## Monte Caro simulations

Monte Carlo methods - based on random numbers

- Stanislav Ulam's terminology
  - his uncle frequented the Casino in Monte Carlo



Random (pseudo random) number generator on the computer

- Less glamorous than roulette tables or cards, but faster...
- >10<sup>9</sup> random numbers per second

Monte Carlo simulations in statistical physics

- normally refers to **importance sampling** of configurations (e.g., spins)
- generating configurations with probability equal to the Boltzmann probability
- MC simulations show clearly how phase transitions can happen when  $N \rightarrow \infty$

# Monte Carlo simulation of the Ising model

#### The Metropolis algorithm

[Metropolis, Rusenbluth, Rosenbluth, Teller, and Teller, Phys. Rev. 1953]

Generate a series of configurations (Markov chain);  $C_1 \rightarrow C_2 \rightarrow C_3 \rightarrow C_4 \rightarrow ...$ 

- $\bullet$   $C_{n+1}$  obtained by modifying (updating)  $C_n$
- changes satisfy the **detailed-balance principle**

 $\frac{P_{\text{change}}(A \to B)}{P_{\text{change}}(B \to A)} = \frac{W(B)}{W(A)} \qquad W(A) = e^{-E(A)/T}$ 

Starting from any configuration, such a stochastic process leads to configurations distributed according to W

- the process has to be **ergodic** 
  - any configuration reachable in principle
- it takes some time to reach equilibrium



Metropolis algorithm for the Ising model. For each update perform:

- select a spin i at random; consider flipping it  $\sigma_i \rightarrow -\sigma_i$
- compute the ratio  $R=W(\sigma_1,...,\sigma_i,...,\sigma_N)/W(\sigma_1,...,\sigma_i,...,\sigma_N)$

- for this we need only the spins neighboring i

• generate random number 0<r≤1; accept flip if r<R (go back to old config else)

$$P_{\text{change}}(A \to B) = P_{\text{select}}(B|A)P_{\text{accept}}(B|A)$$
 These probabilities  
 $P_{\text{select}} = 1/N, \quad P_{\text{accept}} = \min[W(B)/W(A), 1]$  Satisfy detailed balance

# Symmetry breaking (magnetic phase transition) for h=0

A magnetized state,  $\langle m \rangle \neq 0$ , breaks a symmetry (E invariant under all  $\sigma_i \rightarrow -\sigma_i$ )

- strictly, mathematically we must have <m>=0
- $\bullet$  symmetry breaking (phase transition) can take place when  $N \! \rightarrow \! \infty$
- how can we understand the symmetry breaking for N large but finite?

Time series of simulation data; magnetization vs simulation "time" for T<Tc



There is a characteristic "reversal" time between m>0 and m<0 configurations

- reversal time diverges for  $N \rightarrow \infty$
- the symmetry can be broken on practical time scales for finite (large) N
- also mechanism of phase transitions in real magnets (and other systems)



- large number of m≈0 configurations with high energy
- small number of  $|m| \approx 1$  configuration with low energy
- entropy dominates at hight T, internal energy at low T

F = E - ST

#### **Binder ratios and cumulants**

Consider the dimensionless ratio

$$R_2 = \frac{\langle m^4 \rangle}{\langle m^2 \rangle^2}$$

We can compute  $R_2$  exactly for  $N \rightarrow \infty$ 

for T<T<sub>c</sub>: P(m)→δ(m-m\*)+δ(m+m\*)
 m\*=|peak m-value|





 for T>T<sub>c</sub>: P(m)→exp[-m<sup>2</sup>/a(N)] a(N)~N<sup>-1</sup>

 $R_2 \rightarrow 3$  (properties of Gaussian integrals)

The **Binder cumulant** is defined as (n-component order parameter; n=1 for Ising)



# **Computing expectation values and their statistical errors**

### **Definition: Monte Carlo sweep = N spin-flip attempts**

- a natural unit of simulation "time"
- "measure" observables after every (or every n) sweep

Boltzmann probability accounted for at sampling stage  $\rightarrow$ 

$$\bar{Q} = \frac{1}{N_s} \sum_{i=1}^{N_s} Q_i, \quad N_s = \text{number of samples}$$

is the estimate for the true expectation value;

 $\bar{Q} \to \langle Q \rangle, \quad (N_s \to \infty)$ 

Statistical errors (error bars):  $\langle Q \rangle = \bar{Q} \pm \sigma_Q$ 

- the measurements are not statistically independent
- independent only after a number of sweeps >> autocorrelation time

Divide the simulation into B "bins", M sweeps in each bin;  $N_s$ =BM

• bin averages: 
$$ar{Q}_b, \ b=1,\ldots, B$$

$$\bar{Q} = \frac{1}{B} \sum_{b=1}^{B} \bar{Q}_b, \qquad \sigma_Q^2 = \frac{1}{B(B-1)} \sum_{b=1}^{B} (\bar{Q}_b - \bar{Q})^2$$

If M is sufficiently large (>> autocorrelation time) the average and error are statistically sounds (corresonding to independent Gaussian-distributed data)

• probability of true value being "inside the error bars"  $\approx 2/3$ 

#### **Autocorrelation functions**

• characterization of how measurements become statistically independent

$$A_Q(t) = \frac{\langle Q(i+t)Q(i)\rangle - \langle Q\rangle^2}{\langle Q^2 \rangle - \langle Q \rangle^2}, \quad (\to e^{-t/\Theta}, \ t \to \infty)$$

the autocorrelation time  $\Theta$  grows as  $T \rightarrow T_c$  (diverges for  $N \rightarrow \infty$ ,  $T \rightarrow T_c$ )



This problem can be largely overcome by using cluster algorithms

- for standard Ising, XY, Heisenberg,...
- but not in all cases, e.g., in the presence of external fields, frustrated systems,...