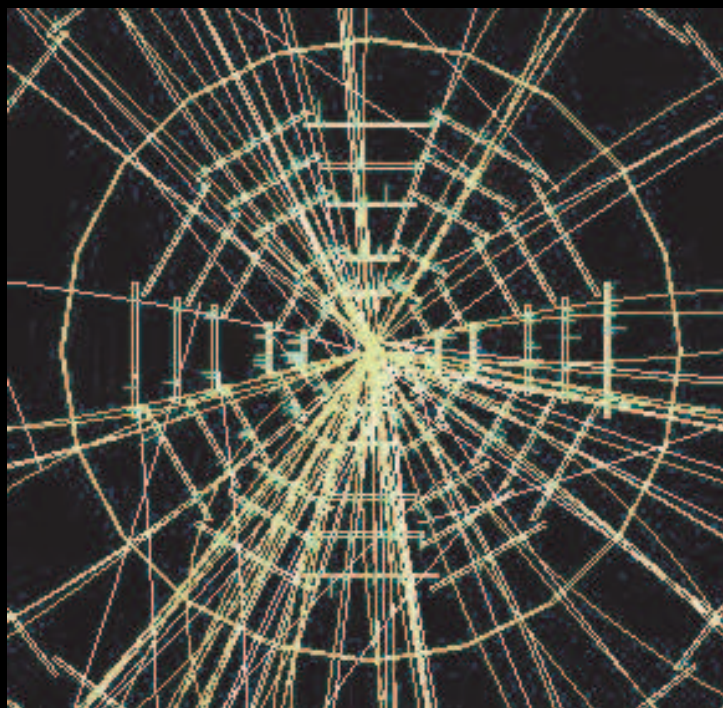
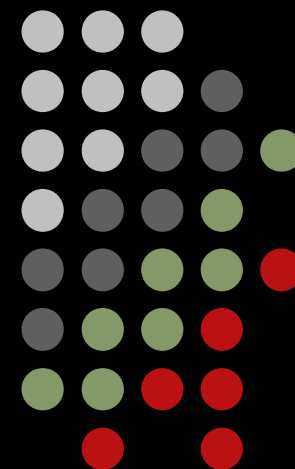
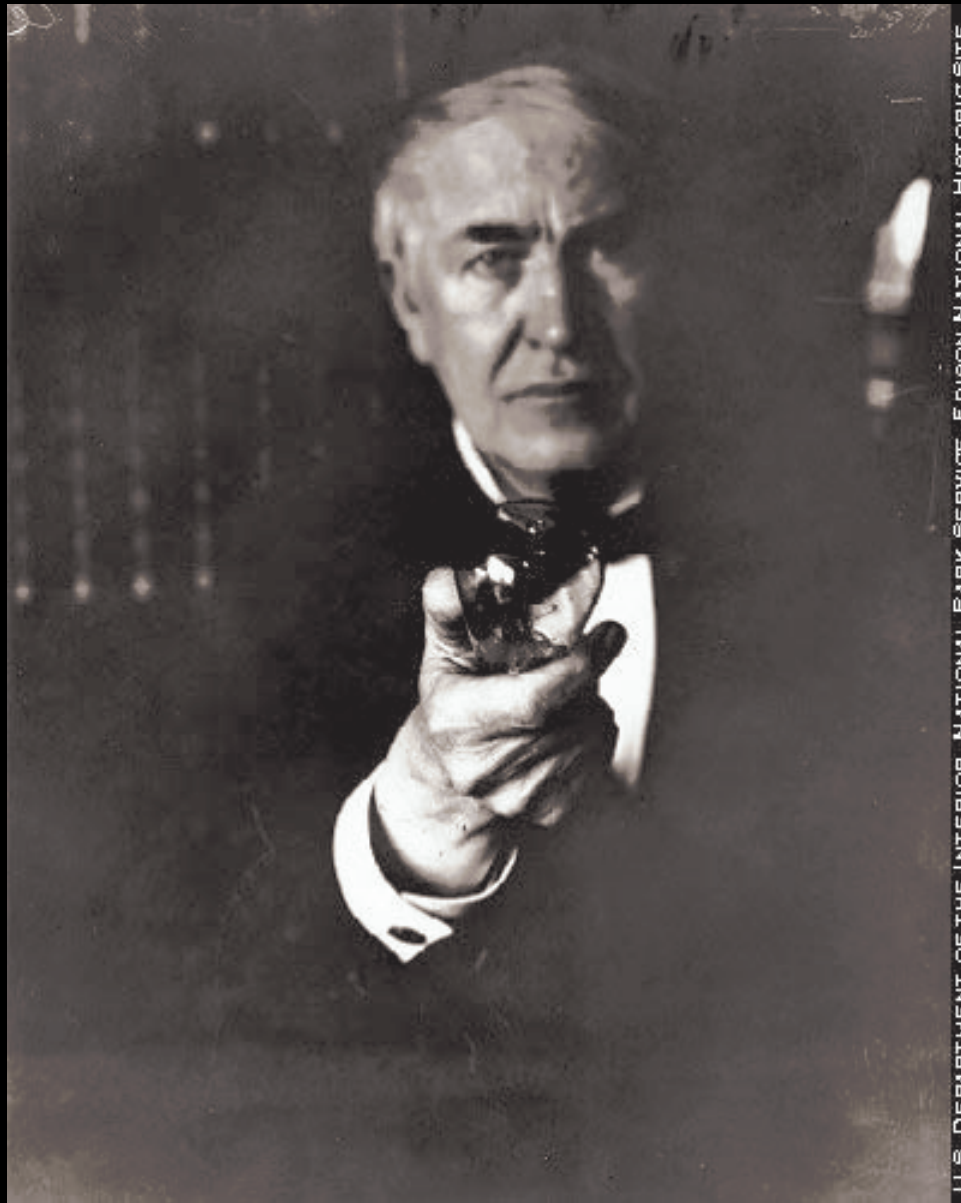


# From Hits to Four-Vectors



Andy Foland  
Harvard University  
NEPPSR 2005  
Craigville, MA





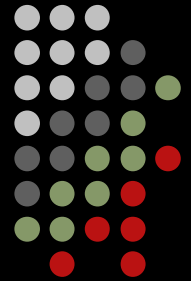
**Thomas A. Edison**

# Outline



# Outline

- Detection
- Pattern Recognition
- Parameter Estimation
- Resolution
- Systematics



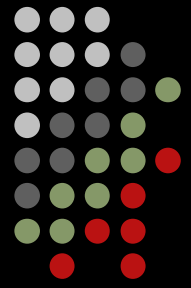
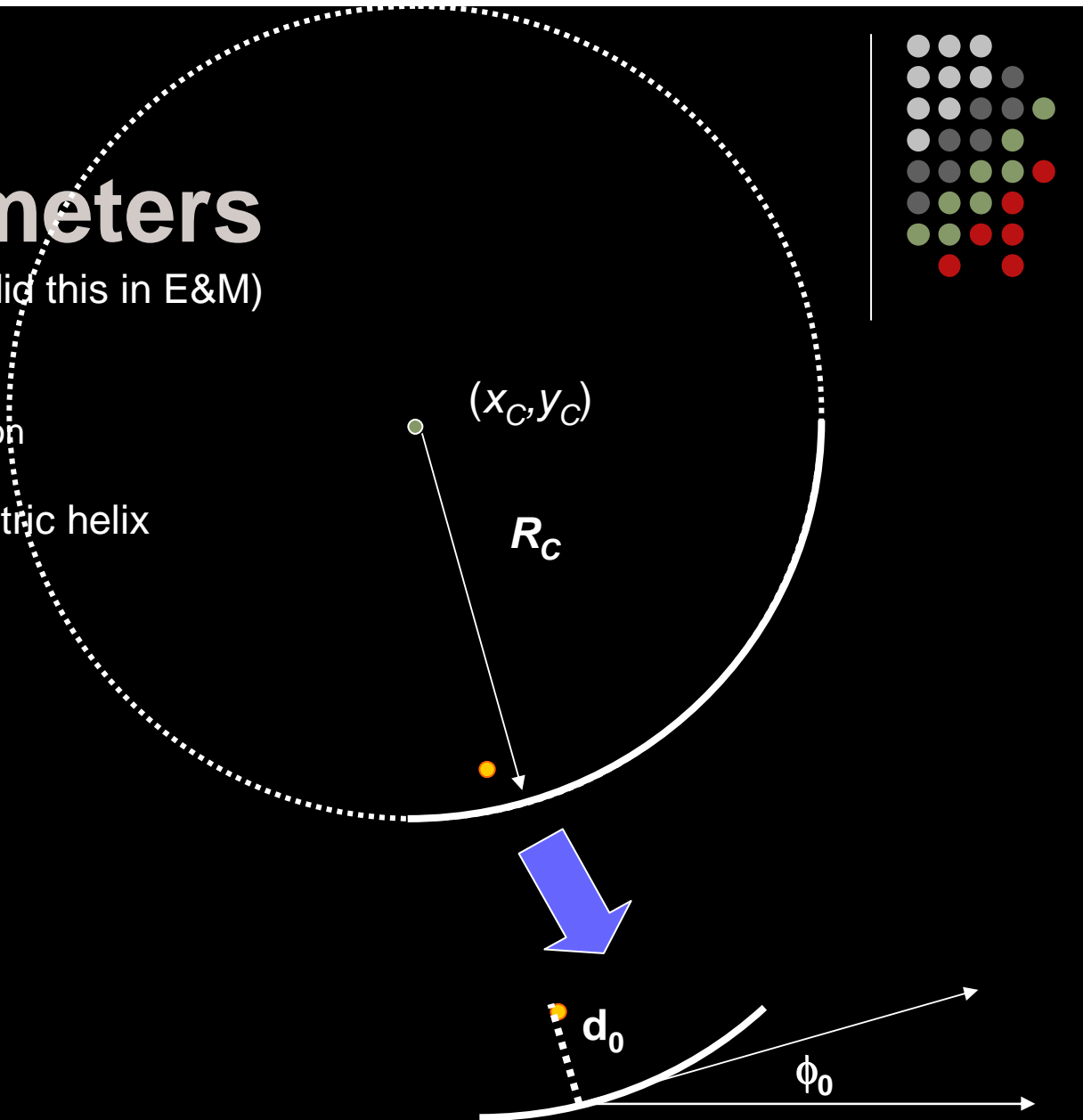
# Learning More



- The CERN Briefbooks
  - <http://rkb.home.cern.ch/rkb/titleA.html>
  - <http://rkb.home.cern.ch/rkb/titleB.html>
- Hal Evan's Tracking Bibliography
  - <http://www.nevis.columbia.edu/~evans/stt/bibliography.htm>
- Silicon Overview
  - Damerell, ASI Lectures 1995
  - Schwarz & Lutz, Ann Rev Nuc Sci 38 (1995)
  - <http://www-physics.lbl.gov/~spieler/>
- Track pattern recognition, fitting, and systematics
  - Fruehwirth et al, Data Analysis Techniques for High-Energy Physics
  - <http://www.phys.ufl.edu/~avery/fitting.html>

# Track Parameters

- Tracks curl in B field (you all did this in E&M)
- Describe geometric helix
  - Axis of helix=B-field~z direction
- 5 parameters describe geometric helix
  - Referred to r- $\phi$  PCAO
  - $d_0$
  - $\phi_0$
  - $C=1/2R_c$  or  $1/R_c$ 
    - Check in your exp't
  - $Z_0$
  - $\text{Cot}\theta$
- Bits are cheap
  - $x_0, y_0$
  - $C_x, C_y, C_z$
  - $x_c, y_c, R_c$



# Track Parameters, z view

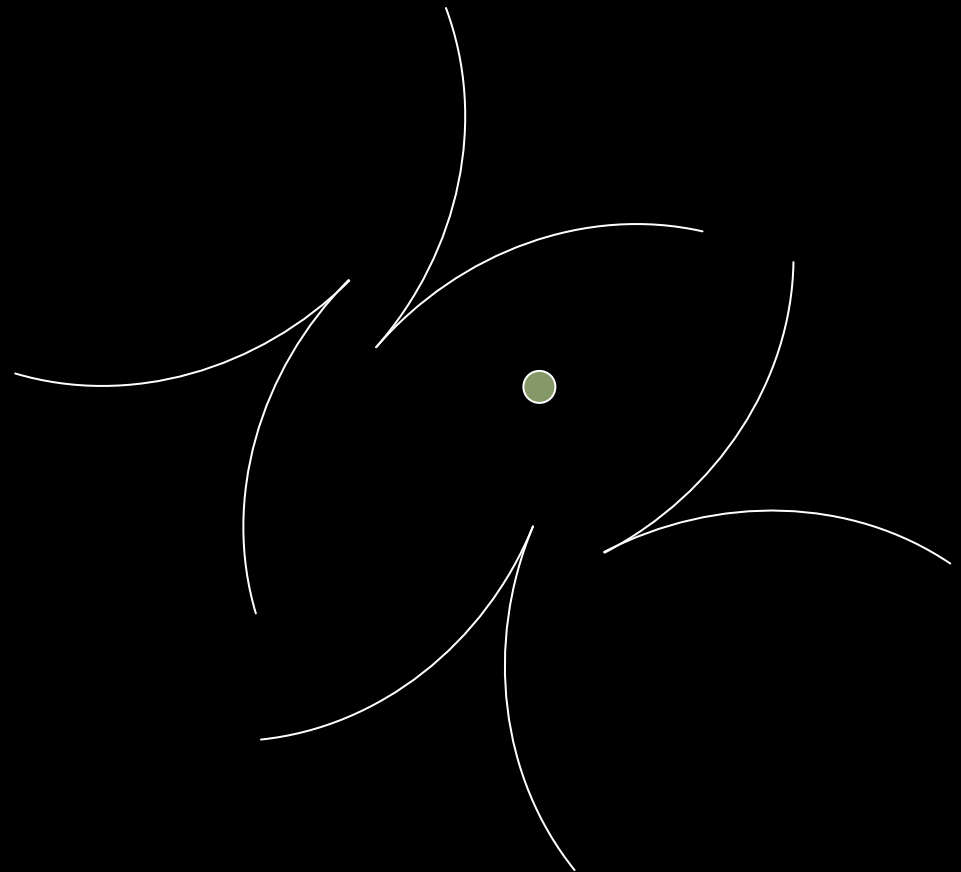


- s-z view gives straight lines
- For small C,  $s \sim r$ 
  - r-z usually used for recognition
    - Look for lines
    - Line fitters fast, fewer hits -> brute force
- $Z_0$ 
  - Z position at PCAO in r-f plane
    - May NOT be 3-D PCAO!!!
- Cotq (aka I)
  - Slope of helix pitch

# Sign Convention



- $d_0$  sign convention varies experiment to experiment
- USUALLY it is defined as follows, up to a possible overall sign:
  - Sign of  $d_0$  is same as sign of charge, if the coordinate origin is outside the helix circle; opposite otherwise
  - Equivalent definition: rotate track to go outwards along x axis; sign of  $d_0$  is sign of y intercept





# Physics Parameters



- Related to helix parameters
- Best to keep separate
  - Esp. in nonhomogenous fields
- Cartesian
  - $x_0, y_0, z_0$
  - $p_x, p_y, p_z$
- “Theory”
  - $p, p_T, \eta, \cos\theta$
  - 4 vectors

- $\left( \sqrt{\left(\frac{cB}{C}\right)^2 + m^2}, \left(\frac{cB}{C}\right) \cos \phi_0, \left(\frac{cB}{C}\right) \sin \phi_0, \left(\frac{cB}{C}\right) (1 + \cot^2 \lambda) \right)$

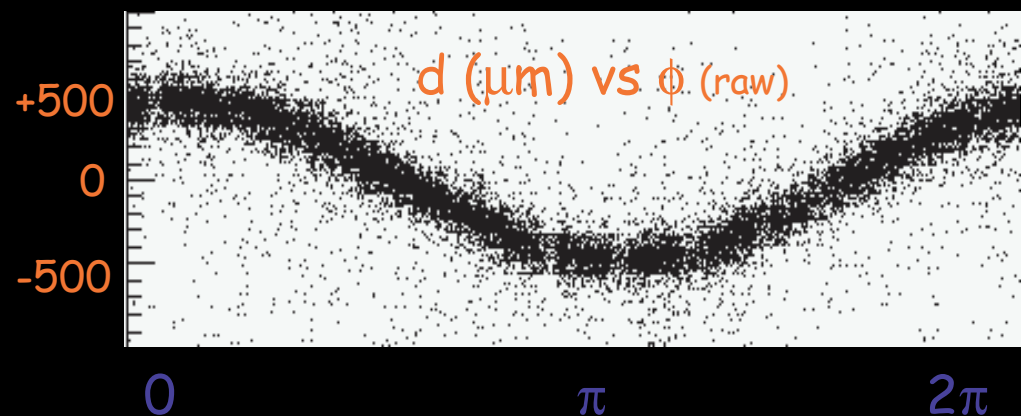
- $(0, -d_0 \sin \phi_0, d_0 \cos \phi_0, z_0)$

# A Common Feature

- If your  $d_0$  distribution looks like this



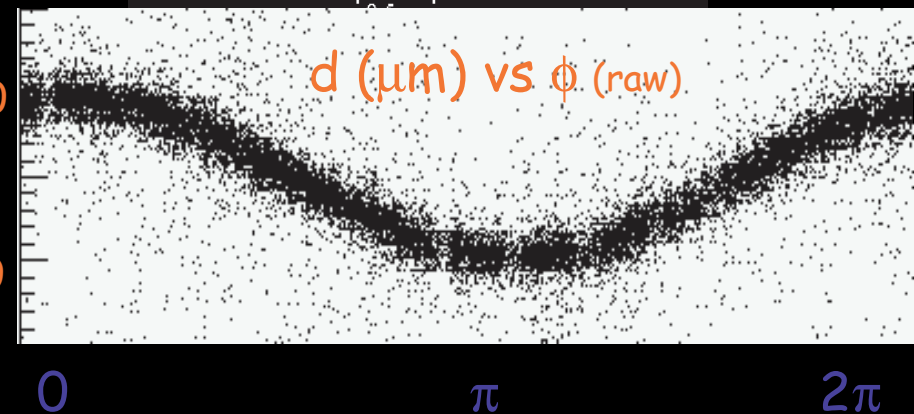
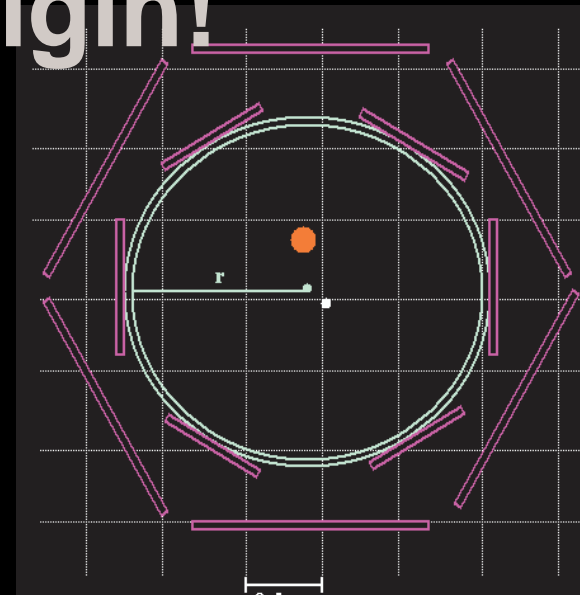
- Plot  $d_0$  vs.  $\phi_0$  to see this

