

# HIGH SPEED CUSTOM SCOOTER THROTTLE CONTROL PROTOTYPE

ELLIOTT MENDENHALL

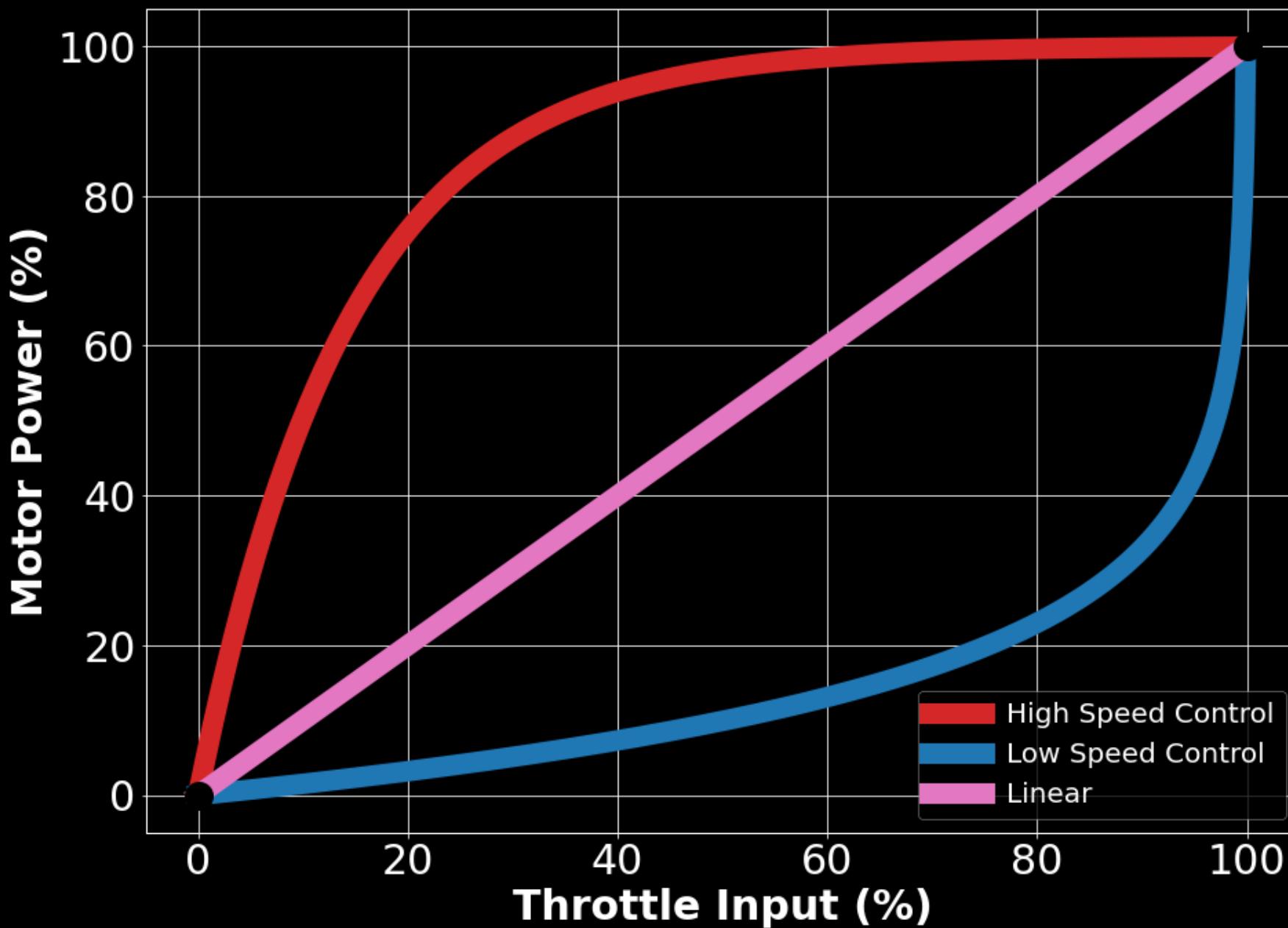
