grows slowly
 - Relativistic enhancement of the transverse \mathbf{E} field
- At very high β , dE/dx saturates
 - Shielding effect

Minimum Ionizing Particles



- Particles with $\beta \sim 4$ are called minimum-ionizing particles (mips)
- A mip loses 1–2 MeV for each g/cm^2 of material
 - Except Hydrogen
- Density of ionization is

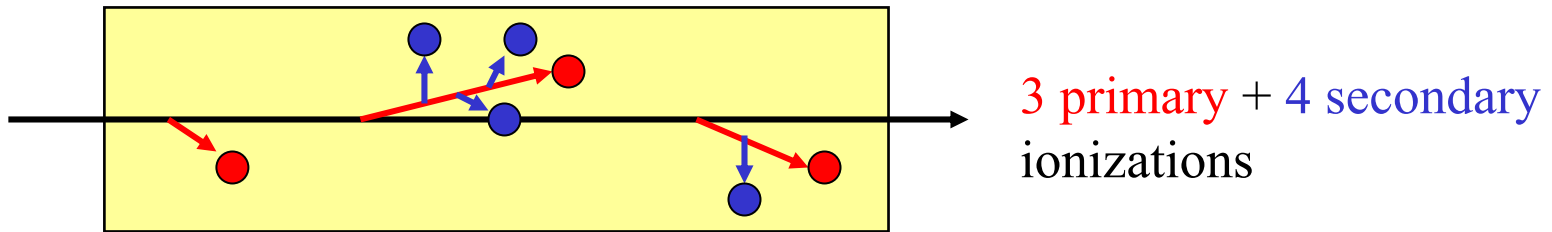
$$\frac{(dE/dx)_{\text{mip}}}{I}$$

- Determines minimal detector thickness

Gas	Primary [/cm]	Total [/cm]
He	5	16
CO ₂	35	107
C ₂ H ₆	43	113

Primary and Secondary Ionization

- An electron scattered by a charged particle may have enough energy to ionize more atoms



- Signal amplitude is (usually) determined by the total ionization
- Detection efficiency is (often) determined by the primary ionization

Gas	Primary [/cm]	Total [/cm]
He	5	16
CO ₂	35	107
C ₂ H ₆	43	113

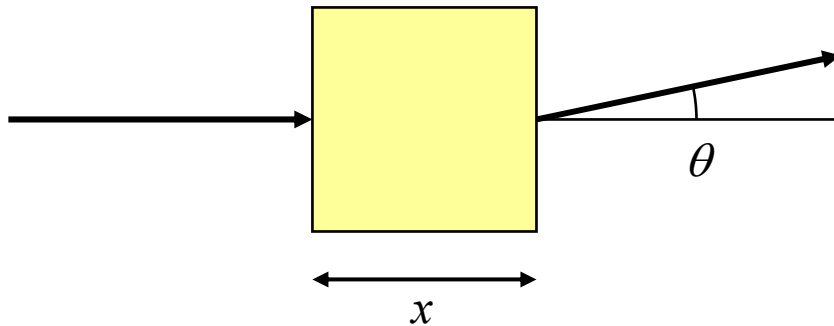
Ex: 1 cm of helium produce on average 5 primary electrons per mip.

$$\varepsilon = 1 - e^{-5} = 0.993$$

A realistic detector needs to be thicker.

Multiple Scattering

- Particles passing material also change direction



θ is random and almost Gaussian

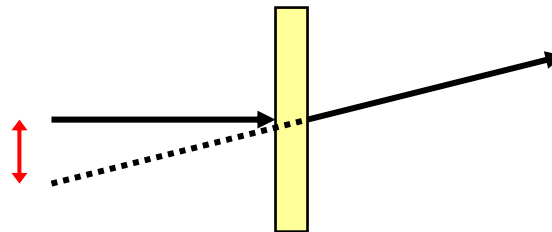
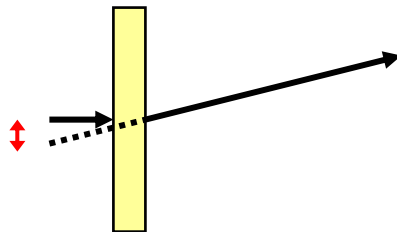
$$\theta_0 = \theta_{\text{plane}}^{\text{rms}} = \frac{13.6 \text{ MeV}}{\beta c p} z \sqrt{x/X_0} [1 + 0.038 \ln(x/X_0)]$$

- $\theta \propto 1/p$ for relativistic particles
- Good tracking detector should be light (small x/X_0) to minimize multiple scattering

Material	Radiation length X_0	
	[g/cm ²]	[cm]
H ₂ gas	61.28	731000
H ₂ liquid		866
C	42.70	18.8
Si	21.82	9.36
Pb	6.37	0.56
C ₂ H ₆	45.47	34035

Optimizing Detector Material

- A good detector must be
 - thick enough to produce sufficient signal
 - thin enough to keep the multiple scattering small
- Optimization depends on many factors:
 - How many electrons do we need to detect signal over noise?
 - It may be 1, or 10000, depending on the technology
 - What is the momentum of the particle we want to measure?
 - LHC detectors can be thicker than BABAR
 - How far is the detector from the interaction point?



Readout Electronics

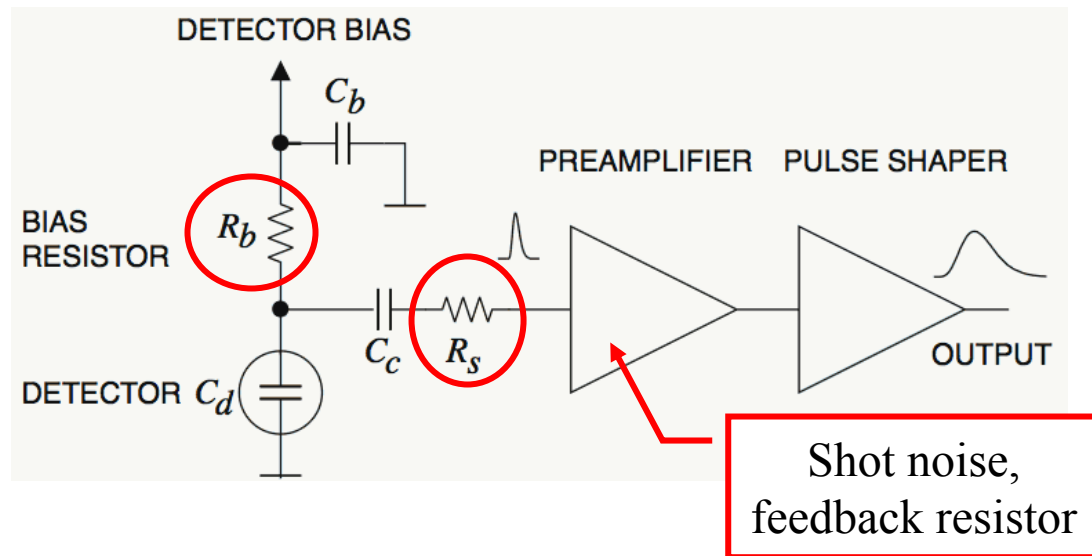
- Noise of a well-designed detector is calculable