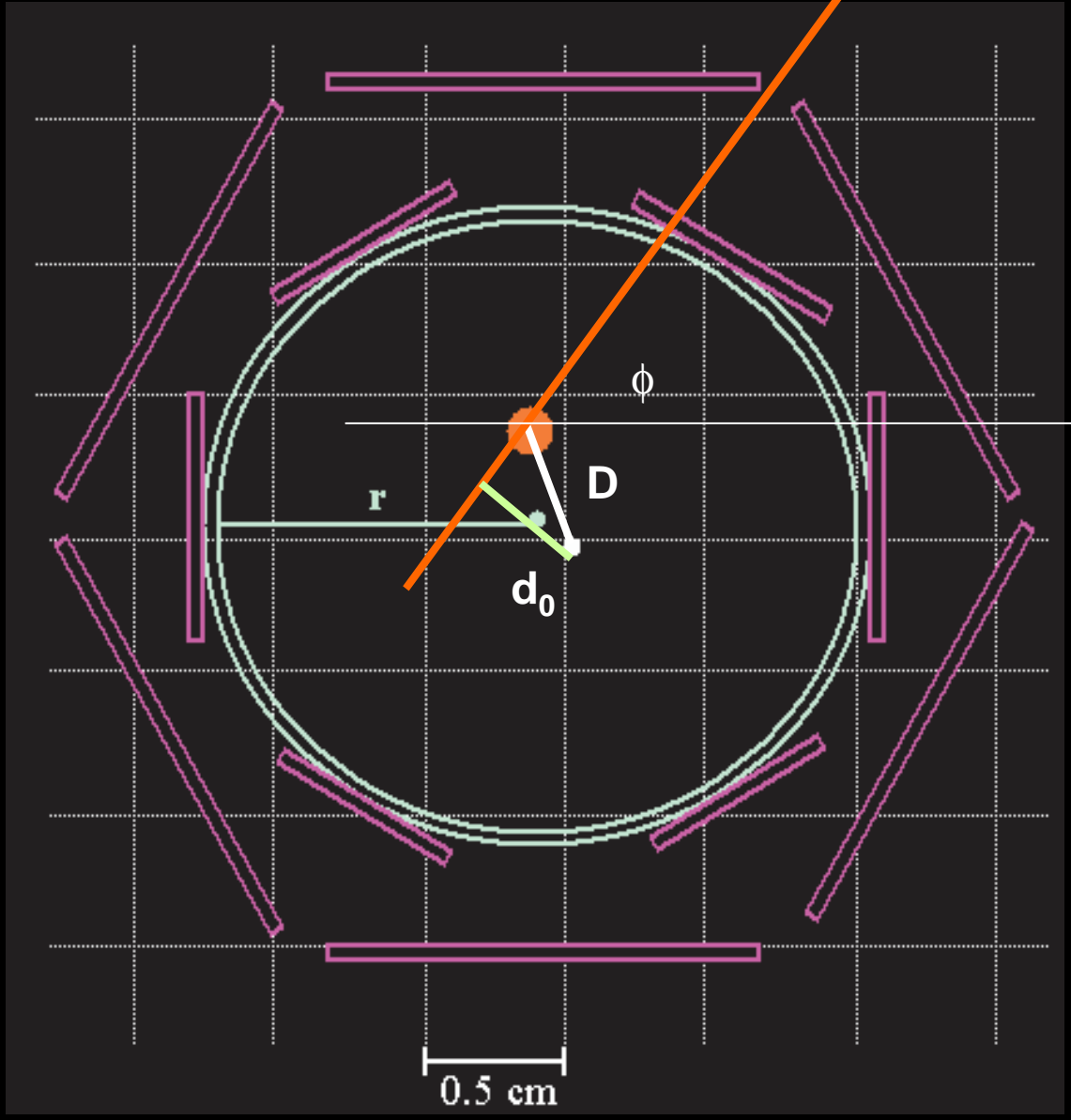
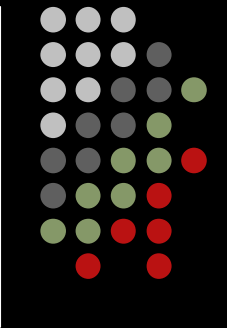


# Tracks not from Origin!

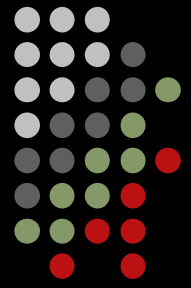


- Offset Beamspot
- Magnitude, Phase of  $d_0$  vs  $\phi_0$  meaningful
  - $(x_b, y_b) = (M \cos \beta, M \sin \beta)$
- Coordinate origin usually given by wire chamber

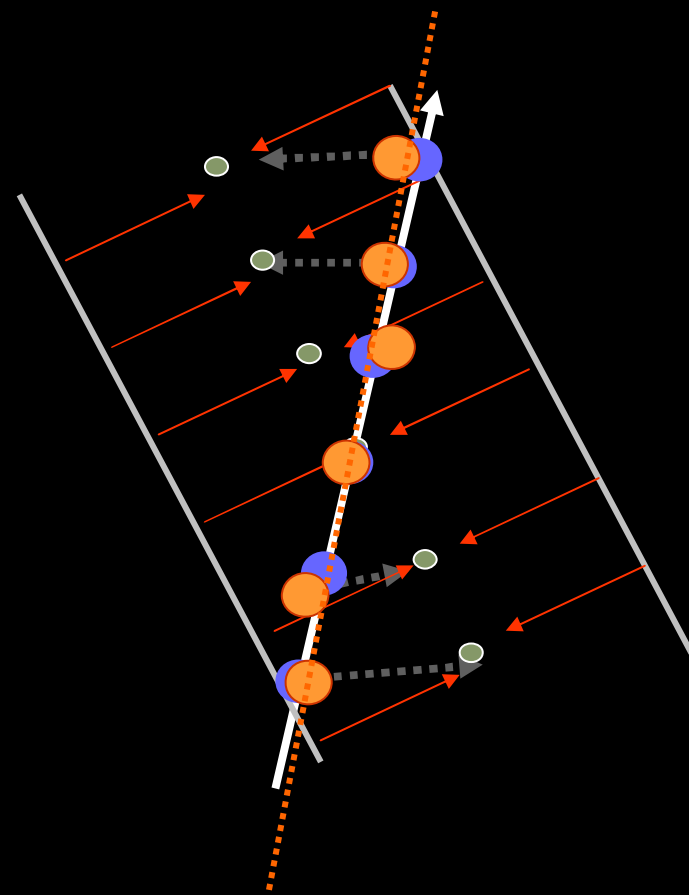
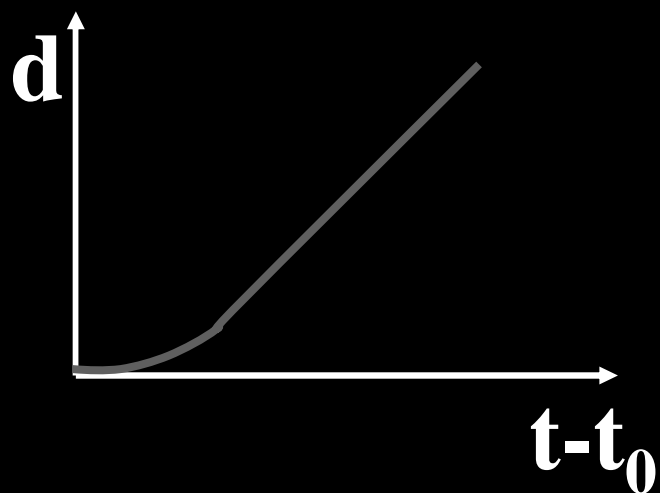




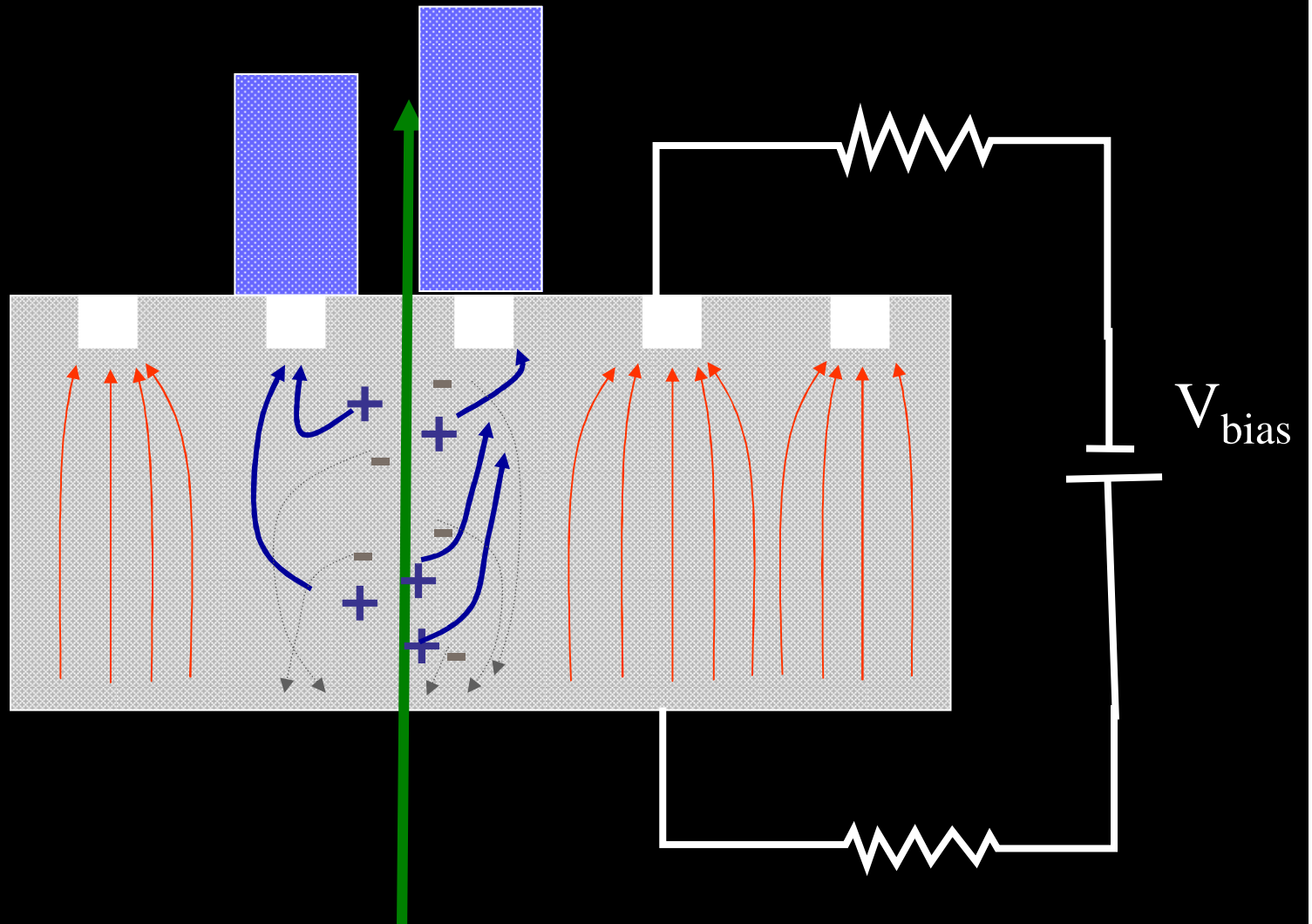
# Drift Chambers



- Charged particle ionizes gas as it passes through chamber
  - Lorentz effect (solenoid)
- Large electric fields to drift charge to wires
- Time measurement gives distance from track to wire