BOSTON UNIVERSITY, ELAB

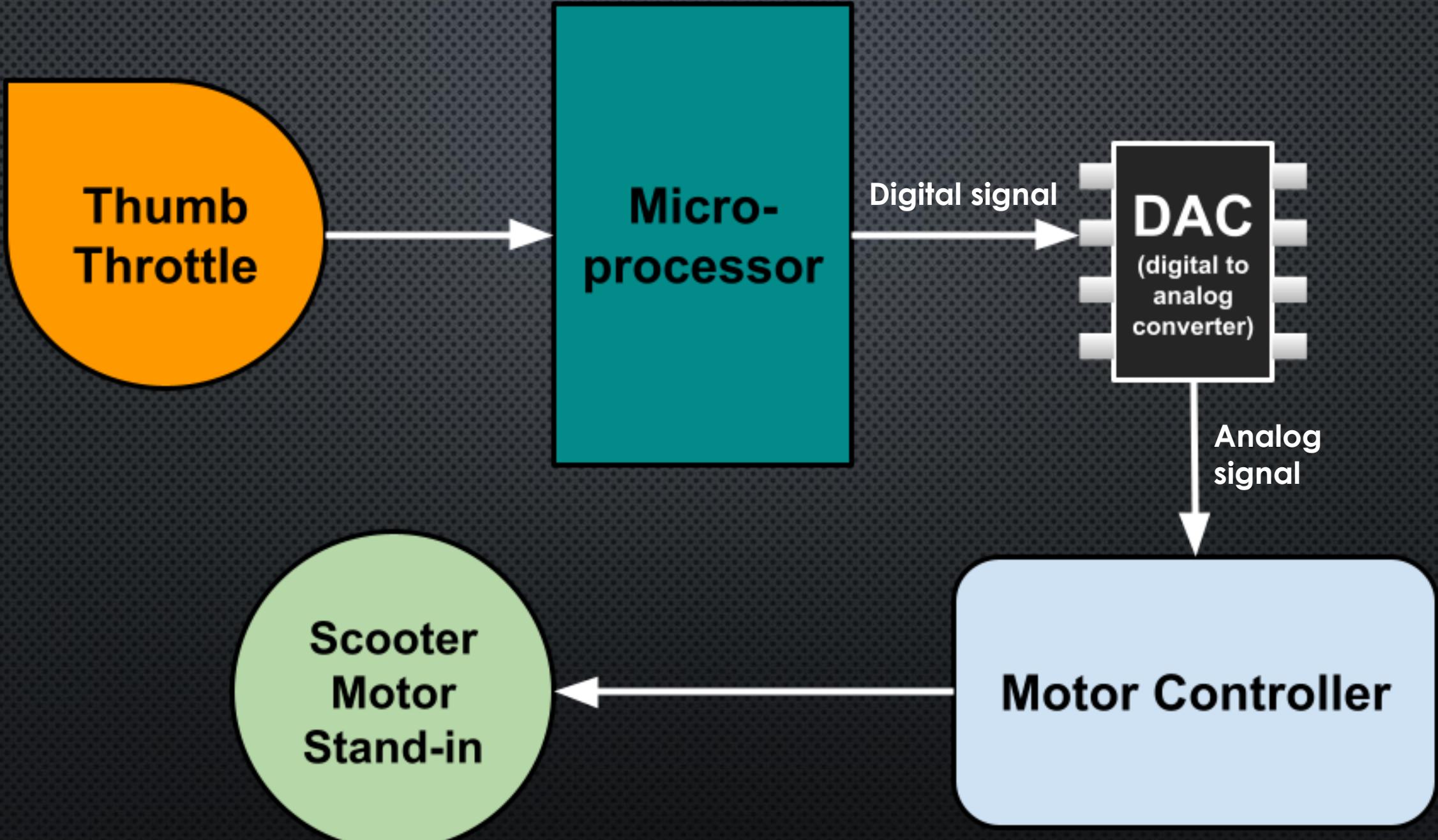
APRIL 19, 2023

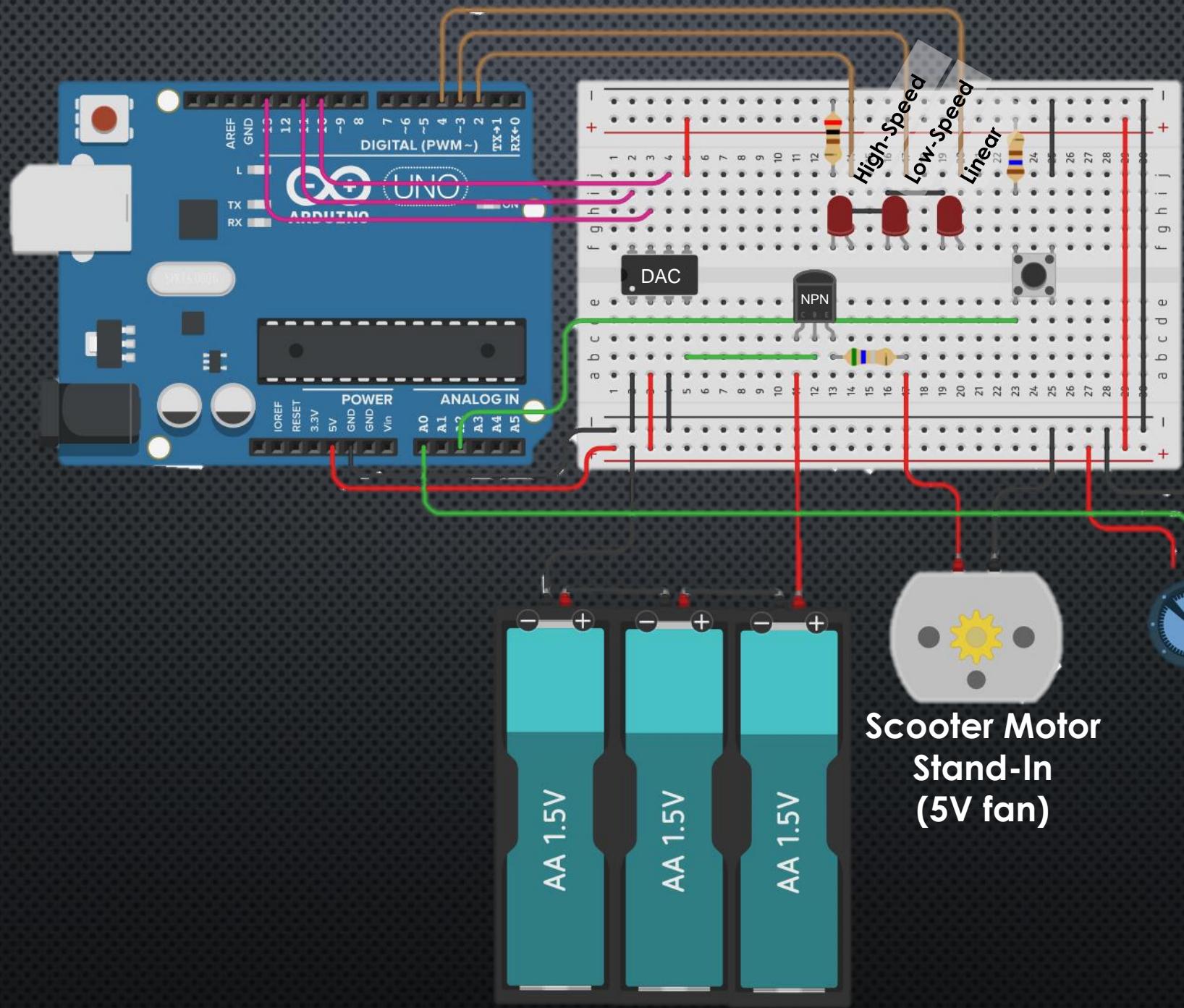