- Increases with C_d
- Increases with the bandwidth (speed) of the readout

- Equivalent noise charge $Q_n =$ size of the signal that would give $S/N = 1$

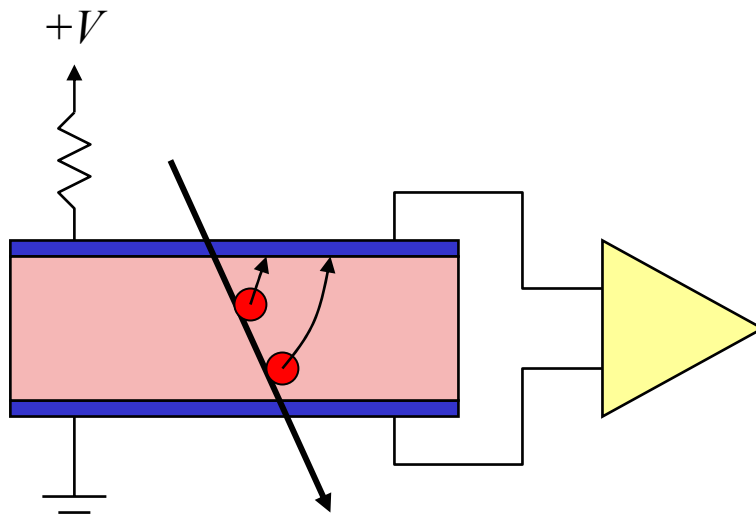
- Typically 1000–2000 electrons for fast readout (drift chambers)
- Slow readout (liquid Ar detectors) can reach 150 electrons

- More about electronics by John later today



Silicon Detectors

- Imagine a piece of pure silicon in a capacitor-like structure



$$dE/dx_{\min} = 1.664 \text{ MeVg}^{-1}\text{cm}^2$$

$$\text{Density} = 2.33 \text{ g/cm}^3$$

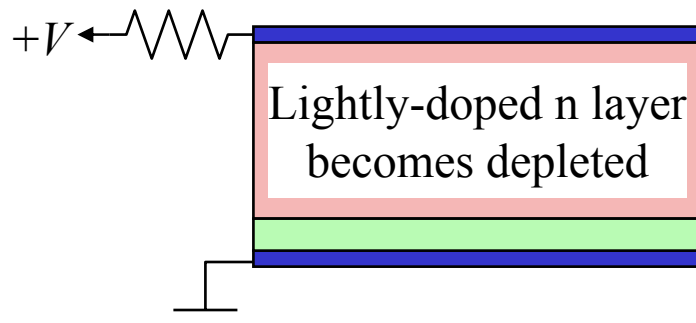
$$\text{Excitation energy} = 3.6 \text{ eV}$$

➡ 10^6 electron-hole pair/cm

Assume $Q_n = 2000$ electron and require $S/N > 10$

➡ Thickness $> 200 \mu\text{m}$

- Realistic silicon detector is a reverse-biased p-n diode

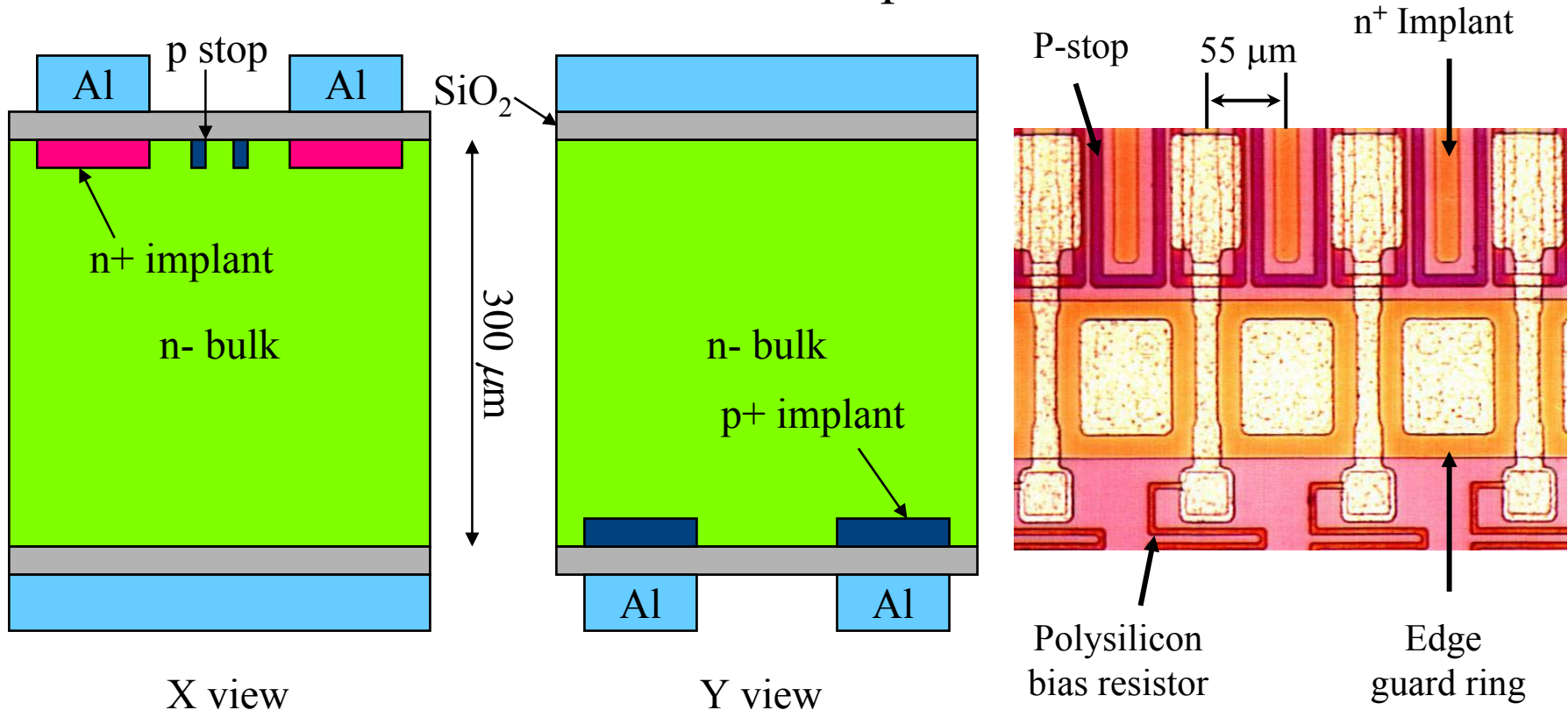


Typical bias voltage of 100–200 V makes $\sim 300 \mu\text{m}$ layer fully depleted

Heavily-doped p layer

BABAR Silicon Detector

■ Double-sided detector with AC-coupled readout



■ Aluminum strips run X/Y directions on both surfaces

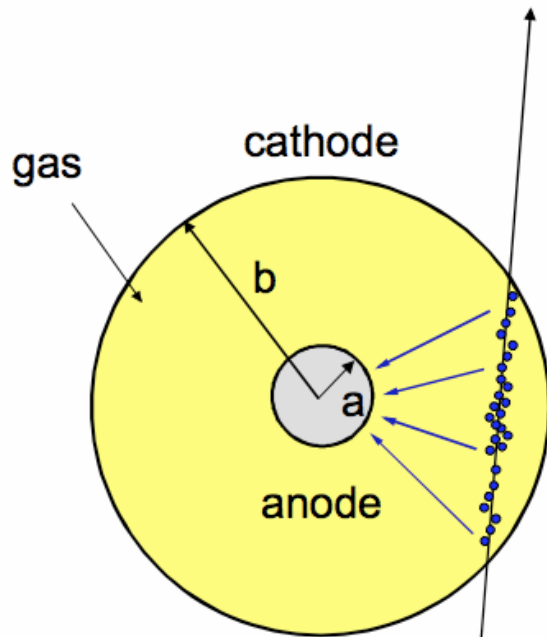
Wire Chambers

- Gas-based detectors are better suited in covering large volume
 - Smaller cost + less multiple scattering
- Ionization < 100 electrons/cm \rightarrow Too small for detection
 - Need some form of amplification before electronics

	Encounters/cm	t_{99} (mm)	Free electrons/cm	
He	5	9.2	16	
Ne	12	3.8	42	
Ar	25	1.8	103	From PDG
Xe	46	1.0	340	A. Cattai and G. Rolandi
CH ₄	27	1.7	62	
CO ₂	35	1.3	107	
C ₂ H ₆	43	1.1	113	