# Silicon



# Fibers



- I know essentially nothing about fibers you couldn't find yourself on Google

# Pattern Recognition



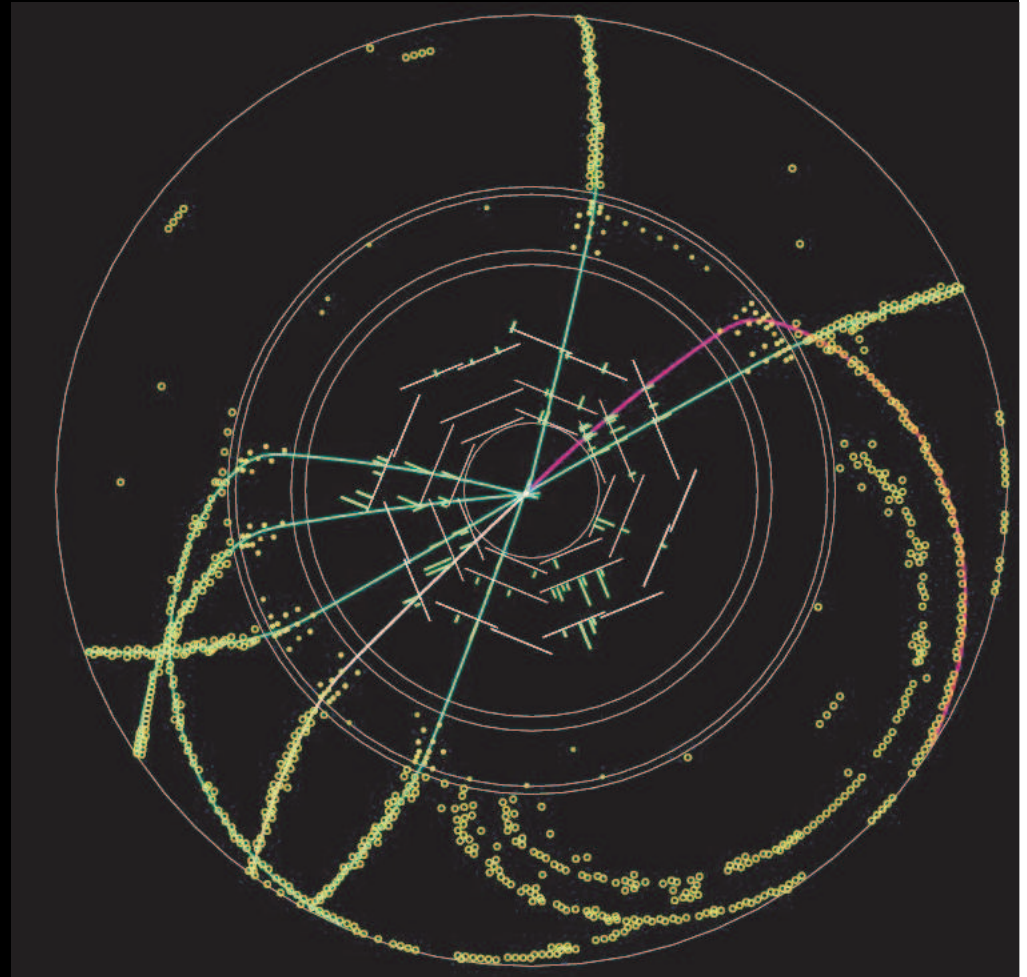
- Event Displays
- Seeding
- Hough and Histograms
- Sharing, Lock-in / Lock-out
  - Tracking and  $dE/dx$
- Curlers



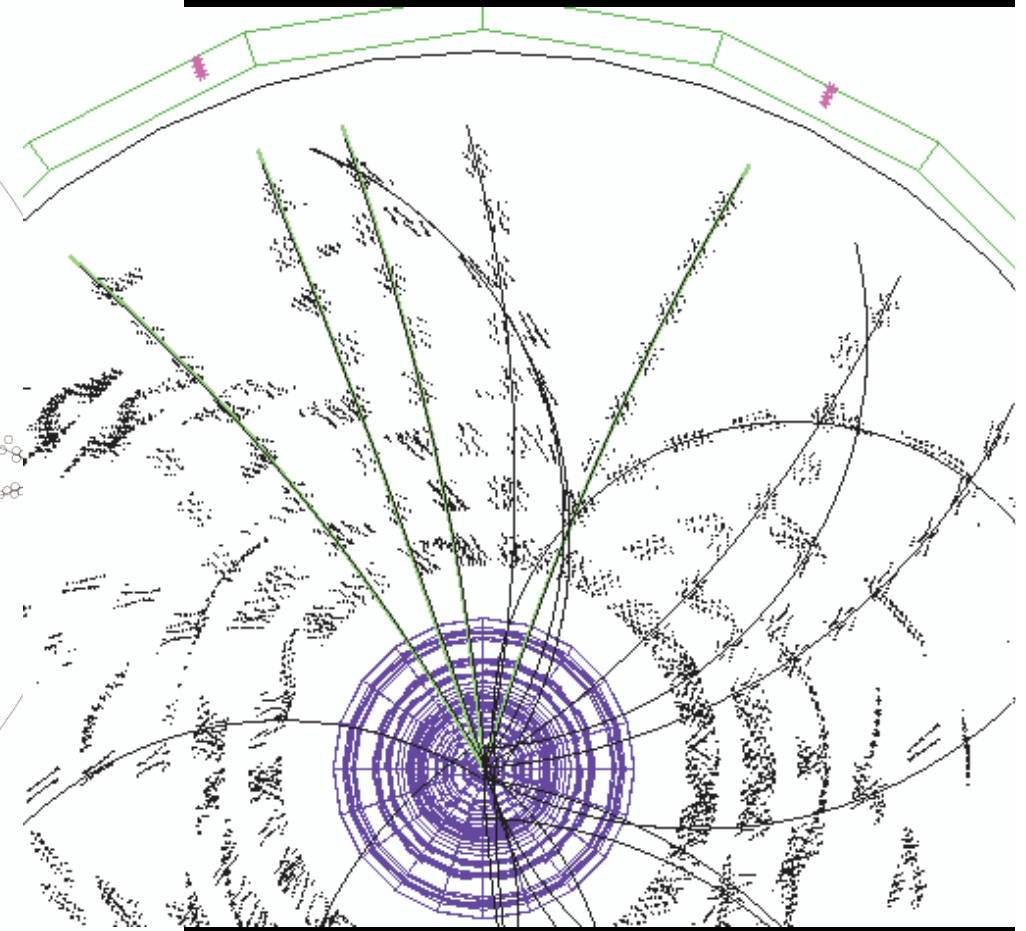
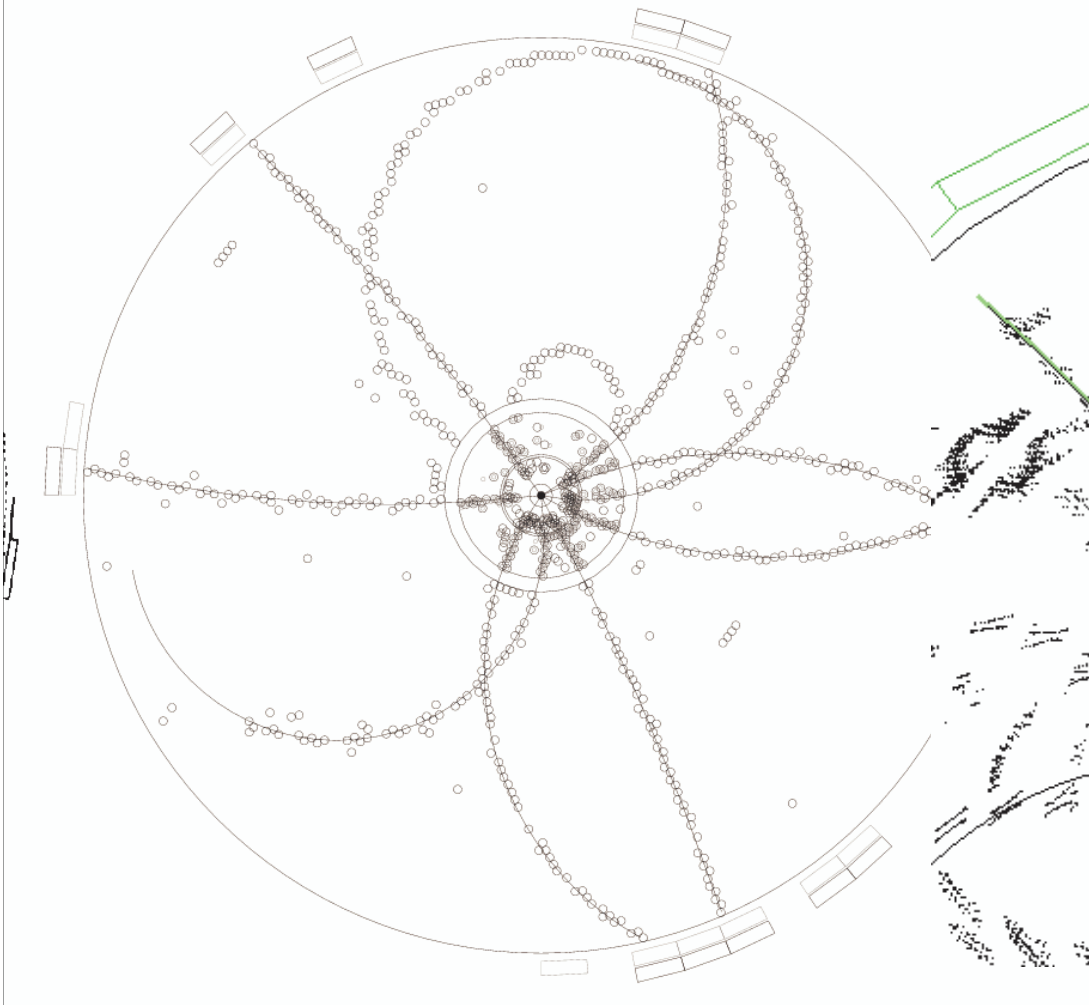
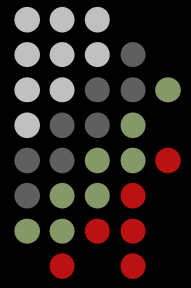
# Event Displays