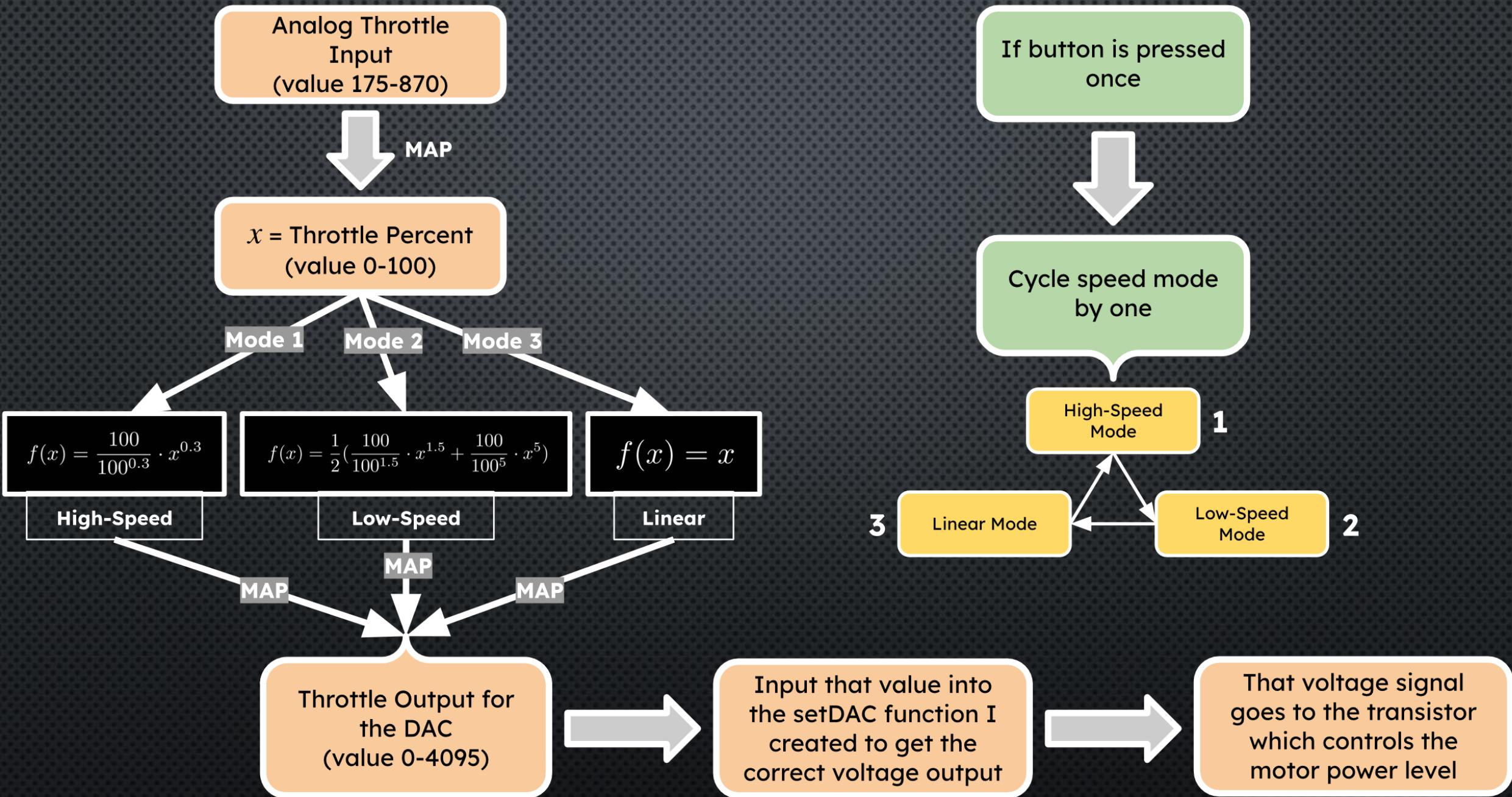


# Example Throttle Response Curves









# PARTS

- Arduino Uno
- 3 Pin Thumb Throttle
- 5V DC Motor with fan blades
- 2N3904 NPN Transistor
- MCP4921 DAC
- External 5V power supply (3 AA battery pack)
- Pushbutton
- LED's

# DATA SHEETS

- [http://physics.bu.edu/adlab\\_and\\_elab/wp-content/uploads/2022/05/MCP4921.pdf](http://physics.bu.edu/adlab_and_elab/wp-content/uploads/2022/05/MCP4921.pdf)
- <https://www.sparkfun.com/datasheets/Components/2N3904.pdf>
- [https://components101.com/sites/default/files/component\\_datasheet/Toy%20DC%20motor%20Datasheet.pdf](https://components101.com/sites/default/files/component_datasheet/Toy%20DC%20motor%20Datasheet.pdf)



Final\_Code.ino

```

1 #include <SPI.h> //import the SPI library
2
3 int dac_nCS = 10; // pin number for nCS
4 int dac_SCK = 13; // pin number for SCK
5 int dac_SD1 = 11; // pin number for SDI
6
7 void setup(){
8   Serial.begin(9600);
9   pinMode(10, OUTPUT);
10  pinMode(11, OUTPUT);
11  pinMode(13, OUTPUT);
12
13  pinMode(2, OUTPUT);
14  pinMode(3, OUTPUT);
15  pinMode(4, OUTPUT);
16
17  pinMode(A0, INPUT);
18  pinMode(A2, INPUT);
19
20  SPI.begin();           // initialize the library
21  SPI.setBitOrder(MSBFIRST); // tell the library to use the most significant bit (MSB) first
22  pinMode(dac_nCS, OUTPUT); // define nCS as an output
23  digitalWrite(dac_nCS, 1);
24  pinMode(dac_SCK, OUTPUT); // define SCK as an output
25  digitalWrite(dac_SCK, 0);
26  pinMode(dac_SD1, OUTPUT); // define SDI as an output
27  digitalWrite(dac_SD1, 0);
28 }
29
30 int throttle_output; // defines the "throttle_output" variable, which will be the binary value (in base 10 form) given to the DAC to output our desired
31
32 int mode = 1;          // defines the "mode" variable, which acts as the switch between high-speed, low-speed, and linear speed modes
33 int change = 0;         // defines the "change" variable, which guarantees that one button press gives one mode change, regardless of the button press length
34
35 float slope = 3;        // defines the "slope" variable, which determines the steepness of the high-speed throttle response curve
36 float low_slope = 1.5;    // defines the "low_slope" variable, which determines the steepness of the low-speed throttle response curve
37 float low_slope2 = 5;     // defines the "low_slope2" variable, which also helps determine the steepness of the low-speed throttle response curve
38
39 void loop(){
40
41   Serial.print("0%"); Serial.print(0); // Serial.prints which show the upper and lower boundary of the serial plotter at 0% and 100% for easier
42   Serial.print(", ");
43   Serial.print("100%"); Serial.print(100);
44   Serial.print(", ");
45
46
47   int original_config_bits = 28672; // decimal value that equals "0111 0000 0000 0000" the config bits for the DAC
48   int transistor_correction = 420; // voltage correction for the transistor to make the DAC output an initial 0.6 volts for the initial saturation
49   int motor_activation_correction = 650; // voltage correction for the activation voltage of the DC motor
50   int config_bits = original_config_bits + transistor_correction + motor_activation_correction;
51
52   // automatically adds the voltage corrections to the DAC. So even when there is no throttle input, the DAC still outputs a set 0.6V + 0.8V for the transition
53   int map_val = 4095 - transistor_correction - motor_activation_correction; // new upper map value for the throttle_output variable
54
55
56   int throttle_val = analogRead(A0); // reads the analog input from the thumb throttle and sets it to the int "throttle_val"
57   int throttle_percent = map(throttle_val, 175, 870, 0, 100); // maps the analog input from the thumb throttle to a percentage value (0-100) and sets it to the int "throttle_percent"
58
59   int button = digitalRead(A2);
60   if(button == 0 && change == 0){ // button counter (single click results in one increase of the mode variable regardless of the current mode)
61     if(mode == 3){
62       mode = 0;
63     }
64     mode++;
65   }
66   Serial.println(mode);

```

Output Serial Monitor x  
Not connected. Select a board and a port to connect automatically.