Gas Amplification

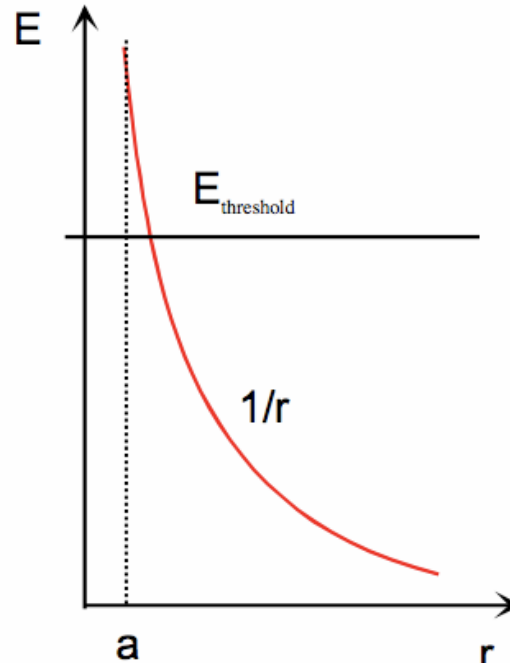
- String a thin wire (anode) in the middle of a cylinder (cathode)



$$E(r) = \frac{CV_0}{2\pi\epsilon_0} \cdot \frac{1}{r}$$

$$V(r) = \frac{CV_0}{2\pi\epsilon_0} \cdot \ln \frac{r}{a}$$

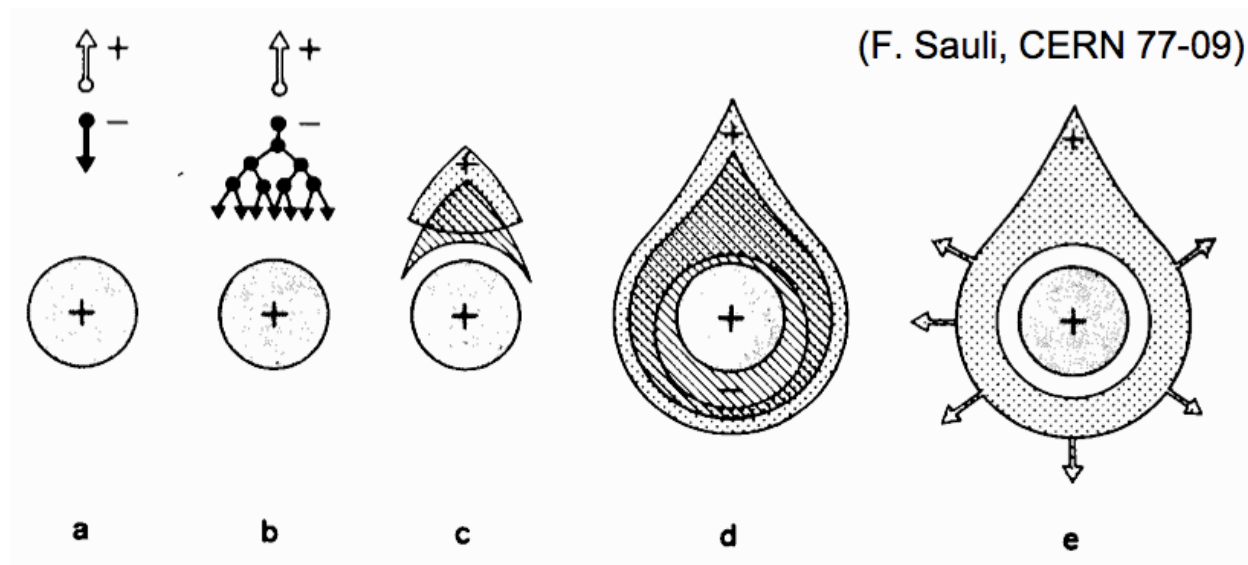
C = capacitance / unit length



- Apply high voltage
- Electrons drift toward the anode, bumping into gas molecules
- Near the anode, E becomes large enough to cause secondary ionization
- Number of electrons doubles at every collision

Avalanche Formation

- Avalanche forms within a few wire radii



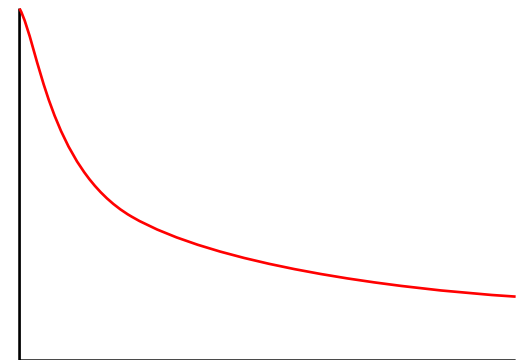
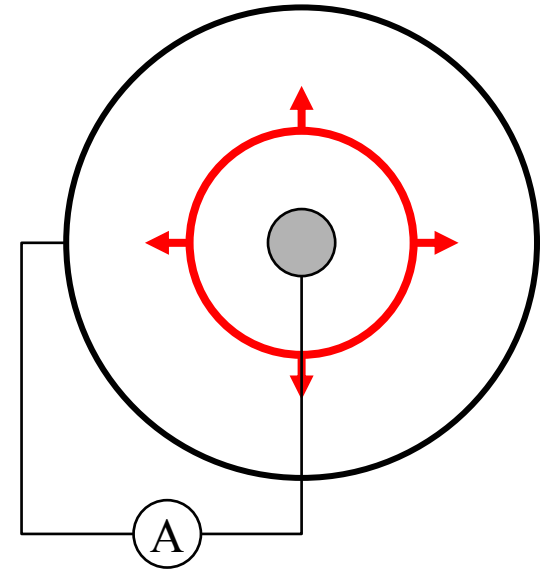
- Electrons arrive at the anode quickly (< 1 ns spread)
- Positive ions drift slowly outward
 - Current seen by the amplifier is dominated by this movement

Signal Current

- Assuming that positive ion velocity is proportional to the E field, one can calculate the signal current that flows between the anode and the cathode

