

Cindy Zhang

PY371, Project Proposal

Soil Moisture Monitor

Abstract:

This project will utilize the Arduino microcontroller to monitor the soil moisture level of a plant, as well as alert you to when the plant needs watering. Using a soil moisture sensor, the Arduino will read the moisture level and display it on an LCD display. It will also control a single LED that will turn on when the soil moisture drops below a certain level, to indicate that the plant needs watering.

- Essential concepts:
 - a. Setting up a soil moisture sensor which can effectively read the water content of the soil.
 - b. Using the LCD display to show the exact moisture level read by the sensor.
 - c. Setting up the condition which causes the LED light to turn on, indicating the plant's soil is dry.
- Optional, additional concepts:
 - a. Include a buzzer that will buzz when the soil is too dry, rather than a simple LED light.
 - b. Allow the user to change the moisture threshold that turns the LED on in order to fit all sorts of different plants' needs.

Parts Required:

- Breadboard
- Arduino Uno
- Soil moisture sensor (<https://www.ebay.com/itm/233465007871>) \$2.36

- LCD screen display
(<https://www.ebay.com/itm/LCD-1602-Blue-screen-with-backlight-display-1602A-5v-module-for-arduino/382921423682?hash=item5927e53b42:g:1dAAAOSwdmcdwz2>)
\$3.95
- 1 LED or buzzer
- Plant test subject
- Wires
- Push button
- Potentiometer, 1K-10K

Block diagram:

