

An Introduction to Python

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What is Python?

- Python is a scripting language, created by **Guido van Rossum**, that is:
 - interpreted
 - object-oriented
 - dynamically typed
 - simple
 - powerful and
 - free!
- Python website:
 - <http://www.python.org>

Getting Started

- The Python interpreter has been ported to all the popular platforms.
- Running Python interactively:
 - `python`
 - `>>> print "Thou lump of foul deformity"`
 - `Thou lump of foul deformity`
 - `>>> x = 2; y = 5`
 - `>>> z = x*y`
 - `>>> z`
 - `10`

Writing Python Programs

- Points to note
 - Python code is structured using **indentation**
 - Indentation is important, so use a program such as **emacs** or **xemacs** to write code, or, better still, the Python development program **idle**.
- Guidelines
 - Write a few lines, then test, then repeat!
 - The first line of a **script** should contain
 - **#!/usr/bin/env python**
 - This tells the operating system which program to use to interpret the instructions that follow.

The "Hello World" Program

```
#!/usr/bin/env python
#-----
# File: helloworld.py
# Description: A really boring program
# Created: 10-Mar-2005, Harrison B. Prosper
#-----
print "Hello World"
```

Make the file `helloworld.py` executable:

```
chmod +x helloworld.py
```

Run it:

```
./helloworld.py
```

Example 1

```
from string import atoi, split # Add atoi, split to global namespace.
import os                       # Add os to global namespace.
f = os.popen('cd; ls -l')       # Pipe command output to file.
s = f.read()                   # Read into a single string.
l = split(s, '\n')             # Split into a list of strings.
n = len(l)                     # Get length of list.
for j in xrange(n):            # Iterate over a range object.
    a = split(l[j])            # Split into a list of strings.
    if (len(a) > 4):           # If length of list > 4 convert
        size = atoi(a[4])      # string value into an integer.
        print size, l[j]
    else:
        print l[j]
```

NO BRACES BECAUSE
PYTHON USES INDENTATION!

Namespaces

`__builtins__` `len, xrange, dir, open, ...`

Global (import)

`__builtins__`

`os`

`f, s, atoi, split`
`l, n, j, a, size`

`popen, system,`
`listdir, environ,`
`path, ...`

Looking at Namespaces

```
l = dir()
for j in xrange(len(l)):
    print l[j]
```

Create a list of the names
in the global namespace and
print them

```
l = dir(__builtins__)
```

Create a list of the names
in the namespace of the module
__builtins__

```
l = dir(os)
```

Do likewise for the operating
system module **os**

Example 2 (map, lambda)

```
l = dir(__builtins__) # List names in module __builtins__
o = map(lambda x: x+'\n',l) # For every element x of list l apply
# the one-line function f(x) = x+'\n'
# and return the result in the list o.
f = open('builtins.txt','w') # Open a file object f for output.
f.writelines(o) # Write out list of newline-terminated
# strings.
f.close() # Close file object.

from string import strip # Add strip to global namespace.
g = open('builtins.txt','r') # Open file for input.
t = g.readlines() # Read entire file into list t.
t = map(strip,t) # Strip off whitespace (here newline).
```

Example 2.1 - Fix Me!

```
from string import *           # Make all string functions available.

# Read all lines into the list records
records = open('data/mu_tqb_test.dat', 'r').readlines()

# Place columns names into list "names" (from first record)
names = split(records[0])

# Transform from character to float (skipping first record)
# Problem: Fix the bug!!! Hint: Use another map
data = map( lambda y: atof(y),
            map( lambda x: split(x), records[1:] ) )
```

Example 3 (filter)

```
from string import strip, find          # Import strip and find
l = open('builtins.txt').readlines()  # Read entire file into list l.
l = map(strip,l)                       # Strip off whitespace.

o = filter(lambda x: find(x,'Error') > -1, l) # For every x in list l
                                           # apply the one-line function
                                           # f(x) = find(x,'Error') > -1
                                           # If f(x) is True
                                           # copy x to output list o.
```

Example 3.1 (filter)

Filter on last column

```
signal = filter( lambda x: x[-1] > 0, data )
```

```
backg = filter( lambda x: x[-1] < 1, data )
```

Sequence Types

- **Immutable types** (can't be changed)
 - Strings `aString = 'Go boil your head'`
 - Tuples `aTuple = ('Bozo',42,3.14,aString)`
- **Mutable types** (can be changed)
 - Lists `aList = [aString, aTuple,1997]`
 - Dictionaries `aMap = {'string':aString, 2:aList}`
- **General operators** on sequence `s`
 - `len(s)`, `min(s)`, `max(s)`, `s[i]`, `s[i:j]` (= `s[i]..s[j-1]`)
 - `x [not] in s` True if item `x` [not] in `s`, else False
 - `s + t` concatenate sequences `s` and `t`
 - `n*s` `n` copies, concatenated

Tuples (immutable)

```
          0     1     2     3     4     5  
>>> lamAtuple = ('The', 'time', 3.141, 'has', 42, 'come')
```

```
>>> lamAtuple[0]; lamAtuple[5]
```

```
'The'
```

```
'come'
```

```
>>> lamAtupleSlice = lamAtuple[3:6]
```

```
>>> lamAtupleSlice
```

```
('has', 42, 'come')
```

```
>>> lamAtupleCopy = lamAtuple[:]
```

```
>>> len(lamAtupleCopy)
```

```
6
```

Lists (mutable)

```
>>> lamAlist = ['The', 'time', 3.141, 'has', 42, 'come']
```

```
>>> lamAlist[0]
```

```
'The'
```

```
>>> lamAlist[2] = (1,2,3); lamAlist  
['The', 'time', (1,2,3), 'has', 42, 'come']
```

```
>>> lamAlist.sort()  
[42, 'The', 'come', 'has', 'time', (1,2,3)]
```

```
>>> lamAlist.append(1997); lamAlist  
[42, 'The', 'come', 'has', 'time', (1,2,3), 1997]
```

Dictionaries (mutable)

```
>>> lamAmap = {} # An empty dictionary
>>> lamAmapAlso = {1:'one', (2,'boo'):'two'}

>>> lamAmap['language'] = ('Python',2007) # Bind keys to
>>> lamAmap['comment'] = 'Superb!' # values.
>>> lamAmap['cost'] = 0
>>> lamAmap['map'] = lamAmapAlso

>>> lamAmap.keys() # Get list of keys
['cost', 'language', 'comment', 'map']

>>> lamAmap.values() # Get list of values
[0, ('Python',2007), 'Superb!', {1:'one', (2,'boo'):'two'}]
```


Functions (def, None, return)

```
def goofy(a, b='yahoo', **k):  
    r1 = r2 = None  
    if ( k.has_key('title') ):  
        r2 = k['title']  
    return (42, r2)
```

a is a required argument.
b is a defaulted argument.
**k is a set of *keyword* args
None is a Python object.
Check if key 'title' exists.
Get value for given key.
Return as a tuple.

```
>>> a, b = goofy(1, 'silly', title='2001', author='A.C. Clarke')  
>>> print a, b  
42 2001
```

Classes

```
class FourVector:                                     # Name of class

    def __init__(self, E=0,px=0,py=0,pz=0):          # Constructor
        self.ok = True                               # Creation ok
        if E >= 0:
            self.E, self.py, self.pz, self.pz = E,px,py,pz
        else:
            self.ok = False                           # Creation failed

    def __del__(self):                                # Destructor
        pass                                          # Do nothing
```

```
>>> p = FourVector(12,-14,13,80)
```

Classes, `__str__` method

```
def __str__(self):           # Used by print and str(*)
    s = 'E %d\n' % self.E    # Uses the C printf
    s = s + 'pz %d\n' % self.px # format strings
    s = s + 'py %d\n' % self.py
    s = s + 'pz %d' % self.pz
    return s                 # Return string
```

Note: We could also have written the above

as `s = '%s %d\n' % ('E',self.E)`, etc..

```
>>> print p
```

```
E 80
```

```
px 12
```

```
py -14
```

```
pz 13
```

Formatting Strings

```
names = {} # Define empty map
names['product'] = 'Python' # Set (key, value) pairs
names['year'] = 2007
names['version'] = 2.5
```

```
s = "" # Empty string
s = s + 'Product: %(product)s, ' \ # Format string
    'Version: %(version)2.2f, ' \
    'Year: %(year)d' % names
```

```
>>> print s, ; print '....' # Note use of comma
Product: Python, Version: 2.50, Year: 2007 ....
# to suppress newline
```

Classes, `__add__`, `__sub__`

```
def __add__(self, v):           # Implement +
    u = FourVector()
    u.E = self.E + v.E
    u.px = self.px + v.px
    u.py = self.py + v.py
    u.pz = self.pz + v.pz
    return u
```

```
def __sub__(self, v):          # Implement -
    :           :
```