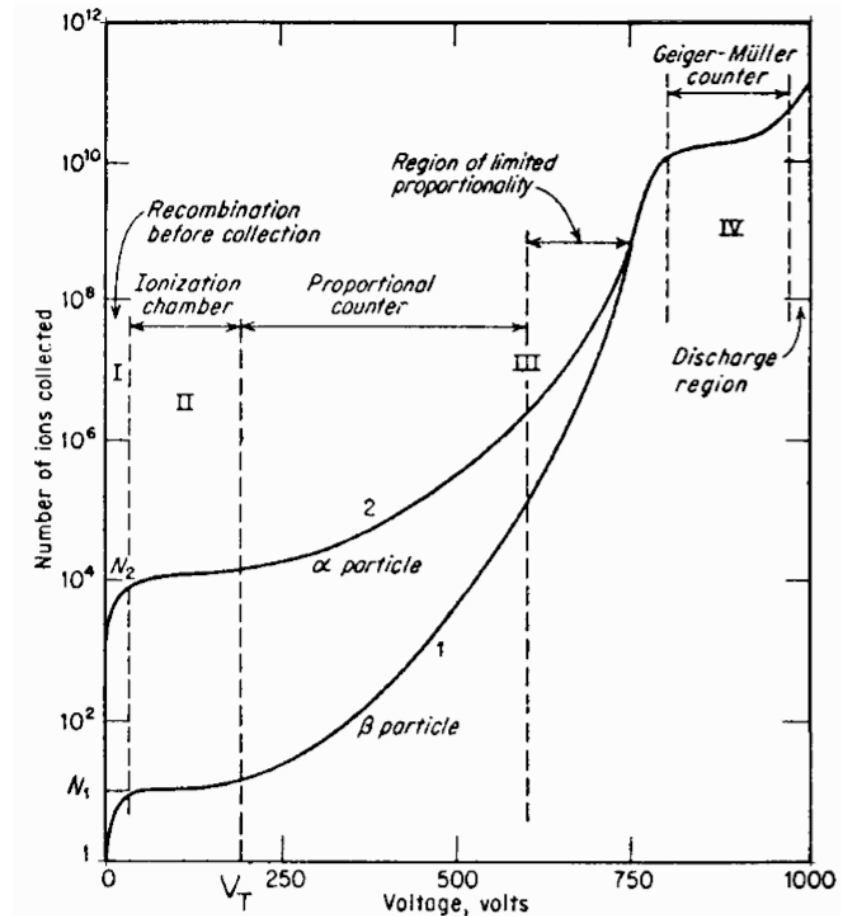
$$I(t) \propto \frac{1}{t + t_0}$$

- This “ $1/t$ ” signal has a very long tail
 - Only a small fraction ($\sim 1/5$) of the total charge is available within useful time window (~ 100 ns)
 - Electronics must contain differentiation to remove the tail



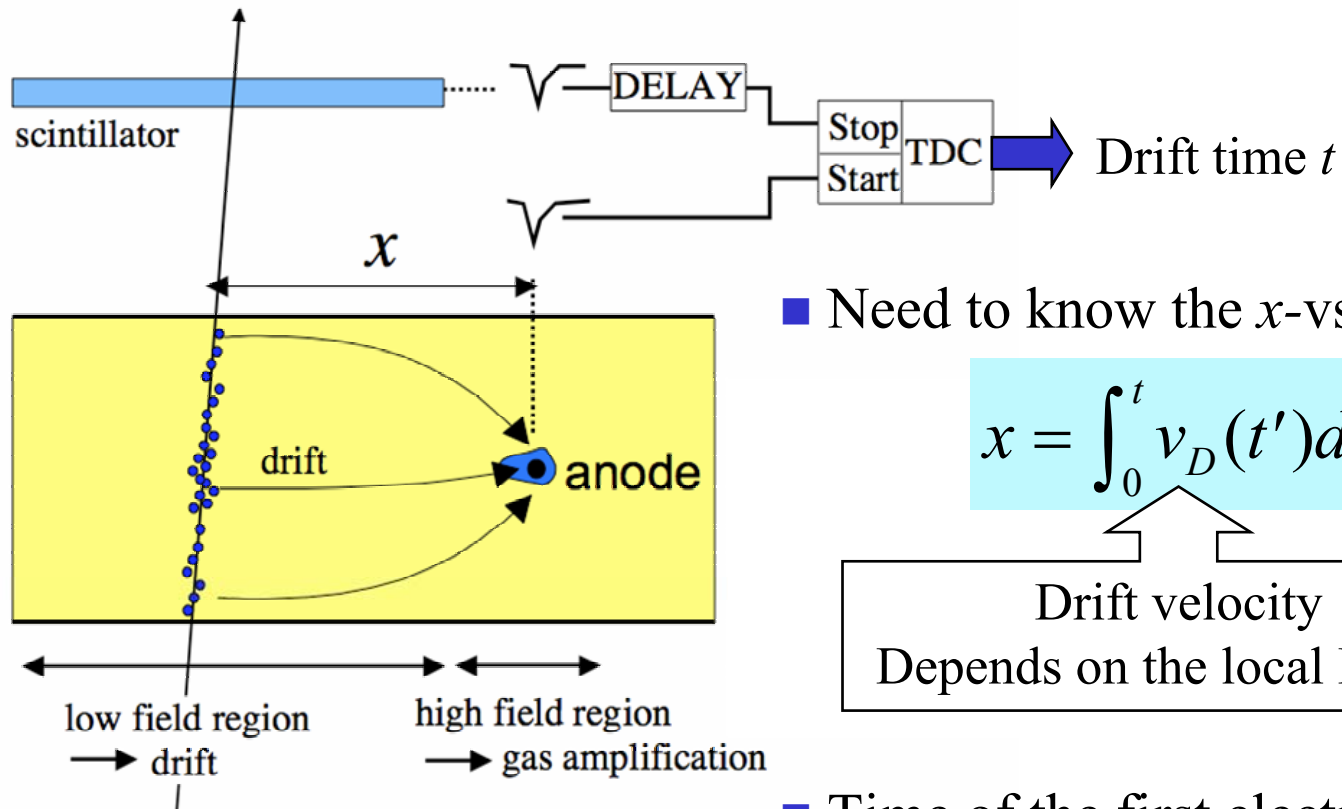
Gas Gain

- Gas gain increases with HV up to 10^5 – 10^6
 - With $Q_n = 2000$ electrons and a factor $1/5$ loss due to the $1/t$ tail, gain = 10^5 can detect a single-electron signal
- What limits the gas gain?
 - Recombination of electron-ion produces photons, which hit the cathode walls and kick out photo-electrons
 - ➔ Continuous discharge
 - Hydrocarbon is often added to suppress this effect



Drift Chambers

- Track-anode distance can be measured by the drift time



- Need to know the x -vs- t relation

$$x = \int_0^t v_D(t') dt'$$

Drift velocity
Depends on the local E field

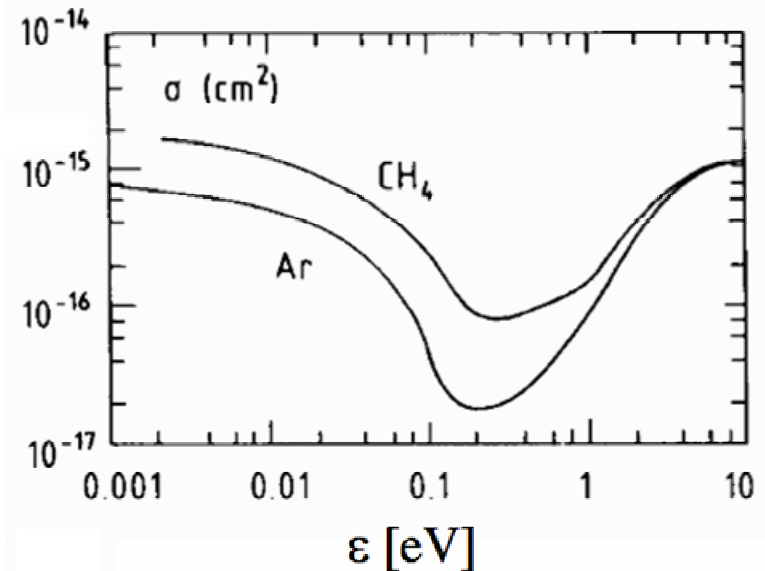
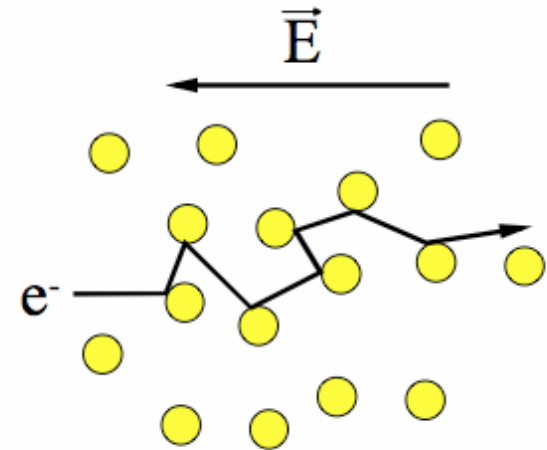
- Time of the first electron is most useful