Final\_Code.ino

```

74   float high_speed_control_percent = ((100 / (pow(100 , 1/slope))) * (pow(throttle_percent , 1/slope))); // equation to map the raw throttle percent to the high speed control percent
75   int throttle_output = map(high_speed_control_percent, 0, 100, 0, map_val); // mapping from the high_speed_control_percent to the throttle_output
76
77   digitalWrite(2, HIGH); // Light up the "High-Speed" LED
78   digitalWrite(3, LOW); // Turn off the "Low-Speed" LED
79   digitalWrite(4, LOW); // Turn off the "Linear" LED
80
81   Serial.print("Throttle_Input_Percent:"); Serial.print(throttle_percent); // print out the Throttle_Input_Percent and Motor_Speed_Output_Percent
82   Serial.print("% , ");
83   Serial.print("Motor_Speed_Output_Percent:"); Serial.print(high_speed_control_percent);
84   Serial.print("%");
85   Serial.println(" --- High Speed Control ");
86
87   setDac(config_bits + throttle_output); // set the DAC to our desired output using the throttle_output variable
88
89 }
90
91
92 if (mode == 2){ // low speed control if statement
93   float low_speed_control_percent = (((100 / (pow(100 , low_slope))) * (pow(throttle_percent , low_slope))) + (100 / (pow(100 , low_slope2))) * (pow(throttle_percent , low_slope2)));
94   int throttle_output = map(low_speed_control_percent, 0, 100, 0, map_val);
95
96   digitalWrite(3, HIGH); // Light up the "Low-Speed" LED
97   digitalWrite(2, LOW); // Turn off the "High-Speed" LED
98   digitalWrite(4, LOW); // Turn off the "Linear" LED
99
100  Serial.print("Throttle_Input_Percent:"); Serial.print(throttle_percent); // print out the Throttle_Input_Percent and Motor_Speed_Output_Percent
101  Serial.print("% , ");
102  Serial.print("Motor_Speed_Output_Percent:"); Serial.print(low_speed_control_percent);
103  Serial.print("%");
104  Serial.println(" --- Low Speed Control ");
105
106  setDac(config_bits + throttle_output); // set the DAC to our desired output using the throttle_output variable
107
108 }
109
110 if (mode == 3){ // linear speed control if statement
111   float linear_speed_control_percent = throttle_percent;
112   int throttle_output = map(linear_speed_control_percent, 0, 100, 0, map_val);
113
114   digitalWrite(4, HIGH); // Light up the "Linear" LED
115   digitalWrite(2, LOW); // Turn off the "High-Speed" LED
116   digitalWrite(3, LOW); // Turn off the "Low-Speed" LED
117
118   Serial.print("Throttle_Input_Percent:"); Serial.print(throttle_percent); // print out the Throttle_Input_Percent and Motor_Speed_Output_Percent
119   Serial.print("% , ");
120   Serial.print("Motor_Speed_Output_Percent:"); Serial.print(linear_speed_control_percent);
121   Serial.print("%");
122   Serial.println(" --- Linear Speed Control ");
123
124   setDac(config_bits + throttle_output); // set the DAC to our desired output using the throttle_output variable
125
126 }
127
128 delay(5);
129
130
131 void setDac(word ori){ // Create a new word (16 bit variable) called ori, which is the new input of the setDac function. Take this input and split it into two 8-bit words
132   word a = ori >> 8; // These new words are the inputs into the SPI.transfer commands which encode the bits to go to the DAC
133   digitalWrite(dac_nCS, 0); // set nCS to 0 (LOW)
134   word b = ori << 8 >> 8;
135   SPI.transfer(a);
136   SPI.transfer(b);
137   digitalWrite(dac_nCS, 1); // set nCS to 1 (HIGH)
138
139 }

```

Output Serial Monitor x  
Not connected. Select a board and a port to connect automatically.