## Rotational Kinematics

Right-hand rule for the conventional
direction of the angular velocity vector, $\vec{\omega}$


The angular acceleration vector, $\vec{\alpha}$ and
angular displacement vector, $\vec{\theta}$ follows this
same convention.
Note that this is a convention, not the rule. If a problem tells you to adopt clockwise to be positive, you should do as you are told.

## Rotational variables

For rotational motion, we define a new set of variables that naturally fit the motion.

Angular position: $\theta$, in units of radians. (m rad $\left.=180^{\circ}\right)$
Angular displacement: $\Delta \bar{\theta}$
Angular velocity: $\vec{\omega}=\frac{\Delta \vec{\theta}}{\Delta t}$, in units of rad/s.
For a direction, we often use clockwise or counterclockwise, but the direction is actually given by the right-hand rule.

Angular acceleration: $\quad \vec{\alpha}=\frac{\Delta \bar{\omega}}{\Delta t}$, in units of rad $/ \mathrm{s}^{2}$.

## Analogy between 1D (tangential) and

 rotational motionsBelow are several analogies between Linear motion variables and rotational motion variables.

| Variable | Linear <br> (tangential) <br> motion | Rotational <br> motion | Connec- <br> tion |
| :---: | :---: | :---: | :---: |
| Displacement | $\Delta x$ | $\Delta \theta$ | $\Delta \theta=\frac{\Delta x}{r}$ |$\quad \Delta x$

The subscript t stands for tangential.
Note that the variables above represent the magnitude of the respective vector quantity. Note also that $\theta$ is in rad, $\omega$ in rad/s and $\alpha$ in rad $/ \mathrm{s}^{2}$.

| Straight-line <br> motion equation | Rotational motion <br> equation |
| :---: | :---: |
| $v=v_{0}+a t$ | $\omega=\omega_{0}+\alpha t$ |
| $\Delta x=v_{0} t+\frac{1}{2} a t^{2}$ | $\Delta \theta=\omega_{0} t+\frac{1}{2} \alpha t^{2}$ |
| $v^{2}=v_{0}^{2}+2 a(\Delta x)$ | $\omega^{2}=\omega_{0}^{2}+2 \alpha(\Delta \theta)$ |

Don't forget to use the appropriate + and - signs!


## Constant acceleration equations

## Rotation of a pulley

A large block is tied to a string wrapped around the outside of a large pulley that has a radius of 2.0 m . When the system is released from rest, the block falls with a constant acceleration of $0.5 \mathrm{~m} / \mathrm{s}^{2}$, directed downward.

What is the angular speed of the disk after 4.0 s ?

What angle (in rad) does the disk rotate in 4.0 s?


## Ferris wheel

You are on a ferris wheel that is rotating at the rate of $1 /(2 \pi)$ revolution every second. The operator of the ferris wheel decides to bring it to a stop and so puts on the brake. The brake produces a constant acceleration of -0.1 radians $/ \mathrm{s}^{2}$.
(a) If your seat on the ferris wheel is 4 m from the center of the wheel, what is your speed when the wheel is turning at a constant rate, before the brake is applied? (Ans. $4 \mathrm{~m} / \mathrm{s}$ )
(b) How long does it take before the ferris wheel comes to a stop? (Ans. 10 s )
(c) How many revolutions does the wheel make while it is slowing down? (Ans. 0.8 rev )
(d) How far do you travel while the wheel is slowing down? (Ans. 20 m)

## Rotation of a pulley

(a) What is the angular speed of the disk after 4.0 s ?