Drift Velocity

- Simple stop-and-go model predicts

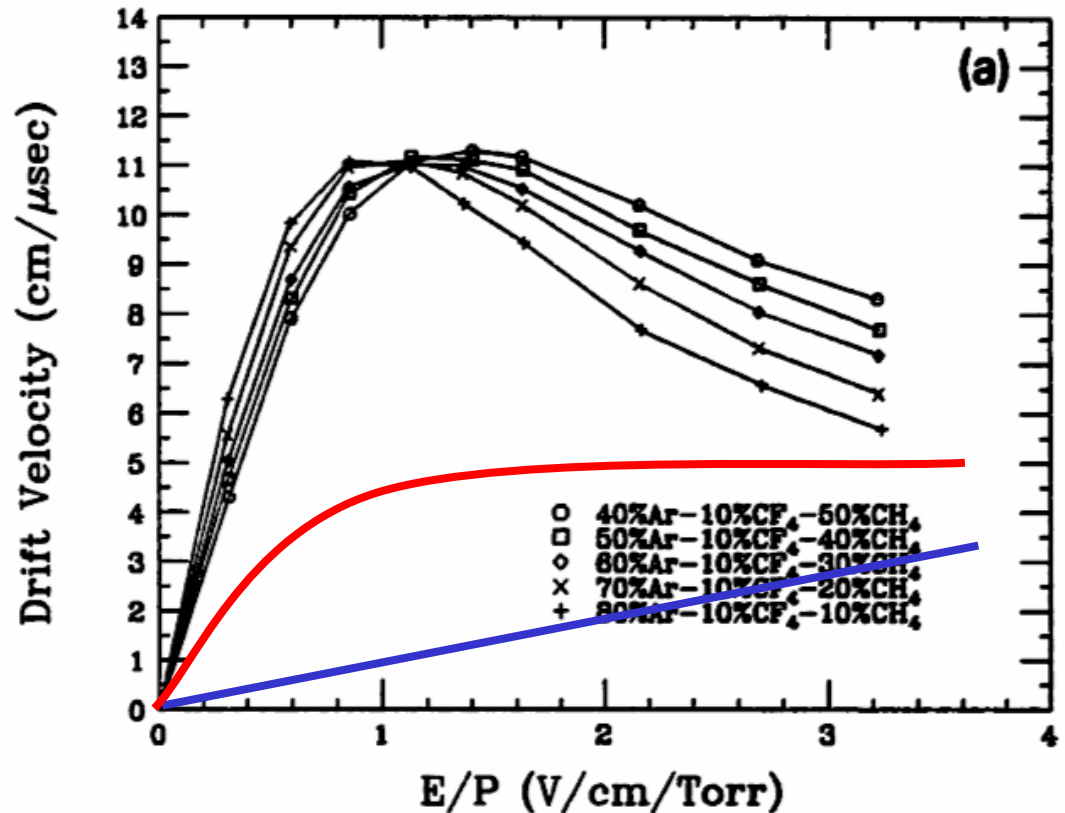
$$\vec{v}_D = \frac{e\tau}{m} \vec{E} = \mu \vec{E} \quad \tau = \text{mean time between collisions}$$

- $\mu = \text{mobility (constant)}$
 - This works only if the collision cross section σ is a constant
- For most gases, σ is strongly dependent on the energy ε
 - v_D tends to saturate
 - It must be measured for each gas
 - *c.f.* μ is constant for drift of positive ions



Drift Velocity

- Example of v_D for Ar-CF₄-CH₄ mixtures
 - “Fast” gas
- Typical gas mixtures have $v_D \sim 5 \text{ cm}/\mu\text{s}$
 - e.g. Ar(50)-C₂H₆(50)
 - Saturation makes the $x-t$ relation linear
- “Slow” gas mixtures have $v_D \propto E$
 - e.g. CO₂(92)-C₂H₆(8)



T. Yamashita *et al.*, NIM A317 (1992) 213

Spatial Resolution

- Typical resolution of a drift chamber is **50–200 μm**
 - **Diffusion**: random fluctuation of the electron drift path
$$\sigma_x(t) = \sqrt{2Dt} \quad D = \text{diffusion coefficient}$$
 - Smaller cells help
 - “Slow gas” has small D
- **Primary ionization statistics**
 - Where is the first-arriving electron?
- **Electronics**
 - How many electrons are needed to register a hit?
 - Time resolution (analog and digital)
- **Calibration** of the x - t relation
- **Alignment**

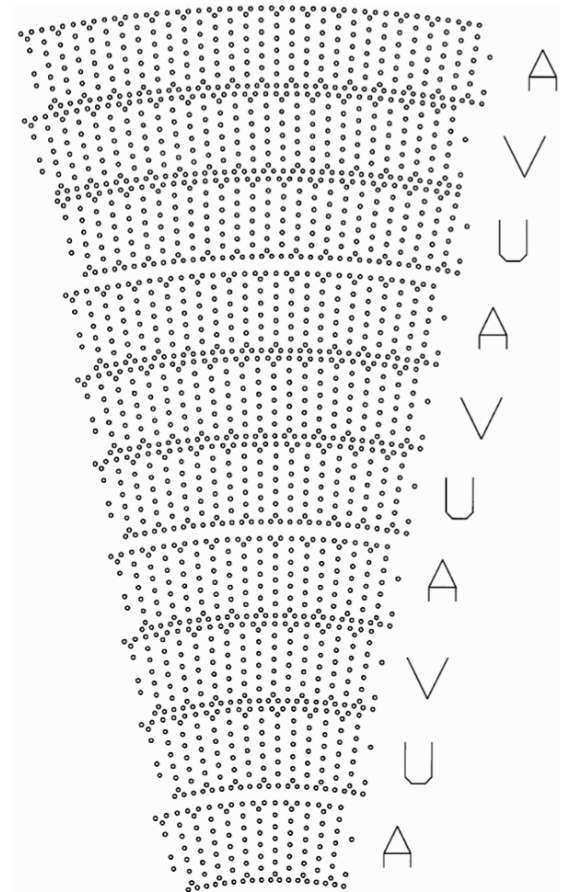
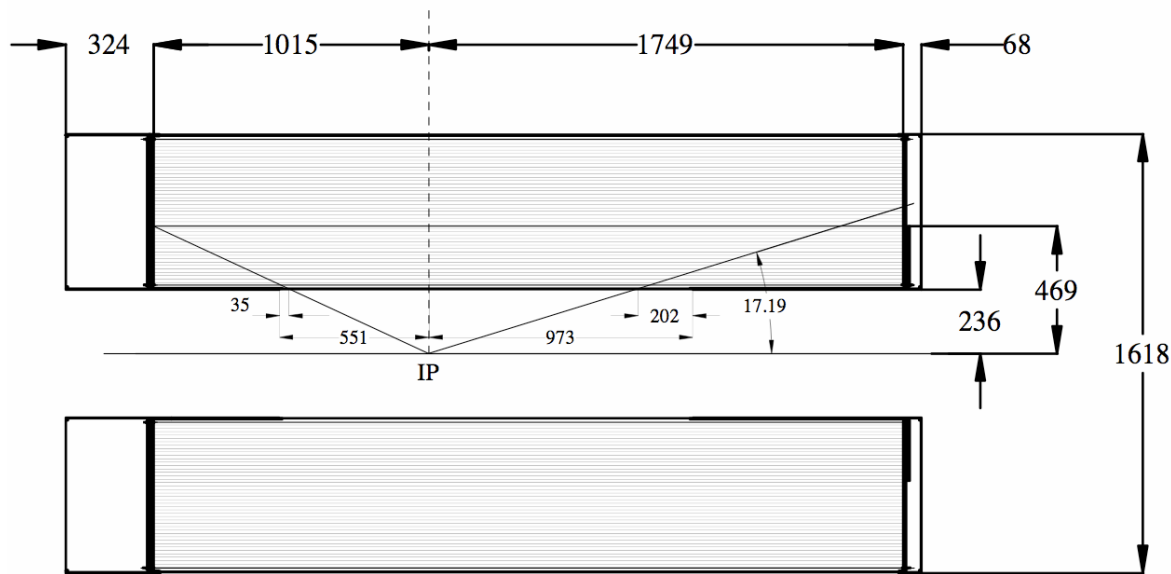
} Micro vertex chambers (e.g. Mark-II)