Classes, `__mul__`

```
def __mul__(self, v):                                # Implement *  
    u = self.px*v.px+self.py*v.py+self.pz*v.pz  
    return self.E*v.E - u
```

```
>>> p = FourVector(10,1,2,3)  
>>> q = FourVector(20,0,0,-1)  
>>> pq = p * q
```

Classes, Inheritance

```
class Particle(FourVector):
    def __init__(self, label='e-',E=0,px=0,py=0,pz=0):

        # Call FourVector constructor to initialize E, etc.
        FourVector.__init__(self, E,px,py,pz)

        if self.ok:                # Check for success
            self.label = label # Create another attribute

    def __del__(self):
        print 'Goodbye cruel world!'
```

Dynamically Created Attributes - 1

```
from math import *                # Import all math functions

class Particle(FourVector):
    :                               :
    def __getattr__(self, attribute): # Method to get values
                                        # of dynamic attributes
        if attribute == 'mass':
            x = sqrt(self.E**2
                    -(self.px**2+self.py**2+self.pz**2))
            return x
        else:                          # Ok; have a tantrum!
            raise AttributeError, attribute
```


Dynamically Created Attributes - 2

```
class Particle(FourVector):
    :
    :
    def __setattr__(self, attribute, value): # Method to set
        # values of dynamic attributes
        if attribute == 'version':

#NB: Do not write self.version = value because this
# would create a statically defined attribute! Instead set it
# using the object's dictionary attribute:

            self.__dict__[attribute] = value
        else:
            raise AttributeError, attribute
```

Odds and Ends - 1

Changing the Python search path on-the-fly

```
import sys
sys.path.append('~harry/python/tutorial')
sys.path.append('~harry/python/examples')
```

Spawning commands to the operating system

```
import os
os.system('cd; ls -la')
```

Debugging Python scripts

```
from pdb import run
run('p = FourVector(90,1,1,2)')
```

Odds and Ends - 2

Evaluating strings and updating current namespace

```
p = eval('FourVector(90,1,1,2)')
```

Executing statements and updating current namespace)

```
exec('p = FourVector(90,1,1,2)')
```

```
# See also, execfile(filename)
```

Handling errors

```
>>> s = open('FourVector.txt','r').read()
```

```
>>> try: # Try following statements and
...     p = eval(s) # if an error (i.e., an exception) occurs
... except: # execute these statements.
...     exec(s) # Note: Can also catch specified
>>> print p # exceptions with the except keyword.
```

PyROOT - 1

```
from time import sleep
from ROOT import *
    :
    :
canvas = TCanvas('wtmass', 'W Transverse Mass',
                 500, 0, 500, 500)
hist = TH1F('hwtmass', 'M_{WT} (GeV)', 50, -2.5, 2.5)
    :
    :
INDEX = 26
for row, record in enumerate(data):
    wtmass = record[INDEX]
    hist.Fill(wtmass)
    if row % 100 == 0:
        canvas.cd(); hist.Draw(); canvas.Update()
sleep(10)      # Wait for 10 seconds
```

PyROOT - 2

```
hist.Scale(1.0/hist.Integral())
```

```
hist.SetLineColor(2)
```

```
hist.SetLineWidth(2)
```

```
hw.SetLineColor(4)
```

```
hw.SetLineWidth(2)
```

```
cw.cd()
```

```
hist.Draw()
```

```
hw.Draw("SAME")
```

```
cw.Update()
```

```
cw.SaveAs(".gif")
```

```
cw.SaveAs(".pdf")
```

```
gApplication.Run() # Block program
```

KDE Class - 1

```
from math import *
```

```
class KDE:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        # Compute bandwidth h
```

```
        n = len(data)
```

```
        m = sum(data) / n    # Compute average
```

```
        # Compute variance v;  $x + (y-m)^2 \rightarrow x$ 
```

```
        v = reduce(lambda x, y: x+(y-m)**2,data,0.0)/n
```

```
        d = 1.0
```

```
        h = sqrt(v) * ( 4.0/((d+2)*n) )**(1.0/(d+4))
```

```
        self.h = h
```

```
        self.w = 0.5 / h**2
```

```
        self.a = 1.0 / (h * sqrt(2 * pi))
```

KDE Class - 2

```
from math import *
class KDE:
    def __init__(self, data):
        :
    def setbandwidth(self, h):
        self.h = h

    def density(self, x):
        h = self.h; w = self.w
        p = reduce(lambda z, y: z + exp(-w*(x-y)**2),
                    self.data, 0.0)
        return self.a * p / len(self.data)
```