The important thing to notice is that because the pulley and the block are connected by a string, the angular velocity of the pulley, $\omega$, and the velocity of the block, v , are related by $\omega=v / r$. Similarly, $\Delta \theta=\Delta x_{\text {block }} / r$. To find $\omega$, we first find $v$ :

| $\mathrm{a}=0.5 \mathrm{~m} / \mathrm{s}^{2}$ |
| :--- |
| So $\mathrm{v}=0+\mathrm{at}=\left(0.5 \mathrm{~m} / \mathrm{s}^{2}\right)(4 \mathrm{~s})=2 \mathrm{~m} / \mathrm{s}$. |
| $\omega=\mathrm{v} / \mathrm{r}=1 \mathrm{rad} / \mathrm{s}$ |
| What angle does the pulley rotate in 4 s ? |
| To find $\Delta \theta$, we first find $\Delta \mathrm{x}_{\text {block: }}$ : |
| $\Delta \mathrm{x}_{\text {block }}$ $=\mathrm{v}_{0} \mathrm{t}+\mathrm{at}^{2} / 2$ <br> $=0+\left(0.5 \mathrm{~m} / \mathrm{s}^{2}\right)(4 \mathrm{~s})^{2} / 2$ Obviously, $\Delta \mathrm{x}_{\text {block }}=\Delta \mathrm{x}$. <br>  So, $\Delta \theta=\Delta \mathrm{x}_{\text {block }} / \mathrm{r}$ |
| $\Delta \theta=$ $\Delta \mathrm{x}_{\text {block }} / \mathrm{r}=2 \mathrm{rad}$ |

## Ferris wheel

Organization of the information:

- Radius, $r=4$ m
- Pick the positive direction: the direction of motion
-Use a consistent set of units: The problem provides the value of the initial angular speed of the Ferris wheel in revolution per second. We need to convert into rad/s:
$1 /(2 \pi)$ rev. per second $=[1 /(2 \pi) \mathrm{rev} / \mathrm{s}] \times[2 \pi \mathrm{rad} / \mathrm{rev}]=1 \mathrm{rad} / \mathrm{s}$.

| $\Delta \theta$ | $?$ |
| :---: | :---: |
| $\omega_{0}$ | $1 \mathrm{rad} / \mathrm{s}$ |
| $\omega$ | 0 |
| $\alpha$ | $-0.1 \mathrm{rad} / \mathrm{s}^{2}$ |
| Part (b) |  |
|  | $?$ |

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## Front wheel of a bike.

While fixing the chain on your bike, you have the bike upside down. Your friend comes along and gives the front wheel, which has a radius of 30 cm , a spin. You observe that the wheel has an initial angular velocity of $2.0 \mathrm{rad} / \mathrm{s}$, then comes to rest after 50 s.

Assume that the wheel has a constant angular acceleration. Determine how many revolutions the wheel makes.

## Front wheel of a bike.

Question: Determine how many revolutions the wheel makes.

| $\Delta \theta$ | $?$ |
| :---: | :---: |
| $\omega_{0}$ | $2.0 \mathrm{rad} / \mathrm{s}$ |
| $\omega$ | 0 |
| $\alpha$ | Don't know |
| $t$ | 50 s |

$$
\begin{aligned}
& \alpha=\frac{\omega-\omega_{0}}{t}=(-2.0 \mathrm{rad} / \mathrm{s}) / 50 \mathrm{~s}=-0.04 \mathrm{rad} / \mathrm{s}^{2} \\
& \begin{aligned}
\Delta \theta=\omega_{o} t-\frac{1}{2} \alpha t^{2} & =(0.5)\left(-0.04 \mathrm{rad} / \mathrm{s}^{2}\right)\left(2500 \mathrm{~s}^{2}\right) \\
& =50 \mathrm{rad}=50 \mathrm{rad} \times \frac{1 \mathrm{rev}}{2 \pi \mathrm{rad}}=\frac{25}{\pi} \mathrm{rev}
\end{aligned}
\end{aligned}
$$

## Front wheel of a bike.

An alternative method is to use the fact that the average angular velocity $=\left(\omega_{0}+\omega\right) / 2=1 \mathrm{rad} / \mathrm{s}$ is related to the average angular displacement $<\Delta \theta>$ by:

$$
<\Delta \theta>=<\omega>t
$$

Over a time of 50 s , the wheel makes an angular displacement of $1.0 \mathrm{rad} / \mathrm{s}$ multiplied by 50 s , or 50 rad . The corresponding number of revolutions is:
$50 \mathrm{rad} \times \frac{1 \mathrm{rev}}{2 \pi \mathrm{rad}}=\frac{25}{\pi} \mathrm{rev}$
This is the same answer as before.