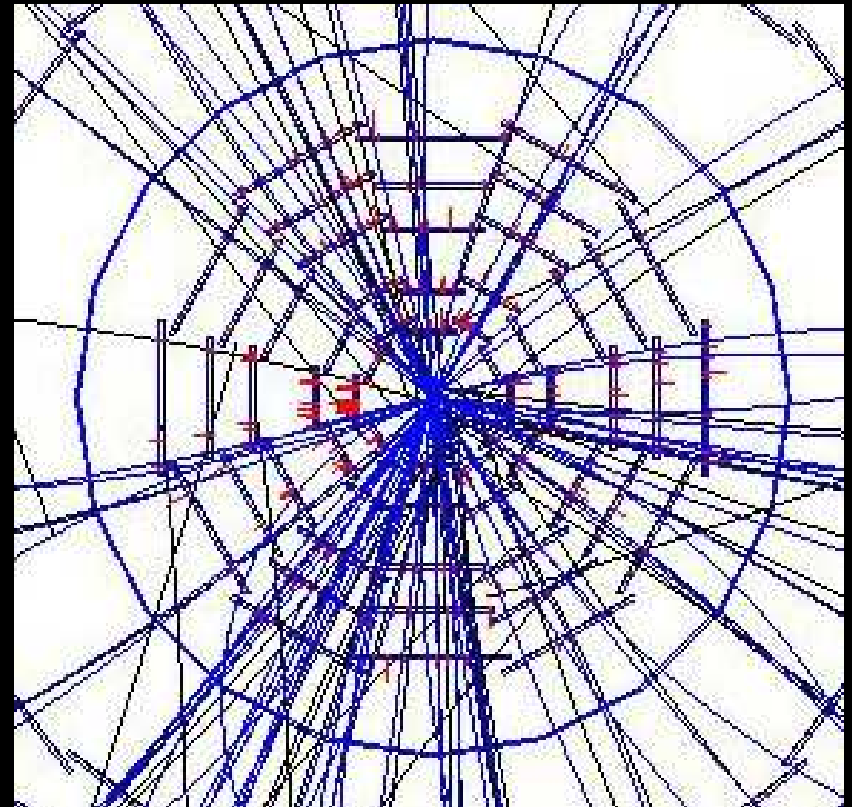
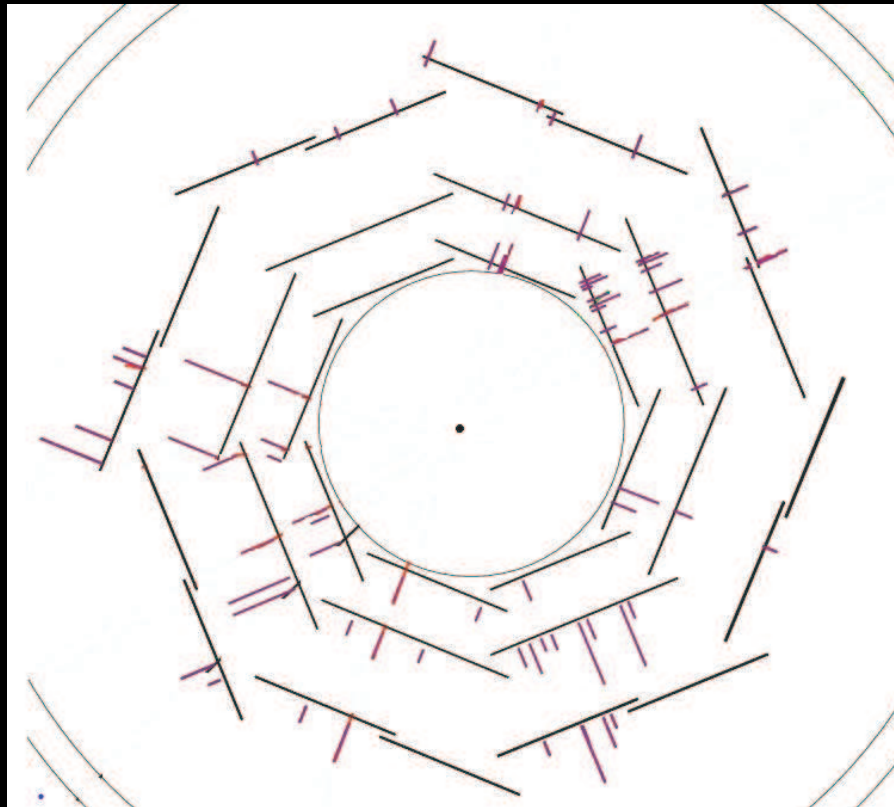
- Service to collaborators
  - Require good event display
    - Refuse to work without one
    - Stable
    - Accurate
    - Ability to display hit information
      - Esp.  $t_0$
- Fisheye view often useful



# Wire Chambers



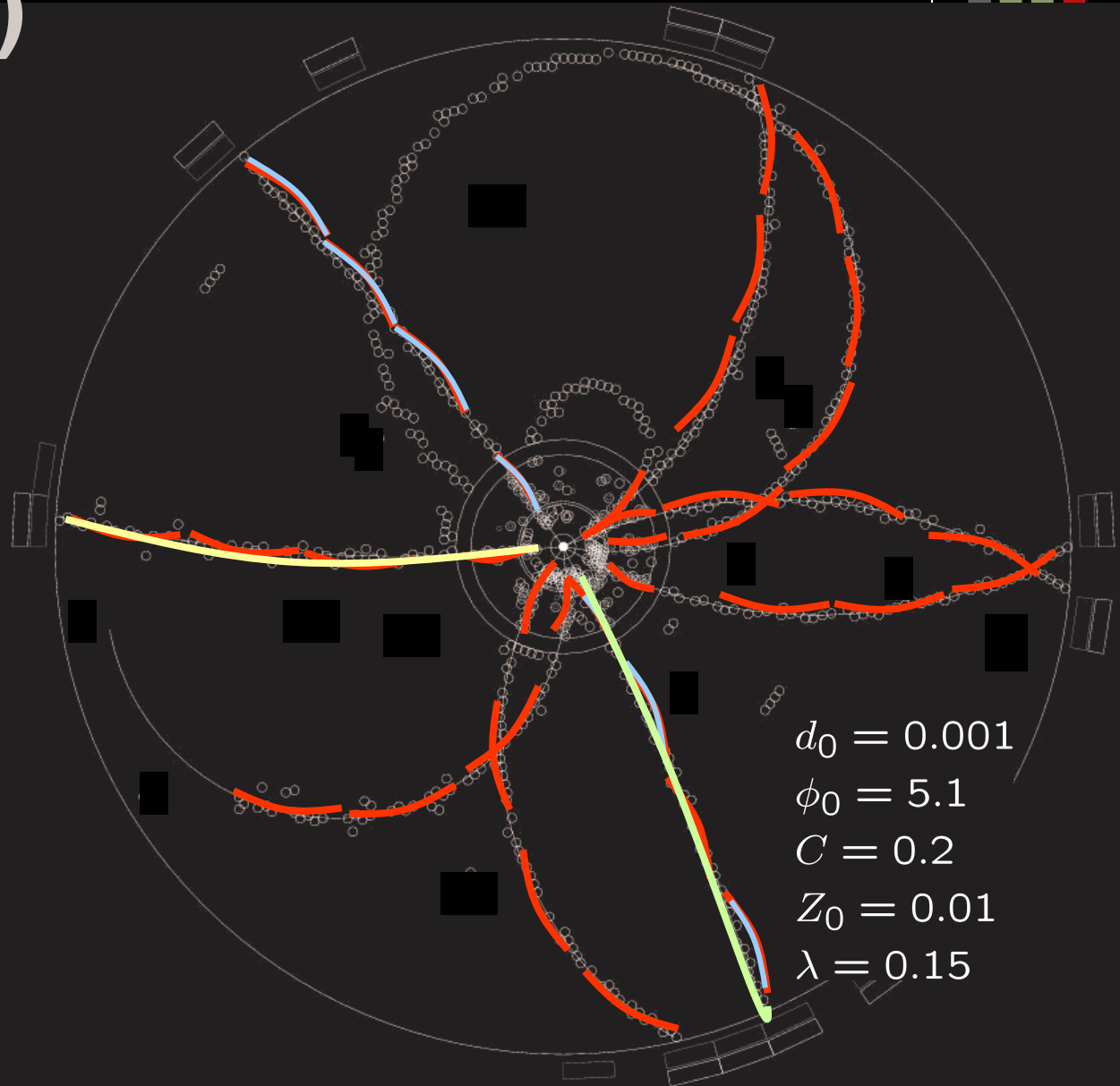
# Silicon Detectors



# Usual Procedure (Wire Chambers)



- $r$ - $\phi$  first
- Local noise removal
  - Nearest-neighbor
- Local fitting
  - Often triplets or tracklets
  - Fast fitter needed
- Coalescing
  - Crawling
  - Histogramming
- Pickup
- Final Fitting (e.g. Kalman)



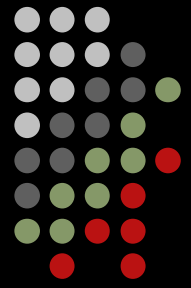
# Usual Procedure (Silicon)



- Extrapolate wire chamber tracks into detector
- Add nearby hits
  - Fast extrapolator
  - Generally with large tree of possible hits; best tree chosen

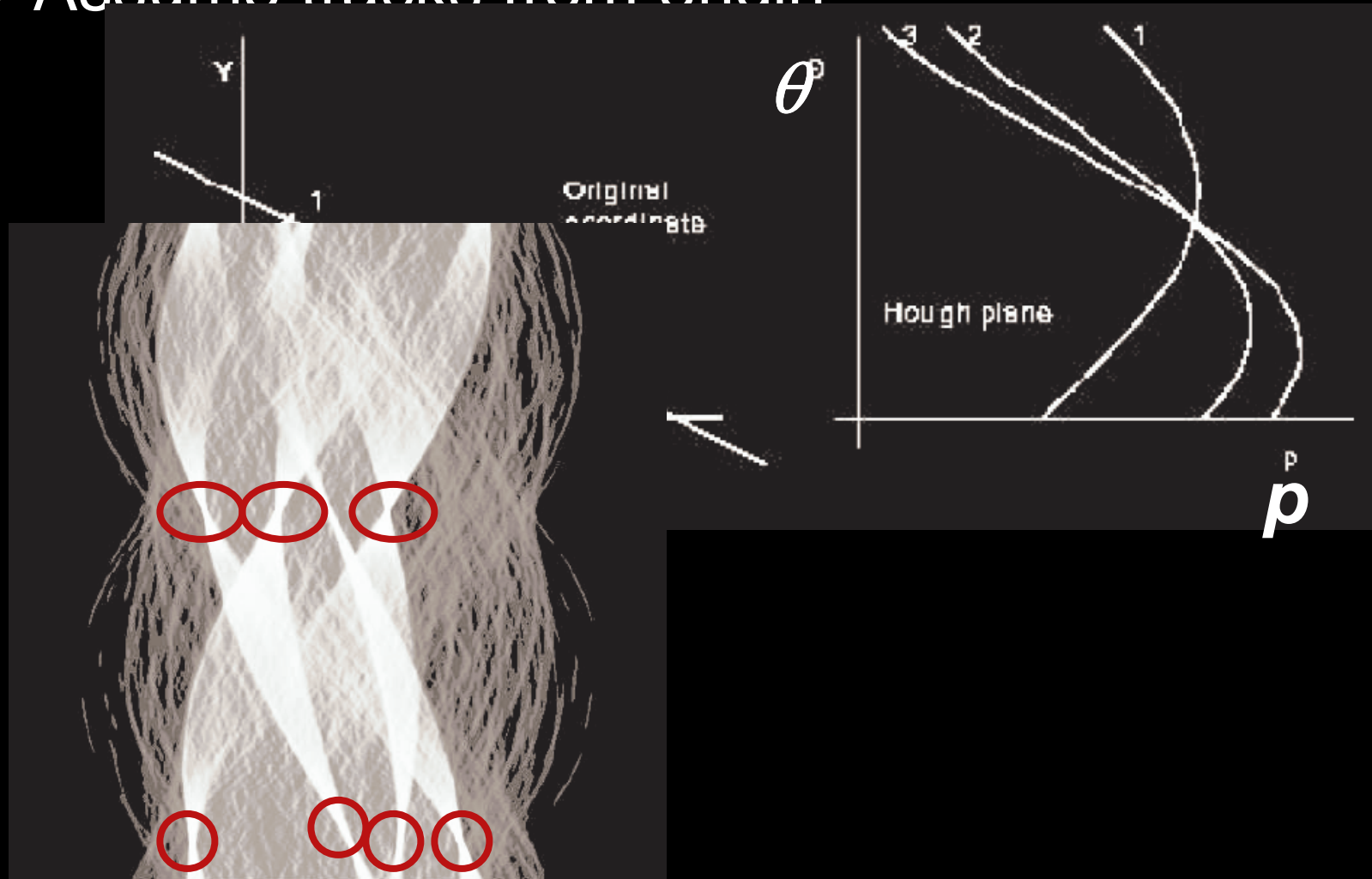
OR

- Find standalone tracks
  - High redundancy required
- Z-information always hard
  - Always
  - Even if your advisor tells you otherwise



# Hough and Histograms

- Assume tracks from origin





# High Multiplicity Environments



- Where tracks cross
  - Shared hits
- Multihit electronics
  - May be able to partition correctly
- Best to leave until unambiguous hits already assigned
- Decision to add or not add could depend
  - Tracking or  $dE/dx$

# Frontiers for You



- Low-multiplicity, highly redundant tracking “well advanced”
- Many high-multiplicity are just  $n \times$  low mult
- New techniques?
  - Global hit partitioning
  - Multi-vertex tracking
  - High-occupancy tricks
    - Even CDF chamber is less than 5%



# Tracking Pathologies

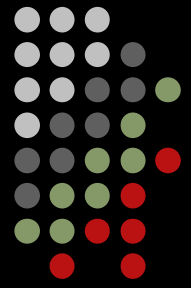


- “Ghosts”
  - Two tracks formed from one particle
- “Kinks”
  - Either
    - Hard-scatter
    - Decay in-flight
  - Usually made into two tracks
  - Bad things happen when fit into 2 tracks
- “Curlers”
  - Not simple to know head from tail
    - Get momentum, charge , initial angle backwards



# Resolution

- Point resolution
  - r- $\phi$  view
    - Typically O(100  $\mu\text{m}$ ) wire
    - O(10  $\mu\text{m}$ ) silicon
  - s-z view
    - Typically O(mm) wire
    - O(100  $\mu\text{m}$ ) silicon
- Parameter resolution
  - Obviously related to point resolution
  - Estimating resolution on line parameters



# Likelihood Fit to a Line

- Set of points

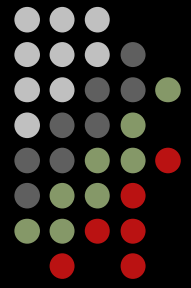
- Known to be a line  $\hat{y}_i = mx_i + b$
- Known  $x_i$
- Measured  $y_i$

$$(y_i - \hat{y}_i) = (y_i - (mx_i + b))$$

- $\chi^2$ : sum of normalized deviations squared

$$\left(\frac{y_i - \hat{y}_i}{\sigma_i}\right)^2 = \left(\frac{y_i - (mx_i + b)}{\sigma_i}\right)^2$$

$$\chi^2 = \sum_i \left(\frac{y_i - \hat{y}_i}{\sigma_i}\right)^2 = \sum_i \left(\frac{y_i - (mx_i + b)}{\sigma_i}\right)^2$$



# Reminder: why $\chi$ ?

- If measured  $y_i$  is gaussian about true

$$P(y_i)dy_i = C_i e^{-\left(\frac{(y_i - \hat{y}_i)^2}{2\sigma_i^2}\right)} dy_i$$

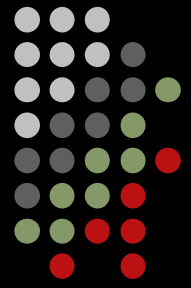
- Likelihood to measure the complete set

$$\mathcal{L} = \prod_i C_i e^{-\left(\frac{(y_i - \hat{y}_i)^2}{2\sigma_i^2}\right)}$$

- Maximize  $\mathcal{L}$  = Maximize  $\ln \mathcal{L}$  = Minimize  $-2 \ln \mathcal{L}$

$$-2 \ln \mathcal{L} = \sum_i \left( \frac{(y_i - \hat{y}_i)^2}{\sigma_i^2} \right) \equiv \chi^2$$

# Minimizing $\chi^2$



$$\chi^2 = \sum_i \left( \frac{y_i - \hat{y}_i}{\sigma_i} \right)^2 = \sum_i \left( \frac{y_i - (mx_i + b)}{\sigma_i} \right)^2$$

- Find parameters  $m$ ,  $b$  that minimize  $\chi^2$

$$\frac{\partial \chi^2}{\partial m} = 0$$

$$\frac{\partial \chi^2}{\partial b} = 0$$



$$\sum_i x_i \left( \frac{y_i - (mx_i + b)}{\sigma_i^2} \right) = 0$$

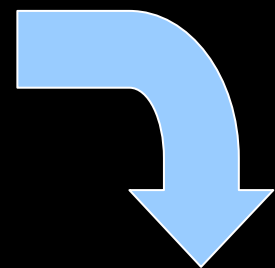
$$\sum_i \left( \frac{y_i - (mx_i + b)}{\sigma_i^2} \right) = 0$$

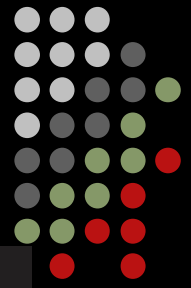


$$\sum_i \frac{x_i^2}{\sigma_i^2} m + \sum_i \frac{x_i}{\sigma_i^2} b = \sum_i \frac{x_i y_i}{\sigma_i^2}$$

**Tedious algebra**

$$\sum_i \frac{x_i}{\sigma_i^2} m + \sum_i \frac{1}{\sigma_i^2} b = \sum_i \frac{y_i}{\sigma_i^2}$$

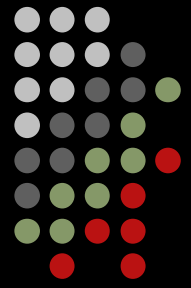




$$b = \frac{\sum_i \frac{x_i y_i}{\sigma_i^2} - \frac{\sum_i \frac{x_i^2}{\sigma_i^2} \sum_i \frac{y_i}{\sigma_i^2}}{\sum_i \frac{x_i}{\sigma_i^2} - \frac{\sum_i \frac{x_i^2}{\sigma_i^2} \sum_i \frac{1}{\sigma_i^2}}}$$

$$m = \frac{\sum_i \frac{x_i y_i}{\sigma_i^2} - \frac{\sum_i \frac{x_i}{\sigma_i^2} \sum_i \frac{y_i}{\sigma_i^2}}{\sum_i \frac{x_i^2}{\sigma_i^2} - \frac{\sum_i \frac{x_i}{\sigma_i^2} \sum_i \frac{x_i}{\sigma_i^2}}$$

Need  $\sum_i \frac{1}{\sigma_i^2}, \sum_i \frac{x_i}{\sigma_i^2}, \sum_i \frac{y_i}{\sigma_i^2}, \sum_i \frac{x_i^2}{\sigma_i^2}, \sum_i \frac{x_i y_i}{\sigma_i^2}$



# Recapitulation

- Line formula gives expectation
  - As function of line parameters

$$\hat{y}_i = mx_i + b$$

- Expectation-Measured gives  $\chi^2$

$$\chi^2 = \sum_i \left( \frac{y_i - \hat{y}_i}{\sigma_i} \right)^2 = \sum_i \left( \frac{y_i - (mx_i + b)}{\sigma_i} \right)^2$$

- Minimizing  $\chi^2 =$  Maximizing  $\mathcal{L}$

$$\mathcal{L} = \prod_i C_i e^{-\left( \frac{(y_i - \hat{y}_i)^2}{2\sigma_i^2} \right)}$$

- Maximum  $\mathcal{L} =$  Best-fit parameters

$$\frac{\partial \chi^2}{\partial m} = 0$$

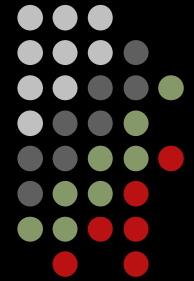
$$\frac{\partial \chi^2}{\partial b} = 0$$



# Wobblin' Goblin



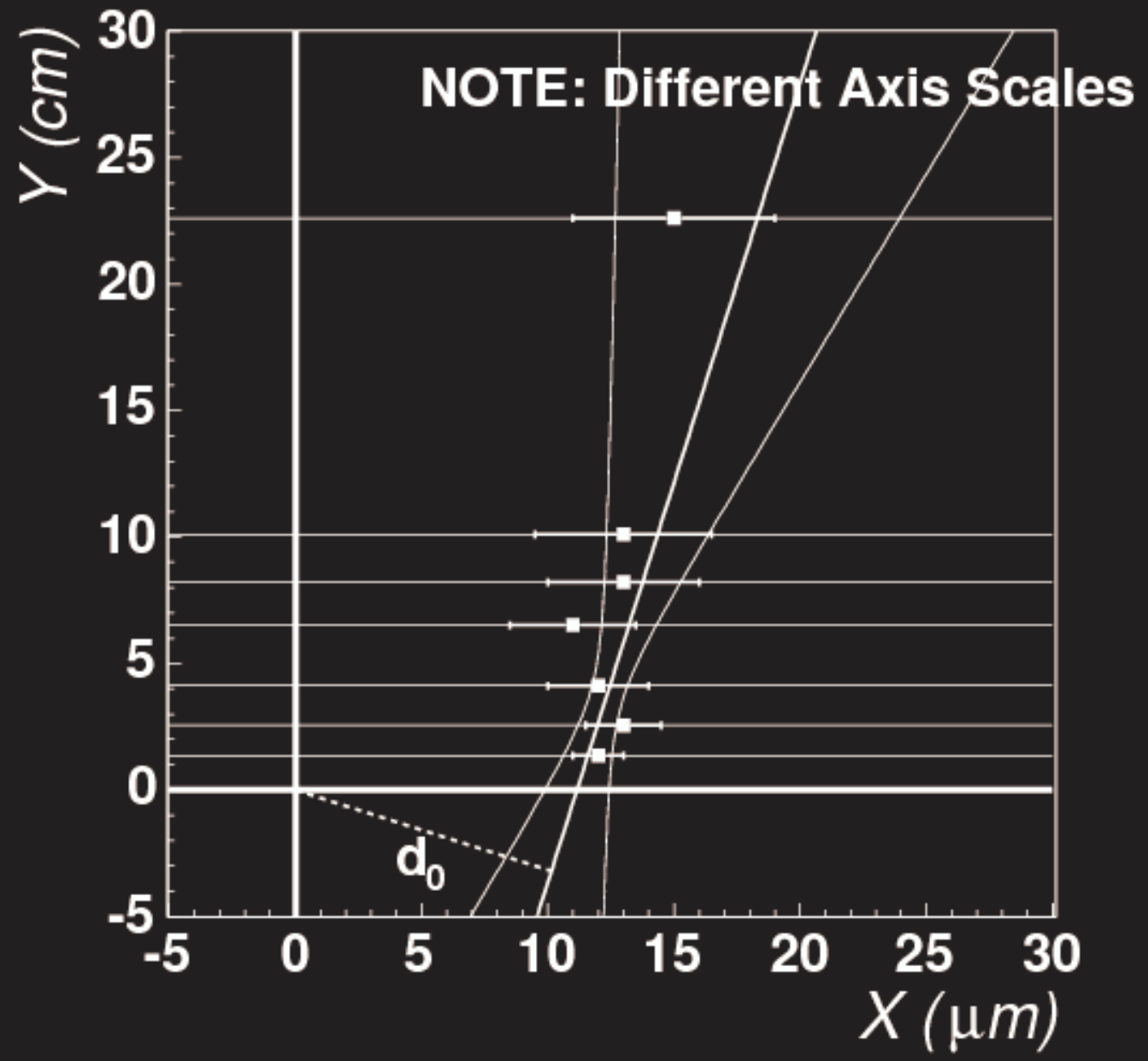
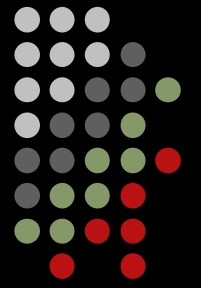
**Probably apocryphal**



# Uncertainties

- 1- $\sigma$  uncertainty on parameter
  - When  $-2 \ln \mathcal{L}$  changes by one unit
  - Why?
- At first order,  $-2 \ln \mathcal{L}$  doesn't change as parameters change
  - We set derivatives to 0
- Second derivatives give uncertainties

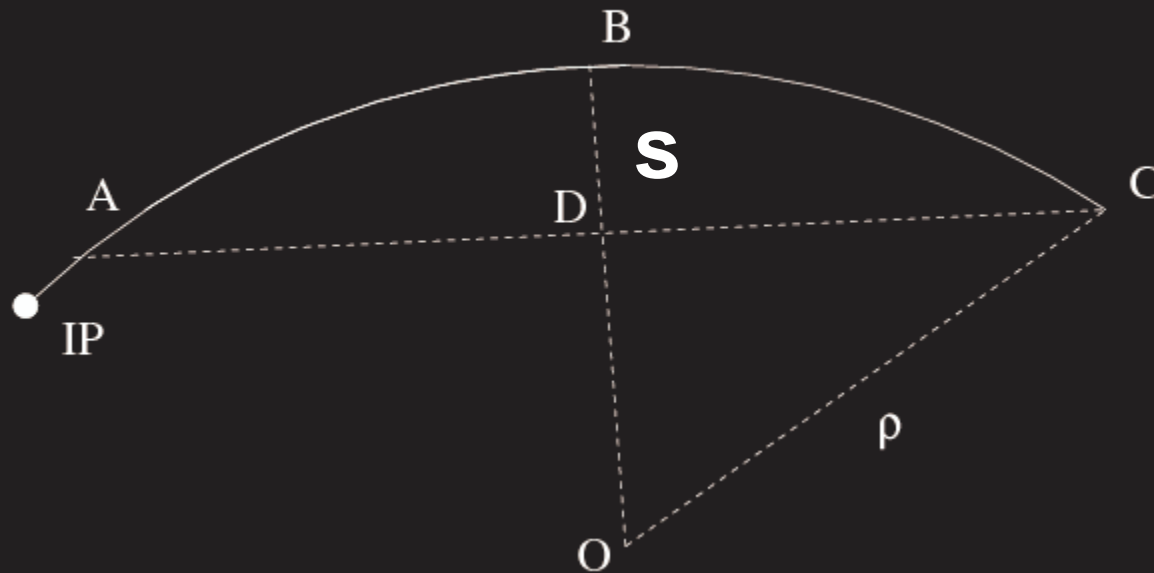
- Error on parameter  $\beta \propto \frac{1}{\frac{\partial^2 \ln \mathcal{L}}{\partial \beta^2}}$



# Introducing Curvature



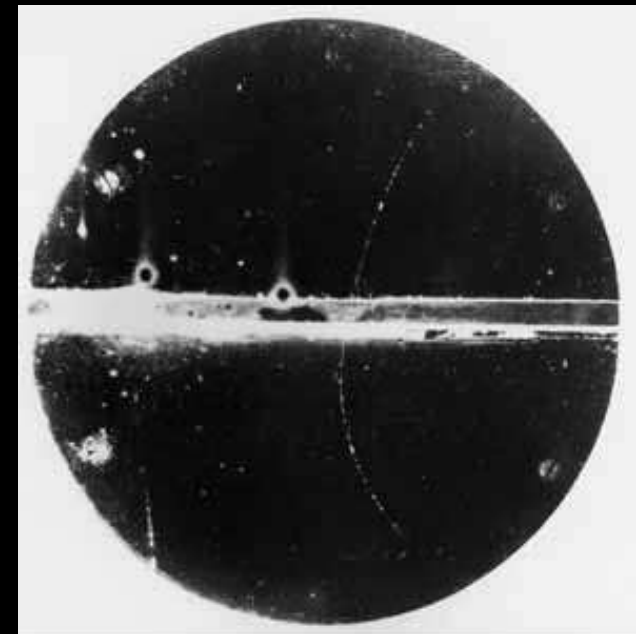
$$s = \rho - \sqrt{\rho^2 - \frac{|AC|^2}{4}}$$



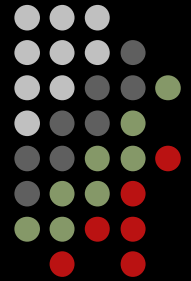
$$\rho = \frac{\frac{|AC|^2}{4} + s^2}{2s}$$

# Material

- Material has two separate effects
  - Energy loss
    - Relatively predictable loss of momentum
    - Increase of curvature
    - Mean is non-zero
      - S.D. is called “energy straggling”
  - Multiple scattering
    - Significant angular deflection in material
    - Average deflection is zero