Other Performance Issues

- **dE/dx resolution** – particle identification
 - Total ionization statistics, # of sampling per track, noise
 - 4% for OPAL jet chamber (159 samples)
 - 7% for BABAR drift chamber (40 samples)
- **Deadtime** – how quickly it can respond to the next event
 - Maximum drift time, pulse shaping, readout time
 - Typically a few 100 ns to several microseconds
- **Rate tolerance** – how many hits/cell/second it can handle
 - Ion drift time, signal pile up, HV power supply
 - Typically 1–100 kHz per anode
 - Also related: radiation damage of the detector

Design Exercise

- Let's see how a real drift chamber has been designed
 - Example: BABAR drift chamber



Requirements

- Cover as much solid angle as possible around the beams
 - Cylindrical geometry
- Inner and outer radii limited by other elements
 - Inner radius ~ 20 cm: support pipe for the beam magnets
 - Out radius ~ 80 cm: calorimeter (*very* expensive to make larger)
- Particles come from decays of B mesons
 - Maximum $p_t \sim 2.6$ GeV/ c
 - Resolution goal: $\sigma(p_t)/p_t = 0.3\%$ for 1 GeV/ c
 - Soft particles important \rightarrow Minimize multiple scattering!
 - Separating π and K important $\rightarrow dE/dx$ resolution 7%
- Good (not extreme) rate tolerance
 - Expect 500 k tracks/sec to enter the chamber

Momentum Resolution

- In a B field, p_t of a track is given by

$$p_T = 0.3B\rho$$

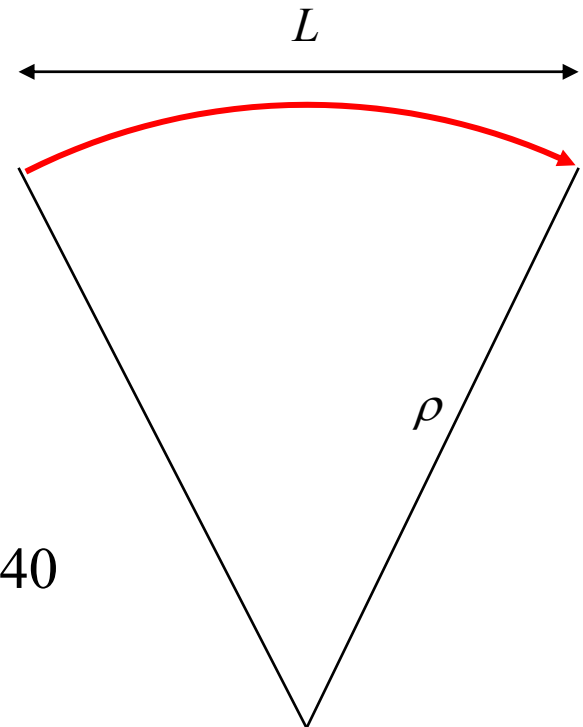
- If N measurements are made along a length of L to determine the curvature

$$\frac{\sigma(p_T)}{p_T} = \frac{\sigma_x p_T}{0.3BL^2} \sqrt{\frac{720}{N+4}}$$

- Given $L = 60$ cm, a realistic value of N is 40
- To achieve 0.3% resolution for 1 GeV/c

$$\frac{\sigma_x}{B} = 80 \mu\text{m/T}$$

- We can achieve this with $\sigma_x = 120 \mu\text{m}$ and $B = 1.5$ T

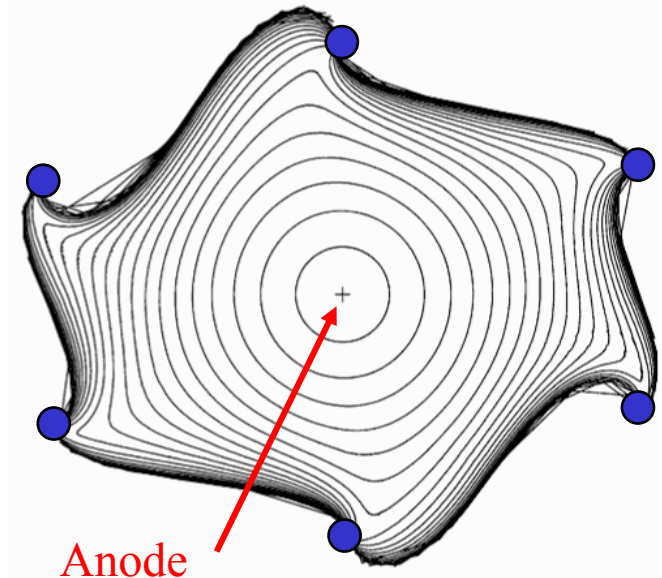


Multiple Scattering

- Leading order: $\theta_0 = \frac{13.6 \text{ MeV}}{\beta c p} z \sqrt{L/X_0}$
 - Impact on p_T measurement $\sigma(p_T) = p_T \theta_0 = 0.0136 \sqrt{L/X_0}$
 - For an argon-based gas, $X_0(\text{Ar}) = 110 \text{ m}$, $L = 0.6 \text{ m}$
→ $\sigma(p_T) = 1 \text{ MeV}/c$ → Dominant error for $p_T < 580 \text{ MeV}/c$
 - We need a lighter gas!
- He(80)-C₂H₆(20) works better
 - $X_0 = 594 \text{ m}$ → $\sigma(p_T) = 0.4 \text{ MeV}/c$
- We also need light materials for the structure
 - Inner wall is 1 mm beryllium (0.28% X_0)
 - Then there are the wires

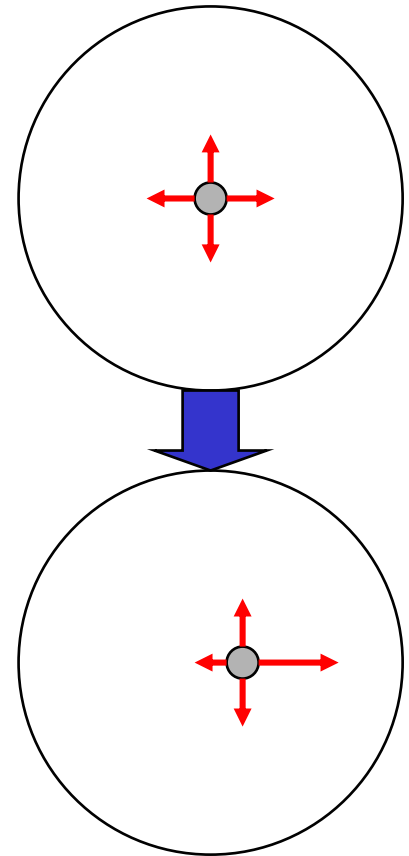
Wires

- **Anode wires** must be thin enough to generate high E field, yet strong enough to hold the tension
 - Pretty much only choice:
20 μm -thick Au-plated W wire
 - Can hold ~ 60 grams
 - BABAR chamber strung with 25 g
- **Cathode wires** can be thicker
 - High surface field leads to rapid aging
 - Balance with material budget
 - BABAR used 120 μm -thick Au-plated Al wire
- Gas and wire add up to $0.3\%X_0$



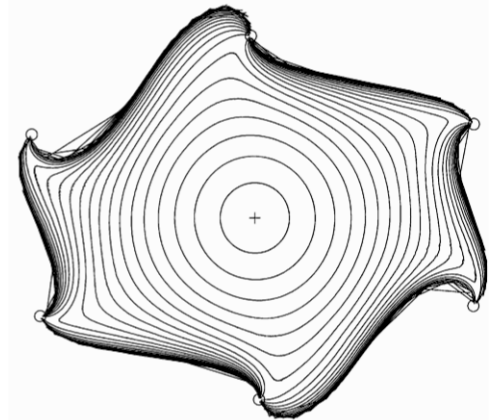
Wire Tension

- Anode wire are located at an **unstable equilibrium** due to electrostatic force
 - They start oscillating if the tension is too low
 - Use numerical simulation (e.g. Garfield) to calculate the derivative dF/dx
 - Apply **sufficient tension to stabilize the wire**
 - Cathode wire tension is often chosen so that the **gravitational sag** matches for all wires
- Simulation is also used to trace the electron drift and predict the chamber's performance

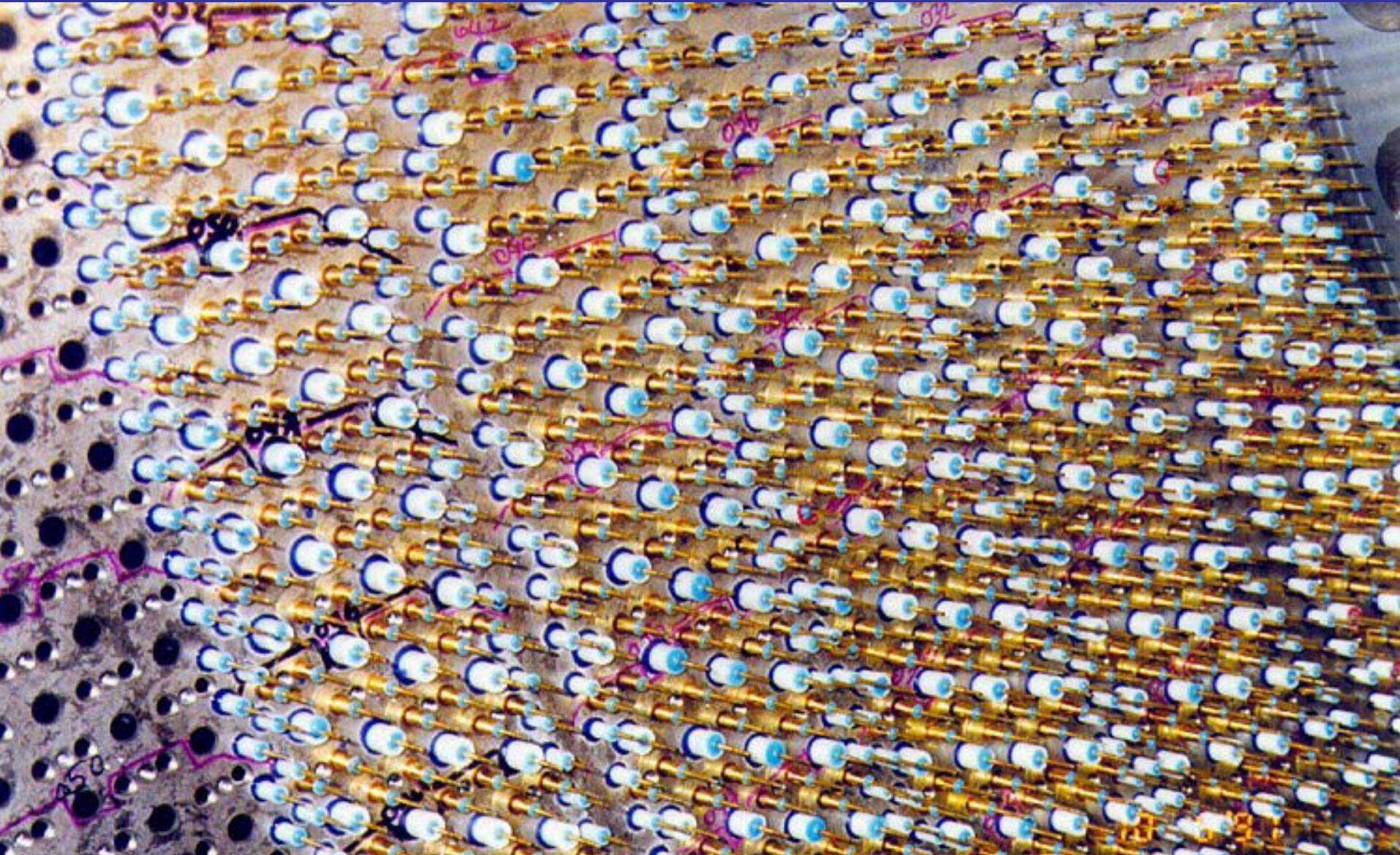


Cell Size

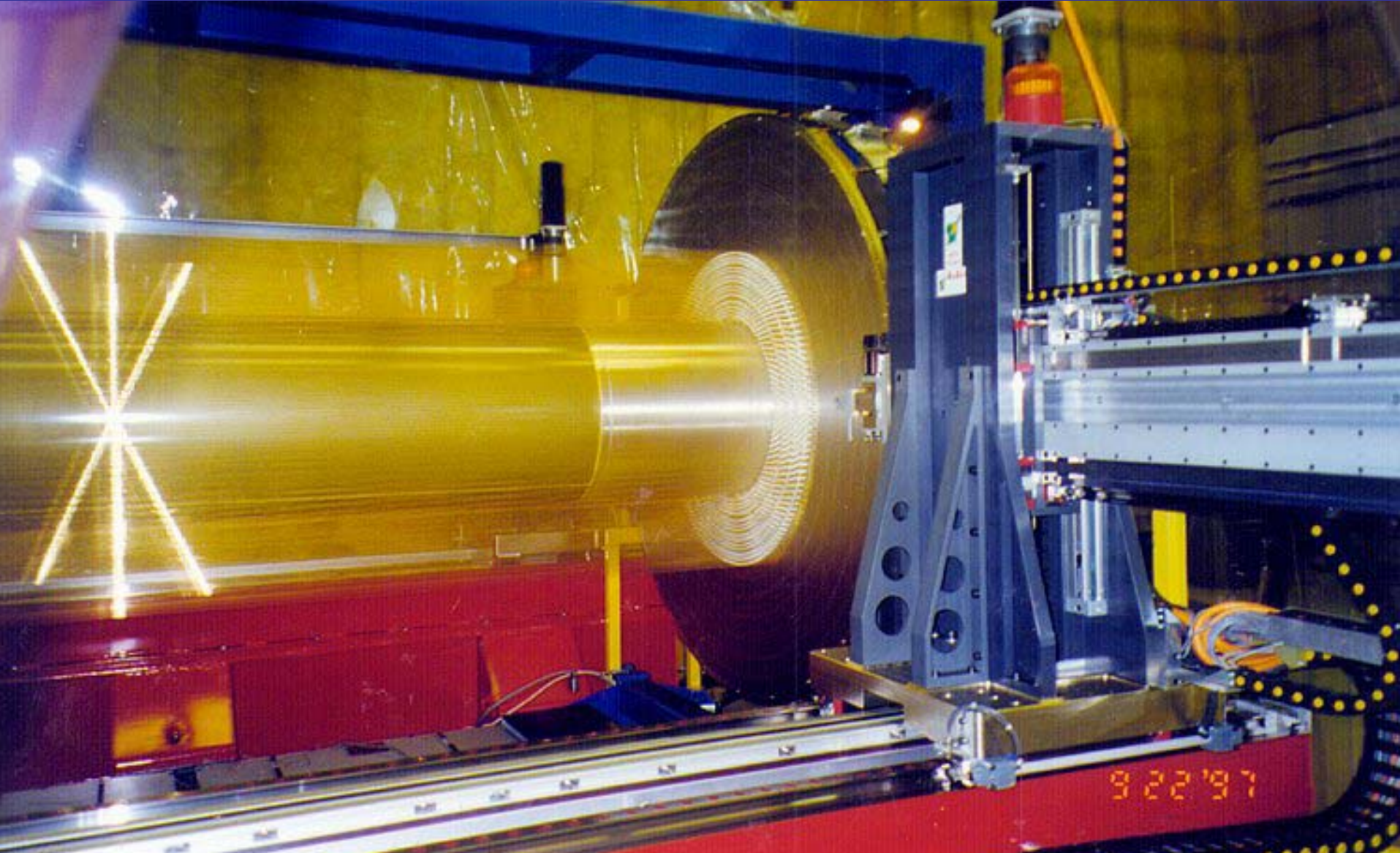
- Smaller cells are better for high rates
 - More anode wires to share the rate
 - Shorter drift time → shorter deadtime
- Drawbacks are
 - More readout channels → cost, data volume, power, heat
 - More wires → material, mechanical stress, construction time
- Ultimate limit comes from electrostatic instability
 - Minimum cell size for given wire length
- BABAR chose a squashed hexagonal cells
 - 1.2 cm radial × 1.6 cm azimuthal
 - 96 cells in the innermost layer