Scan ©American Institute of Physics





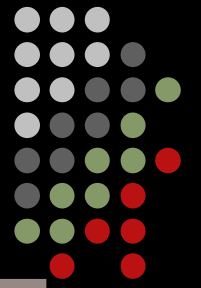
# Multiple Scattering

- nb point resolution not degraded!!!!
  - Points lie less well on line
    - Reflect actual trajectory
      - Not initial trajectory
- Common “cheap” model
  - Increase point resolution
    - Generally p-dependent
  - Just a model

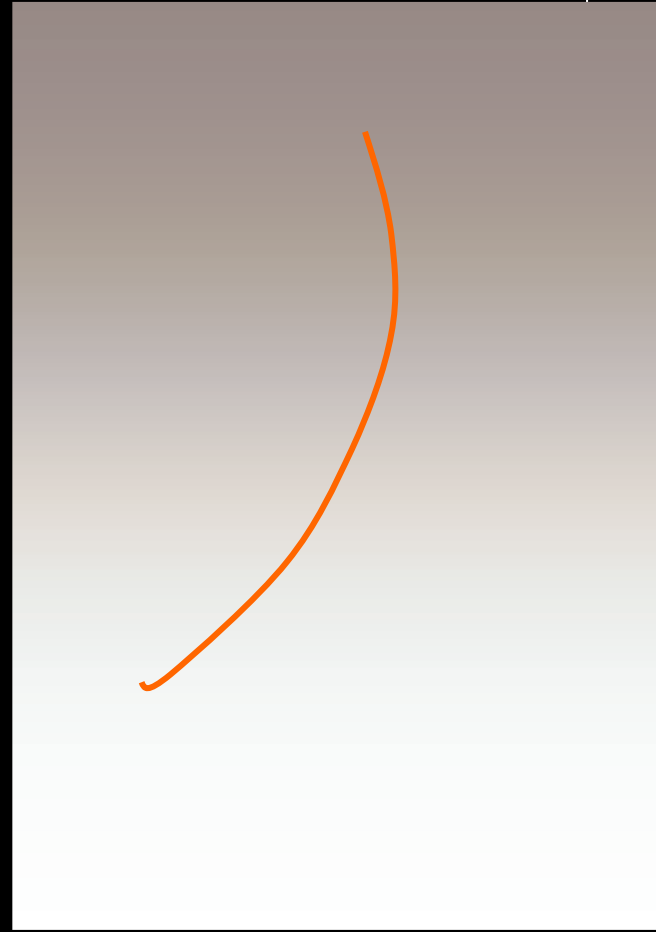
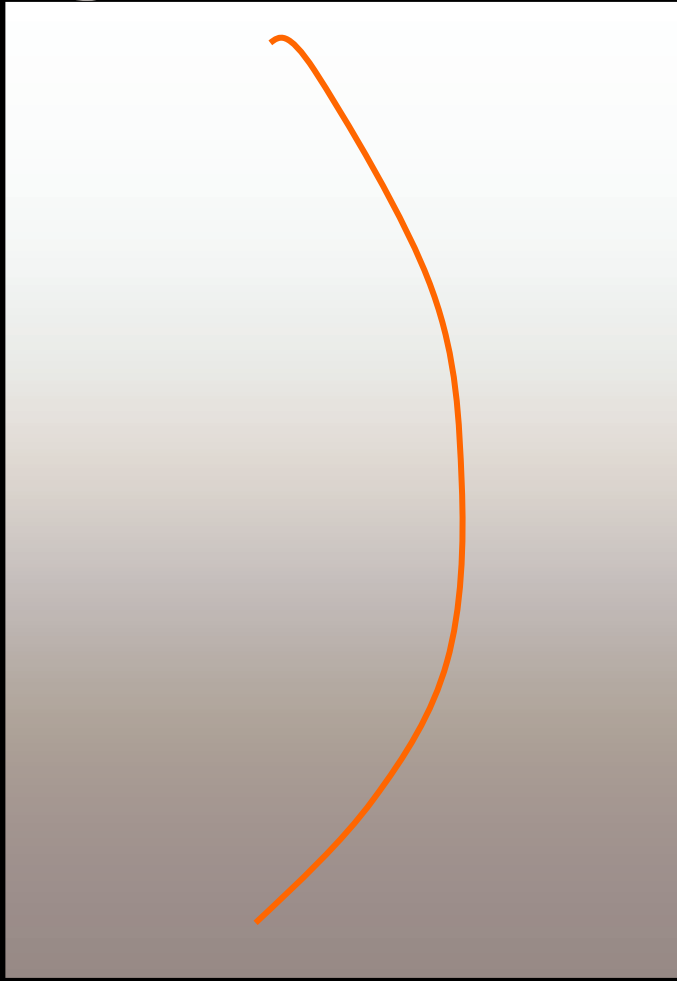


# Purpose of Fitting

- Usual purpose
  - Best estimate of parameters at origin
  - Reported parameters: tangent helix @ origin
  - Extrapolation does not yield optimal parameters elsewhere
- Occasional purpose
  - Best estimate of parameters at exit
    - Reported: tangent helix @ exit
      - But in terms of its PCAO (possibly confusing)
- Extrapolation to other points does not yield the best possible estimate if it passes through material
  - But it nearly always produces an adequate estimate



# Fog

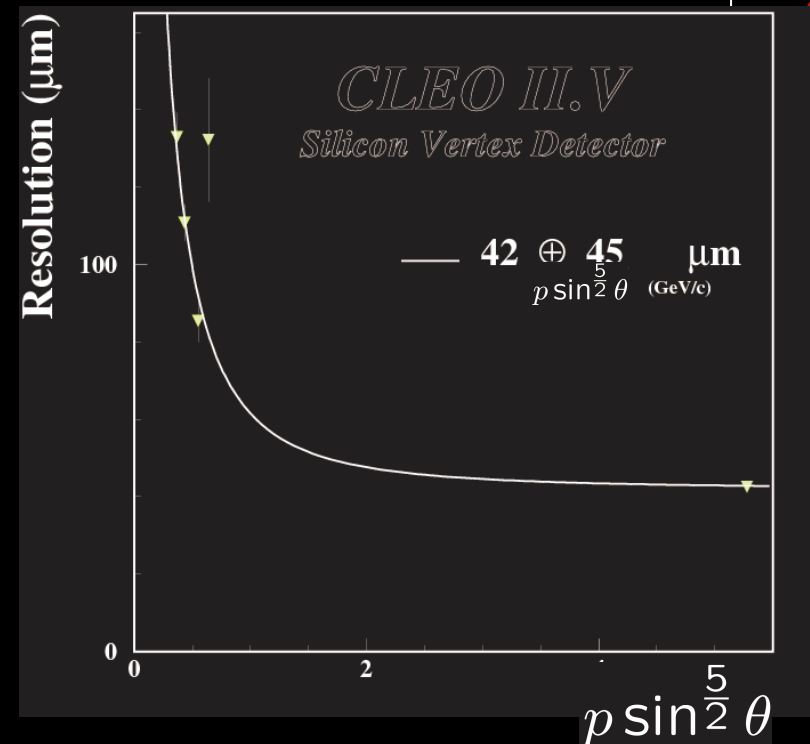
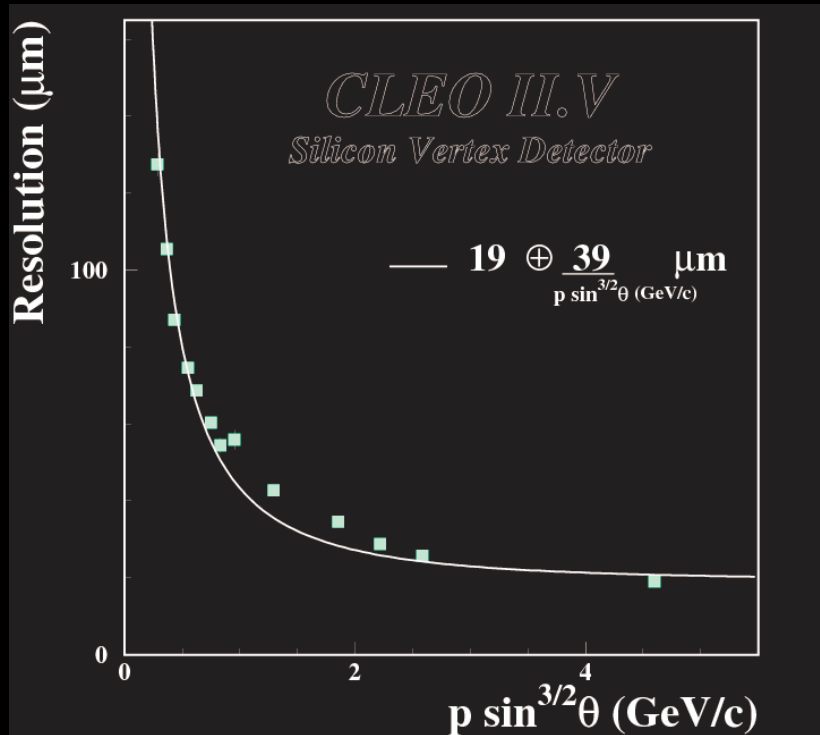


**Scatters correlate measurement errors (Kalman)  
Different Weightings Depend on Your Goal**





# Resolution



$$\sigma_{d_0} = a \oplus \frac{b}{p \beta \cos^2 \frac{3}{2} \theta_{inc}}$$

Depends on point resolution

$$\sigma_{Z_0} = a \oplus \frac{b}{p \beta \cos^2 \frac{5}{2} \theta_{inc}}$$

Depends on material distribution

# Useful Symbol



$$x \oplus y \equiv \sqrt{x^2 + y^2}$$

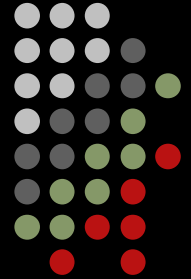
$$3 \oplus 4 = 5$$

$$5 \oplus 12 = 13$$

$$1 \oplus 2 = 2.23$$

- Resolutions often add this way

# Systematics



- Material
- Field inhomogeneities
- Overlap / pileup / confusion
- Alignment
- Detector effects
  - Saturation
  - Ion statistics
  - Discriminator timewalk
  - Gravitational wire sag
    - Silicon plane sag
  - Lorentz angle
  - E-field modeling
  - Hall effect
  - Clustering