End Plate Close Up



Wire Stringing In Progress

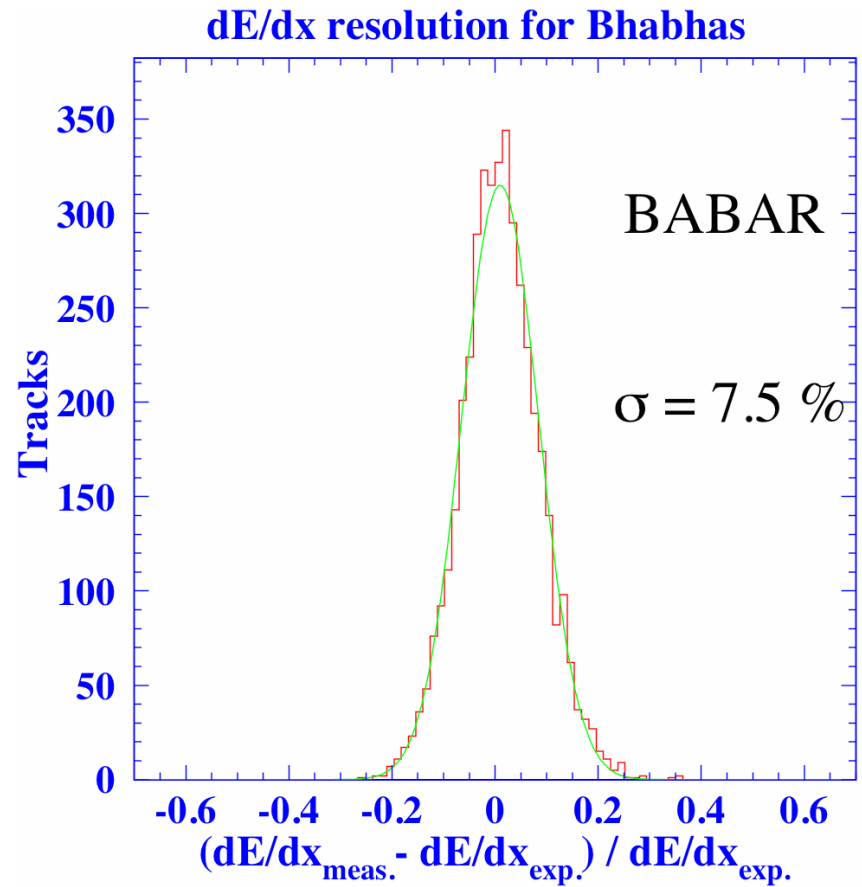
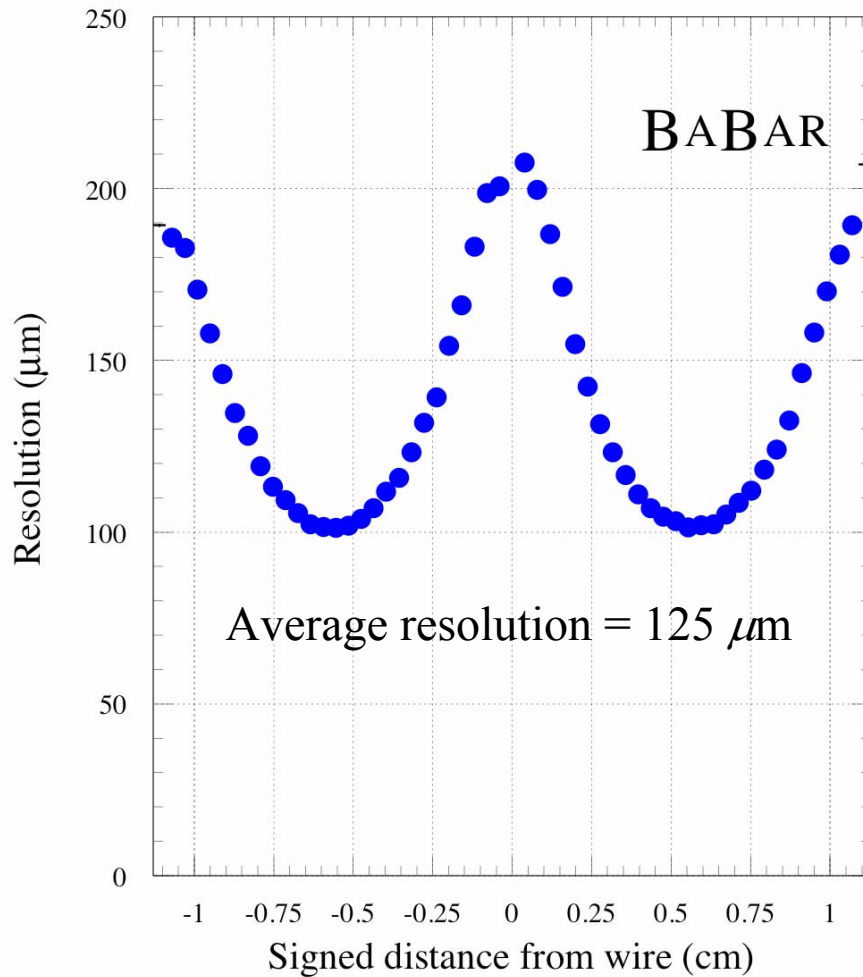


Gas Gain and Electronics

- With He(80)-C₂H₆(20), we expect 21 primary ionizations/cm
 - Simulation predicts $\sim 80 \mu\text{m}$ resolution for leading electron
 - Threshold at 2–3 electrons should give $120 \mu\text{m}$ resolution
- Suppose we set the threshold at 10000 e , and 1/5 of the charge is available (1/ t tail) → Gas gain $\sim 2 \times 10^4$
 - Easy to achieve stable operation at this gas gain
 - Want to keep it low to avoid aging
- Drift velocity is $\sim 25 \mu\text{m}/\text{ns}$
 - Time resolution must be $< 5 \text{ ns}$
 - Choose the lowest bandwidth compatible with this resolution
 - Simulation suggests 10–15 MHz

Actual Performance

Drift Chamber Hit Resolution



Further Reading

- F. Sauli, *Principles of Operation of Multiwire Proportional and Drift Chambers*, CERN 77-09
- C. Joram, *Particle Detectors*, 2001 CERN Summer Student Lectures
- U. Becker, *Large Tracking Detectors*, NEPPSR-I, 2002
- A. Foland, *From Hits to Four-Vectors*, NEPPSR-IV, 2005